#### Denoting computation A jog from Scott Domains to Hypercoherence Spaces

Paolo Tranquilli

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Paolo Tranquilli Denoting computation

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## Outline



- 2 Introducing Denotational Semantics
  - What Does Denotational Semantic Mean?
  - Trivial examples
  - Basic things to know
- 3 Orders
  - Scott domains
  - ol-domains

#### 4 Events

- Event structures
- Coherences
- Hypercoherences



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Why am I here? Well, mainly I wanted to know more about what I will show you, and what better way than this? So, please, bear with me, it won't take long... | hope!

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What Does Denotational Semantic Mean? Trivial examples Basic things to know

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## First things first: what does operational semantic mean?

- Operational semantic is a cool and fancy name for what describes how a program written in some language runs.
- Functional programming language,  $\lambda$ -calculus at the core:
  - variables: x
  - application of a function to an argument: MN
  - definition of a function by abstraction of a variable: λx.M
  - + constants + types

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#### **Operational Semantics Means...**

- ... giving rules for the evaluation of terms.
- Interaction between abstraction and application, involving substitution:

$$\lambda x.M N \triangleright M[x := N]$$

• Constants have their rules also, for example:

$$if PQR \triangleright \begin{cases} Q & if P \triangleright true \\ R & if P \triangleright false \end{cases}$$

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Denotational semantic means instead...

- ... capturing (or trying to do so) the essence of a program, regardless of its evaluation.
- This is done by interpreting programs as true functions (or rather morphisms) between mathematical structures (or rather objects of a category) which interpret the types.
- This interpretation is usually denoted by [[.]].

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#### Set-theoretic partial functions

- Types as sets: [[σ]] := { tt, ff } =: Bool, [[σ → τ]] := [[τ]] → [[σ]]. Partiality sits there for handling divergence.
- Programs are interpreted with their extensional meaning, for [[if]] ∈ Bool → (Bool → (Bool → Bool)) as an example:

 $\llbracket \texttt{if} \rrbracket(\texttt{tt})(x)(y) := x \\ \llbracket \texttt{if} \rrbracket(\texttt{ff})(x)(y) := y$ 

Way too many functions: the interpretations get drowned in the sea of all the set theoretical functions!

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#### Terms themselves

- We can formally define a category in which objects are types τ and morphisms *M* : σ → τ are evaluated terms *M* of type σ → τ.
- Types are interpreted as themselves, terms as their evaluation.

Way too uninformative: the interpretation does not say anything more than the syntax!

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Conclusion

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#### From Operational to Denotational

#### **Operational semantic**

 $\overset{[\![\,\cdot\,]\!]}{\longrightarrow}$ 

types  $\tau$  erms  $M: \sigma \rightarrow \tau$  eduction  $M \triangleright N$  -

#### Denotational semantic

objects  $\llbracket \tau \rrbracket$ morphisms  $\llbracket M \rrbracket : \llbracket \sigma \rrbracket \rightarrow \llbracket \tau \rrbracket$ equality  $\llbracket M \rrbracket = \llbracket N \rrbracket$ static

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### From Operational to Denotational

#### **Operational semantic**

types  $\tau \longrightarrow$ 

 $\xrightarrow{\llbracket \cdot \rrbracket}$ 

terms  $M : \sigma \to \tau$ reduction  $M \triangleright N$ 

dynamic —

# **Denotational semantic** objects $\llbracket \tau \rrbracket$

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## From Operational to Denotational

#### **Operational semantic**

- $\begin{array}{ccc} \text{mantic} & \xrightarrow{\llbracket \cdot \rrbracket} \\ \text{types } \tau & \longrightarrow \end{array}$
- terms  $M: \sigma \to \tau \longrightarrow$

reduction  $M \triangleright N$ 

dynamic —

## **Denotational semantic** objects $\llbracket \tau \rrbracket$ morphisms $\llbracket M \rrbracket : \llbracket \sigma \rrbracket \to \llbracket \tau \rrbracket$

