

Contract Agreements via Logic

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(joint work with T. Cimoli, P. Di Giamberardino, and R. Zunino)

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A Calculus of Contracting Processes

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Abstract—We propose a formal theory of contract-based computing. We model contracts as formulas in an intuitionistic logic extended with a “contractual” form of implication. Feasibility checks for our logic: this allows us to mechanically infer the rights and the duties deriving from any set of contracts. We embed our logic in a new calculus of contracting processes, which combines features from concurrent computation and calculi for multiparty sessions, while subsuming several others for correctness.

Keywords—contracts; circular annotations; concurrent computation; on-the-fly checks

1. INTRODUCTION

In Web transactions, the typical dynamics is that a client chooses a service provider that she trusts, relying on the fact that the service implements the required features. Such features are typically written in a “service level agreement” (SLA). Although this document is legally binding, it is not a formal specification. Formalizing it would be desirable, for two main reasons. First, a formal SLA could be explained by the client to mechanize the search of a service meeting her request. Second, in the case the provider does not honour its SLA, automatic means could be devised to resolve the dispute. This would be more practical than taking legal steps against the provider, especially for transactions dealing with small amounts of money.

The interaction among parties has then to be regulated by a suitable contract, which formally subsumes the duties of a client to the duties of a service, and vice versa. The crucial problem is how to model a contract, how to infer when a set of contracts gives rise to an agreement among the stipulating parties, and how to single out the responsible of a possible violation.

As example, To give the intuition about our contracts, suppose there are two kids: Alice, who has a toy airplane, and Bob, who has a bike. When they agree, they can also stipulate the following “gentleman’s agreement”:

Alice: I will lend my airplane to you, Bob, provided that I borrow your bike.
Bob: I will lend my bike to you, Alice, provided that I borrow your airplane.

Let us write a for the atomic proposition “Alice lends her airplane” and b for “Bob lends his bike”. A (reneg)

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formulation of the above contracts in classical logic could model Alice’s contract A as $b \rightarrow a$ and Bob’s B as $a \rightarrow b$. However, from this we cannot deduce the expected agreement, $L(A, B) \rightarrow a \wedge b$ does not hold. To solve this issue, we propose Propositional Contract Logic (PCL), that extends intuitionistic logic IPC with a contractual implication connective \rightarrow . In PCL, we have the desired agreement:

$$(b \rightarrow a) \wedge (a \rightarrow b) \rightarrow a \wedge b$$

To put our contracts at work, we introduce a process calculus which embeds our logic. This calculus belongs to the family of concurrent computations [1], using PCL formulas as co-operations. A process can assert a contract c (a PCL formula) through the primitive `take`. For instance, the following process models Alice exposing her contract:

$$(x) \text{ take}(b(x)) \rightarrow x(x)$$

Formally, this will add $b(x) \rightarrow a(x)$ to the set of constraints. The formal parameter x represents the identifier of the actual session to be established between Alice and Bob. As it happens for session contract calculi [2], [3], sessions are an important aspect also in our calculus, since they allow for distinguishing among different instantiations of the same contract. The enter `(x)` is a scope delimitation for the variable x , similarly to the Pi-calculus calculus [4].

Alice having exposed her contract, Alice will wait finding that she has actually to lend her airplane to Bob. This is modelled as `have`, $a(x)$. The primitive `have`, implements a contract-based multiparty agreement. To do that, it checks the fulfilment of the contract c_i , and binds the variable x to an actual session identifier, sharing among all the parties involved in the contract. So, we will model Alice as:

$$\text{Alice} = (x) (\text{take}(b(x)) \rightarrow a(x)). \text{have}.a(x). \text{end}(\text{Alice}(x))$$

where the process `end`(`Alice`(x)) no further specified models Alice actually lending her airplane to Bob. The overall behaviour of Alice is then: (i) expose the contract; (ii) wait until discovering the day of lending the airplane; (iii) finally, lend the airplane. Dually, we model Bob as follows:

$$\text{Bob} = (y) (\text{take}(a(y)) \rightarrow b(y)). \text{have}.b(y). \text{end}(\text{Bob}(y))$$

