Algorithms and Data Structures for Biology

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1 An Efficient Algorithm to Check Lists

We are interested in the following problem: given a list L of integers and an integer x, we want to check if x is in L. The Python expression x in L directly computes the expected result, but do you know how it works? How many times does Python need to read from L? And in general do you think there exists a better solution?

In this exercise we assume the list L to be sorted: for every (valid) indices i and j, if $i \leq j$ then $L[i] \leq L[j]$. We want to find a solution which is logarithmic in the size |L| of L, i.e. which will always perform at most $a \log(|L|) + b$ operations for some constants a and b. In other words, we want to show that the algorithm's complexity is $O(\log(|L|))$.

You need to:

- find an adequate algorithm;
- implement this algorithm in Python;
- prove that your code is correct, i.e. it always computes the expected result;
- prove that is has the expected complexity;
- and finally use cProfile to experimentally test the complexity of your program; do that by randomly generating the list L and the integer x.

2 Repeated Computations

We now considered a generalisation of the previous problem: given a list L of integers (which we do *not* assume to be sorted) and another list X of integers, we want to know how many indices i there are such that X[i] is in L.

Example. For L = [12, 5, 46, 3, 7, 11, 5] and X = [1, 3, 3, 46, 9, 12], exactly 4 elements of X are in L.

Find algorithms to efficiently solve this problem. How should one proceed if |L| is much larger than |X|? If |X| is much larger than |L|? If both lists are of similar sizes?

For each of your algorithms:

- implement it in Python;
- prove its correctness;
- describe its complexity, parameterised by |L| and |X|;
- test this complexity using cProfile. Again, do that by randomly generating the lists L and X.