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static

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Basic things to know

## From Operational to Denotational

#### **Operational semantic**

$$\xrightarrow{\llbracket \, \cdot \, \rrbracket}$$

- types  $\tau \longrightarrow$
- terms  $M: \sigma \to \tau \longrightarrow$
- reduction  $M \triangleright N \longrightarrow$  equality  $\llbracket M \rrbracket = \llbracket N \rrbracket$

Denotational semantic

objects  $\llbracket \tau \rrbracket$ 

morphisms  $\llbracket M \rrbracket : \llbracket \sigma \rrbracket \rightarrow \llbracket \tau \rrbracket$ 

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## From Operational to Denotational

#### **Operational semantic**

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types 
$$\tau \longrightarrow$$

terms 
$$\pmb{M}: \sigma 
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reduction 
$$M \triangleright N$$

dynamic —

## Denotational semantic

objects  $\llbracket \tau \rrbracket$ 

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equality 
$$\llbracket M \rrbracket = \llbracket N \rrbracket$$

static

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In order to interpret  $\lambda$ -calculus we must necessarily be able to handle function spaces *inside* the category. This amounts to using a **cartesian closed category**, ccc in short.

cartesian for *A*, *B* we have a *product*  $A \times B$ , so that we have (a natural transformation):

$$f: \mathcal{P} \to \mathcal{A}, \ g: \mathcal{P} \to \mathcal{B} \stackrel{\sim}{\longmapsto} \langle f, g \rangle : \mathcal{P} \to \mathcal{A} imes \mathcal{B}$$

and the void product: a terminal object 1, neutral up to isomorphism for  $\times.$ 

closed for *A*, *B* we have a *function space*  $A \Rightarrow B$ , so that we have (a natural transformation):

$$f: A \times B \to C \xrightarrow{\sim} \Lambda(f): A \to B \Rightarrow C$$

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In particular:

- arrows A → B of the category are in correspondance with the points 1 → A ⇒ B of the object A ⇒ B.
- we have a morphism ev = Λ<sup>-1</sup>(id<sub>A⇒B</sub>) : (A ⇒ B) × A → B which represents *internally* the application of a function to a point.

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### What Do We Get?

Quoting from the back of *Domains and Lambda-Calculi* by Amadio and Curien:

The main goals are to provide formal tools to assess the meaning of programming constructs [...] and to prove properties about programs, such as whether they terminate, or whether their result is a solution of the problem they are supposed to solve.

Scott domains dl-domains

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- Dana Scott's idea is to use a refined mathematical concept:
- Types are interpreted as **topological spaces**, with a spatial flavour to the concept of information.
- Programs are interpreted as continuous functions, with computation as some kind of well-behaved flow of information.

However ....

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- Dana Scott's idea is to use a refined mathematical concept:
- Types are interpreted as **topological spaces**, with a spatial flavour to the concept of information.
- Programs are interpreted as continuous functions, with computation as some kind of well-behaved flow of information.

However topological spaces behave terribly with function spaces, one needs many constraints! Anyway usually *domains* are presented as *orders*.

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## A Scott Domain Is...

- ... a partially ordered set  $(D, \sqsubseteq)$ .
  - Points of *D* (states) represent amounts of information.
  - $x \sqsubseteq y$  represents that y contains all the information in x.
  - Supremum and infimum of X (if they exist) are noted by  $\bigsqcup X$  and  $\bigsqcup X$ .

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#### A Scott Domain Is...

- ... a poset  $(D, \sqsubseteq)$ .
  - Points of *D* (states) represent amounts of information.
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## A Scott Domain Is...

- ... a directed complete poset  $(D, \sqsubseteq)$ .
  - $X \neq \emptyset$  directed if  $\forall x, y \in X . \exists z \in X . x \sqsubseteq z \& y \sqsubseteq z$ .
  - D has suprema for all of its directed subsets.
  - Directed sets represent arbitrary approximations of possibly infinite information. Here we say *D* has the targets of such approximations.