A theory of agreements and protection

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Abstract. We present a theory of contracts. Contracts are interacting processes with an explicit notion of obligations and duties. We model processes and their obligations as nested structures. We define a general notion of agreement, by interpreting contracts as multi-player concurrent games. A participant agrees on a contract if she has a strategy to reach her objectives (or make another participant chase goals for a violation), whatever the moves of her adversaries. We then tackle the problem of protection. A participant is protected by a contract when she has a strategy to defend herself in all possible contracts, even in those where she has not reached an agreement. We show that, in a relevant class of contracts, agreements and protection mutually exclude each other. We then propose a novel framework for modelling contractual obligations: *cont* contracts with circular causality. Using this model, we show how to construct contracts which guarantee both agreements and protection.

1 Introduction

The lack of precise guarantees about the reliability and security of cloud services is a main driver for industries wishing to move their applications and business to the cloud [5]. A key problem is how to drive safe and fair interactions among distributed participants which are possibly autonomously distributed, and have possibly conflicting individual goals. In addition to the well-known difficulties of distributed software systems (distribution, concurrency, heterogeneity, mobility, etc.), cloud components and infrastructures are often under the governance of different providers, possibly competing among each other. Analysis and verification techniques can be applied only on the software component under one’s control, while no assumptions can be made about the components made available by other providers. Therefore, standard compositional techniques have to be adapted to cope with the situation where providers fail to keep the promises made, or even choose not to.

We envision a contract-oriented computing paradigm [6], where reliable interactions are driven by contracts which formalize Service-Level Agreements. Contracts specify the behavior of a software component, from the point of view of the interaction it may participate in, and the goals it tries to reach. Differently from most of the approaches based on behavioral type [25], which use contracts only in the “maintaining” phase, a contract-oriented component is not equipped to be forced, in that it may not keep the promises made.

LICS'10

POST'13

Propositional Contract Logic

(Bartoletti & Zunino, LICS'10)

PCL = IPC + contractual implication $p \twoheadrightarrow q$

$$\frac{\Delta \vdash p \twoheadrightarrow q \quad \Delta, q \vdash p}{\Delta \vdash q} \quad (\twoheadrightarrow E)$$

$$\frac{\Delta \vdash q}{\Delta \vdash p \twoheadrightarrow q} \quad (\twoheadrightarrow I1)$$

$$\frac{\Delta \vdash p' \twoheadrightarrow q' \quad \begin{array}{l} \Delta, p \vdash p' \\ \Delta, q' \vdash p \twoheadrightarrow q \end{array}}{\Delta \vdash p \twoheadrightarrow q} \quad (\twoheadrightarrow I2)$$

PCL

Assume A and B declare the contracts:

- ▶ A says: $b \rightarrow a$
- ▶ B says: $a \rightarrow b$

Do they reach an **agreement**?

$$\frac{\Delta \vdash b \rightarrow a \quad \frac{\Delta \vdash a \rightarrow b \quad \frac{\vdots}{\Delta \vdash a}}{\Delta \vdash b} (\rightarrow E)}{\Delta \vdash a} (\rightarrow E)$$

No agreement!