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### A Scott Domain Is...

- ... a dcpo (*D*, ⊑).
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## A Scott Domain Is...

- ... a bounded complete dcpo  $(D, \sqsubseteq)$ .
  - $X \neq \emptyset$  bounded if  $\exists z \in D. \forall x \in X. x \sqsubseteq z$ .
  - D has suprema for all of its bounded subsets.
  - Bounded sets represent consistent information which they can be completed to a common state. Here we say compatible information has a unique way of being extended.
  - In particular we have a bottom element ⊥ = ∐ Ø which represents *no* information (as for definitions this fact turns the dcpo into a cpo).

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- ... a bcpo (*D*, ⊑).
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## A Scott Domain Is...

- ... an algebraic bcpo  $(D, \sqsubseteq)$ .
  - The *compact* elements of *D* are  $\mathcal{K}(D) := \{ d \in D \mid \forall X \subseteq_{dir} D.(d \sqsubseteq \bigsqcup X \Rightarrow \exists x \in D.d \sqsubseteq x) \}$

  - Algebraicity is the condition:  $\forall d \in D.d = \bigsqcup \{ k \in \mathcal{K}(D) \mid k \sqsubseteq d \}.$
  - Here we say that compacts are really primitive: every element is approximable (representable) by them.

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### A Scott Domain is an algebraic bcpo.

#### Not such a long definition, don't you think?

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#### **Example:** Flat Domains

- S set:  $S_{\perp}$  is  $(S + \{\perp\}, \sqsubseteq)$  where  $x \sqsubseteq y \iff x = \bot$ . These are *flat* domains.
- They are used to represent atomic data, know all or nothing. For example

Conclusion

$$\operatorname{Bool}_{\perp} = \overset{\operatorname{tt}}{\searrow} \overset{\operatorname{ff}}{\swarrow} \qquad \operatorname{\mathbb{N}}_{\perp} = \overset{\operatorname{0}}{\underset{\perp}{\downarrow}} \overset{\operatorname{1}}{\overset{\operatorname{2}}{\checkmark}} \cdots$$

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#### Morphisms of Scott Domains

- $f: D \rightarrow E$  is continuous iff:
  - it is monotonic:  $x \sqsubseteq y \implies f(x) \sqsubseteq f(y)$ ;

Conclusion

• it preserves directed suprema:  $\forall X \subseteq_{dir} D.f(\bigsqcup X) = \bigsqcup f(X)$ .

What we are saying is that in order to process infinite information we can stick to the approximations of it and indeed get approximations of the output.

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#### Scott Domains Are a CCC - Product

Conclusion

The product is the set-theoretic one with componentwise order, the unit is  $\{\bot\}$ . So for example  $Bool_{\perp} \times Bool_{\perp}$  is:



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# Scott Domains Are a CCC - Function Space

We have to define the order on the set of continuous functions, but the pointwise one turns out to be good.

$$f \sqsubseteq_c g \iff \forall x.f(x) \sqsubseteq g(x)$$

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### Ok, So What's the Problem?

We have more functions than we would like to have. Most notably the *parallel or*.

Conclusion

$$por(tt, x) := tt$$
  
 $por(x, tt) := tt$   
 $por(ff, ff) := ff$   
 $por(x, y) := \bot$  otherwise

por is Scott continuous but cannot be computed sequentially! How can I capture sequentiality?

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Conclusion

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# From Continuity to Stability

Berry's idea:  $f: D \rightarrow E$  is stable iff:

- it is continuous;
- if X is bounded then  $f(\prod X) = \prod f(X)$ .

Given partial info about an output, there exist a minimum info read from input that produces that partial info, in particular that output info cannot come from various input sources.

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#### por Is Not Stable

 $(tt, \bot)$  and  $(\bot, tt)$  are bounded by (tt, tt). But

$$\mathsf{por}((\mathsf{tt},\bot)\sqcup(\bot,\mathsf{tt}))=\mathsf{por}(\bot,\bot)=\bot$$

$$\mathsf{por}(\mathfrak{tt},\bot)\sqcup\mathsf{por}(\bot,\mathfrak{tt})=\mathfrak{tt}\sqcup\mathfrak{tt}=\mathfrak{tt}$$

There is no minimum info taken from input in order to produce output tt, as there are *two* possible ways of gaining that information.

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With pointwise ordering of functions ev fails to be stable. No hope of having a CCC! Imposing the stability of ev one gets a restriction of the ordering, the stable one:

$$f \sqsubseteq_s g \iff \forall x \sqsubseteq y . f(x) = f(y) \sqcup g(x)$$

Quite awkward if you ask me...

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In fact a more natural definition comes from *traces*. A stable function is completely determined by

trace(f) := { (d, e)  $\in \mathcal{K}(D) \times \mathcal{K}(E) | e \sqsubseteq f(d)$  with d minimal }

Then we remarkably have

 $f \sqsubseteq_s g \iff \operatorname{trace}(f) \subseteq \operatorname{trace}(g)$ 

So  $\sqsubseteq_s$  is a good notion of "less information than". Unfortunately  $(D \Rightarrow_s E, \sqsubseteq_s)$  is not a Scott domain in general...

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Scott domains dl-domains

# Ladies and Gentlemen, Meet the dl-Domains

dl-domains are Scott domains in which:

- d)  $\sqcup$  distributes over  $\sqcup$ : if  $\exists b \sqcup c$  then  $a \sqcup (b \sqcup c) = (a \sqcup b) \sqcup (a \sqcup c);$
- all compacts have a finite number of states under them: compacts do not contain infinite pieces of information.

dl-domains and stable functions are a CCC with the usual product.

Hmm, it's becoming more complicated... but dl-domains are event structures!

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Scott domains dl-domains

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Event structures Coherences Hypercoherences

# Let's Try and Keep it Simple!

An event structure is  $E = (|E|, Con, \vdash)$  where:

Conclusion

- |E| is a set: the events.
- $\emptyset \neq Con \subseteq \mathcal{P}_{fin}(E)$ : consistency, s.t.  $Y \subseteq X \in Con \implies Y \in Con.$
- $\vdash \subseteq Con \times E$ : the enabling relation

The states of E, noted D(E), are subsets x of E

- consistent, i.e.  $\forall X \subseteq_{\text{fin}} x.X \in Con$ , and
- safe, i.e. each  $e \in x$  has a history of enablings all inside x

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### Stable Event Structures

An event structure is *stable* if every event in every state has a unique enabling in that state.

 $\forall x \in D(E), e \in x, X, Y \subseteq_{\text{fin}} x.(X \vdash e \And Y \vdash e \implies X = Y)$ 

- *D*(*E*) for *E* stable event structure are exactly the dl-domains.
- Traces on event structures get a nicer form:

trace(f) = { (x, e)  $\in D_{fin}(E) \times |F| | e \in f(x)$  with x minimal }

Let's try to simplify more, even restricting our scope... what if all events are initial, i.e.  $\vdash = \{\emptyset\} \times |E|\}$ ?

Event structures Coherences Hypercoherences

### Stable Event Structures

An event structure is *stable* if every event in every state has a unique enabling in that state.

 $\forall x \in D(E), e \in x, X, Y \subseteq_{\text{fin}} x.(X \vdash e \And Y \vdash e \implies X = Y)$ 

- *D*(*E*) for *E* stable event structure are exactly the dl-domains.
- Traces on event structures get a nicer form:

trace(f) = { (x, e)  $\in D_{fin}(E) \times |F| | e \in f(x)$  with x minimal }

Let's try to simplify more, even restricting our scope... what if all events are initial, i.e.  $\vdash = \{\emptyset\} \times |E|\}$ ?