PCL

A changes her contract:

- ▶ A says: $b \rightarrow a$
- ▶ B says: $a \rightarrow b$

$$\frac{\Delta \vdash b \rightarrow a \quad \frac{\Delta \vdash a \rightarrow b \quad \Delta, a \vdash a}{\Delta, a \vdash b} (\rightarrow E)}{\Delta \vdash a} (\rightarrow E)$$

Agreement: $(b \rightarrow a) \wedge (a \rightarrow b) \vdash a \wedge b$

PCL

A changes her contract again:

- ▶ A says: a
- ▶ B says: $a \rightarrow b$

Of course we have an agreement:

$$\begin{aligned} a \wedge (a \rightarrow b) &\rightarrow (b \rightarrow a) \wedge (a \rightarrow b) \\ &\rightarrow a \wedge b \end{aligned}$$

but, intuitively, A is not **“protected”**

A theory of agreements and protection

(Bartoletti, Cimoli & Zunino, POST'13)

Contracts = Obligations + Objectives

- ▶ Obligations = Event Structures
 - ▶ a set of events E ,
 - ▶ a conflict relation $\#$
 - ▶ an enabling relation \vdash
- ▶ Objectives = functions Φ over sequences of events

Example:

- ▶ A's obligations: $\vdash a$ ☺ if $b \in \bar{\sigma}$ ☹ if $a \in \bar{\sigma}, b \notin \bar{\sigma}$
- ▶ B's obligations: $\{a\} \vdash b$ ☺ if $a \in \bar{\sigma}$ ☹ if $b \in \bar{\sigma}, a \notin \bar{\sigma}$

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Contracts as games

A **play** is a trace σ of the LTS defined by:

$$\frac{C \vdash e \quad e \notin C \quad C \cup \{e\} \text{ conflict-free}}{C \xrightarrow{e} C \cup \{e\}}$$

A **strategy** Σ for A associates each finite play σ to set of events of A , such that

$$e \in \Sigma(\sigma) \implies \sigma e \text{ is a play}$$

Winning strategies

A participant A is **innocent** in σ iff:

$$\forall i \geq 0. \forall e \text{ of } A. (\bar{\sigma}_i \xrightarrow{e} \implies \exists j \geq i. \bar{\sigma}_j \not\xrightarrow{e})$$

A **wins** in σ iff $\mathcal{W}A\sigma = \odot$, where

$$\mathcal{W}A\sigma = \begin{cases} \Phi A\sigma & \text{if all participants are innocent in } \sigma \\ \ominus & \text{if A is culpable in } \sigma \\ \odot & \text{otherwise} \end{cases}$$

Σ is a **winning strategy** for A in \mathcal{C} iff A wins in every fair play of \mathcal{C} which conforms to Σ .

Winning strategies

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Contracts as games — an example

$A: \vdash a, \vdash a', a \# a'$

$B: a \vdash b, a \vdash c, b \# c$

$A: \text{😊 if } b \in \bar{\sigma} \text{ or } c \in \bar{\sigma}$

$B: \text{😊 if } a \in \bar{\sigma}, \text{😞 if } b, c \notin \bar{\sigma}$

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$$\Sigma_A(\sigma) = \begin{cases} \{a\} & \text{if } \sigma = \varepsilon \\ \emptyset & \text{if } \sigma \neq \varepsilon \end{cases}$$

$$\Sigma_B(\sigma) = \begin{cases} \{b\} & \text{if } a \in \bar{\sigma} \\ \emptyset & \text{if } a \notin \bar{\sigma} \end{cases}$$

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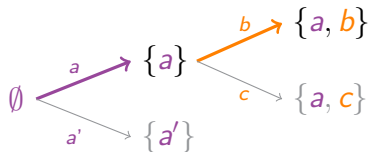
$B: a \vdash b, a \vdash c, b \# c$

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	A	B
$\langle \rangle$	😞 😞	😊 😊
$\langle a' \rangle$	😊 😞	😊 😞
$\langle a \rangle$	😊 😊	😞 😞
$\langle a b \rangle$	😊 😊	😊 😊
$\langle a c \rangle$	😊 😊	😊 😊

Agreement & Protection

- ▶ \mathcal{C} admits an **agreement** iff
all the participants have a **winning strategy** in \mathcal{C} .

- ▶ \mathcal{C} **protects** A iff
 $\forall \mathcal{C}'$ compatible with \mathcal{C} ,
 A has a **non-losing** strategy in $\mathcal{C} \mid \mathcal{C}'$.