Event structures Coherences Hypercoherences

## Simpler!

A qualitative event structure is E = (|E|, Con) where:

- |E| is a set: the events.
- $\emptyset \neq Con \subseteq \mathcal{P}_{fin}(E)$ : consistency, s.t.  $Y \subseteq X \in Con \implies Y \in Con.$
- The states of E, noted D(E), are subsets x of E
  - consistent, i.e.  $\forall X \subseteq_{\text{fin}} x.X \in Con$

Safeness of states and stability are for free!

D(E) for *E* qualitative event structure are exactly the qualitative domains.

Good. Can we simplify even more? What if *Con* is generated by a binary relation?

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## Outline

- Motivation
- Introducing Denotational Semantics
  - What Does Denotational Semantic Mean?
  - Trivial examples
  - Basic things to know
- 3 Orders
  - Scott domains
  - dl-domains

#### 4 Events

- Event structures
- Coherences
- Hypercoherences
- Conclusion

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## Simpler! Simpler!

A coherence space is  $E = (|E|, \bigcirc)$  where:

- |E| is a set: the web.
- $\bigcirc$  a binary symmetric reflexive relation: coherence.
- The states of E, noted D(E), are subsets x of E
  - consistent, i.e.  $\forall e, f \in x : e \bigcirc f$

Well, quite simple: *E* is a reflexive undirected graph, and D(E) are its cliques.

Let's take a look at the product and function spaces.

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#### Products, very briefly

•  $|E \times F| = |E| + |F| = \{0\} \times |E| \cup \{1\} \times |F|;$ 

Conclusion

- $(i, a) \circ (j, b)$  iff  $i = j \implies a \circ b$  in the relative space.
- In fact  $D(E \times F) = D(E) \times D(F)$ .
- 1 is the empty web.

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#### **Function Spaces**

 We have a coherence space in which states are exactly the traces of stable functions;

• 
$$|E \Rightarrow_s F| = D_{fin}(E) \times |F|;$$

• 
$$(x, f) \odot (y, g)$$
 iff  
 $x \cup y \in D(E) \implies (f \odot g \& (f = g \implies x = y))$ 

Mmm, seems like two operations...

- Exponential  $||E| = D_{fin}(E)$  with  $x \circ y$  iff  $x \cup y \in D(E)$ ;
- Linear arrow  $|E \multimap F| = |E| \times |F|$  with  $(d, f) \circ (e, g)$  iff  $d \circ e \implies (f \circ g \& (f = g \implies d = e)).$

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### Function Spaces and a Glimpse of Linear Logic

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Conclusion

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#### Problems again?

There is much more to coherence spaces, but there is also a problem, shared by all models with stable functions.

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Event structures Coherences Hypercoherences

Conclusion

#### Problems again? Yes, the Gustave function

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The Gustave function G

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Event structures Coherences Hypercoherences

#### The Gustave Function

A vicious one, the Gustave function *G* is defined by:

G(tt, ff, x) := tt G(x, tt, ff) := tt G(ff, x, tt) := tt $G(x, y, z) := \bot$  otherwise

It is stable, because  $(tt, ff, \bot), (\bot, tt, ff), (ff, tt, \bot)$  are not compatible, so we do not check for preservation of minimum. Like por it is not sequentializable, no first input to look at.

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#### Getting Rid of the Gustave Function

Conclusion

# We want to regard $\{(tt, ff, \bot), (\bot, tt, ff), (ff, tt, \bot)\}$ as coherent, while still any two of the triples are incoherent.

We move on to a kind of consistency not downward consistent.

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#### Getting Rid of the Gustave Function

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## dIC-Domains and Strongly Stable Functions

Conclusion

- dIC-domains: dI-domains D equipped with a C(D) ⊆ P<sub>fin</sub>(D) with some properties.
- bounded finite sets of states are in C(D).
- $f: D \rightarrow E$  is strongly stable iff

#### • it is continuous;

•  $\forall X \in \mathcal{C}(D).f(X) \in \mathcal{C}(E) \& f(\Box X) = \Box f(X).$ 

•  $A := \{(tt, ff, \bot), (\bot, tt, ff), (ff, tt, \bot)\} \in \mathcal{C}(Bool^3_{\bot})$ , but

$$G(\bigcap A) = G(\bot, \bot, \bot) = \bot$$
 while  $\bigcap G(A) = \bigcap \{\mathfrak{tt}\} = \mathfrak{tt}$ 

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Down again

As for coherence spaces, boil down to qualitative domains with coherence and then...

**Hypercoherences** 

A hypercoherence space is  $E = (|E|, \Gamma)$  where:

• |E| is a set: the web.

•  $\Gamma \subseteq \mathcal{P}_{fin}(|E|)$  is s.t.  $\{e\} \in \Gamma$ : hypercoherence.

The states of E, noted D(E), are subsets x of E

• consistent, i.e.  $\forall X \subseteq_{\text{fin}} x : X \in \Gamma$ 

Well, almost simple: E is a reflexive undirected hypergraph, and D(E) are its cliques.

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Event structures Coherences Hypercoherences

#### Products, very briefly

•  $|E \times F| = |E| + |F| = \{0\} \times |E| \cup \{1\} \times |F|;$ 

Conclusion

- $X \in \Gamma(E \times F)$  iff  $X \cap |E| = \emptyset \implies X \cap |F| \in \Gamma(F)$  and viceversa.
- In fact  $D(E \times F) = D(E) \times D(F)$ .
- I is the empty web.

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Coherences Hypercoherences

#### Function Spaces and a Glimpse of Linear Logic

Conclusion

 We have a coherence space in which states are exactly the traces of stable functions;

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Conclusion

## Function Spaces and a Glimpse of Linear Logic

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Conclusion

### Function Spaces and Again a Glimpse of Linear Logic

**Hypercoherences** 

• We have a hypercoherence space in which states are exactly the traces of strongly stable functions;

• 
$$|E \Rightarrow_{s} sF| = D_{fin}(E) \times |F|;$$

• 
$$\Gamma(X)$$
 iff  $\forall u \subseteq_{\text{fin}}^* |E| . (u \lhd \pi_1(X) \implies u \in \Gamma(E))$  implies

$$(\pi_2(X) \in \Gamma \& (\#\pi_2(X) = 1 \implies \#\pi_1(X) = 1))$$

• 
$$u \triangleleft X$$
 means  $\forall e \in u . \exists v \in X . e \in v$  and  $\forall v \in X . \exists e \in u . e \in v$ .

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### Function Spaces and Again a Glimpse of Linear Logic

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- Exponential  $|!E| = D_{fin}(E)$  with  $X \in \Gamma$  iff  $\forall u \subseteq_{fin}^* |E| . (u \triangleleft X \implies u \in \Gamma(E);$
- Linear arrow  $|E \multimap F| = |E| \times |F|$  with  $X \in \Gamma$  iff

 $\pi_1(X) \in \Gamma(E) \implies (\pi_2(X) \in \Gamma(F) \& (\#\pi_2(X) = 1 \implies \#\pi_1(X) = 1)), (1) \implies (1)$ 

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# If $E_i$ , E are flat hypercoherences, a function $f : \prod D(E_i) \to D(E)$ is sequential iff it is strongly stable.

Paolo Tranquilli Denoting computation

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### At Last!

This slides have turned out to be a kind of (maybe too) fast tutorial. There is much still to say about denotational semantic. Anyway my personal interests in them is about:

- denoting proofs. Coherence spaces are full complete for MLL. Hypercoherence and MALL? Not quite the same, but it should be worked out.
- the Gustave function arise in proof theory as particular structures which do not correspond to sequential proofs. What other parallelism between the two worlds can be done?
- is there anything more to say about the relations between (strongly) stable functions and the linear ones which give rise to a bunch of linear adjoints?



Well, I hope I will be able to speak about these things another time, and why not, maybe even with answers?

Paolo Tranquilli Denoting computation

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