Protection is relevant when service brokers are untrusted!

Agreement vs. Protection

Theorem. Let $\mathcal{C}_1, \dots, \mathcal{C}_n$ be contracts with circular payoffs.
Then:

EITHER

$\mathcal{C}_1 \mid \dots \mid \mathcal{C}_n$ admits an agreement

OR

all the participants are protected

Extends a result in: Even and Jacobi. Relations among public key signature system, 1980.

Event structures with circular causality

CES = ES + circular enabling relation \Vdash

Plays $\sigma = e_0 e_1 e_2 \cdots$ are traces of the LTS

$$(C, \Gamma(C)) \xrightarrow{e} (C \cup \{e\}, \Gamma(C \cup \{e\}))$$

where $\Gamma(\sigma)$ is the set of **credits** of σ :

$$\Gamma(\sigma) = \{e_i \in \bar{\sigma} \mid \bar{\sigma}_i \not\Vdash e_i \wedge \bar{\sigma} \not\Vdash e_i\}$$

A: $b \Vdash a$

B: $a \Vdash b$

$$\{\emptyset, \emptyset\} \xrightarrow{a} \{\{a\}, \{a\}\} \xrightarrow{b} \{\{b, a\}, \emptyset\}$$

$$\{\emptyset, \emptyset\} \xrightarrow{b} \{\{b\}, \{b\}\} \xrightarrow{a} \{\{b, a\}, \{b\}\}$$

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$A: b \Vdash a$

$B: a \vdash b$

$$\{\emptyset, \emptyset\} \xrightarrow{a} \{\{a\}, \{a\}\} \xrightarrow{b} \{\{b, a\}, \emptyset\}$$

$$\{\emptyset, \emptyset\} \xrightarrow{b} \{\{b\}, \{b\}\} \xrightarrow{a} \{\{b, a\}, \{b\}\}$$

Prudent events (bloody definition)

A is **innocent** in $\sigma = e_0 e_1 \dots$ iff:

$\forall e$ of A. $\forall i \geq 0. \exists j \geq i. e$ **not prudent** in σ_j

e is **prudent** in σ if $\exists \Sigma$ prudent strategy such that $e \in \Sigma(\sigma)$

Σ is a **prudent strategy** for A iff, for all fair plays σ' extending σ , conforming to Σ , and where all $B \neq A$ are innocent:

$$\exists k > |\sigma|. \Gamma(\sigma'_k) \cap \{\text{events of A}\} \subseteq \Gamma(\sigma)$$

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Agreement AND Protection

Theorem. For circular payoffs for participants $A_1 \dots A_n$, there always exist CES-contracts $\mathcal{C}_1 \dots \mathcal{C}_n$ such that:

$\mathcal{C}_1 \mid \dots \mid \mathcal{C}_n$ admits an agreement

AND

$\forall i \in 1..n : \mathcal{C}_i$ protects A_i

This justifies extending ES with \mid . What about PCL and \rightarrow ?

Agreement AND Protection

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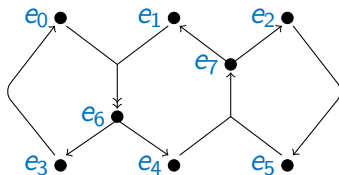
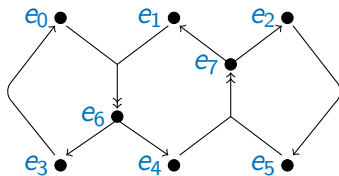
$\mathcal{C}_1 \mid \dots \mid \mathcal{C}_n$ admits an agreement

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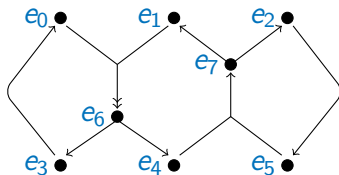
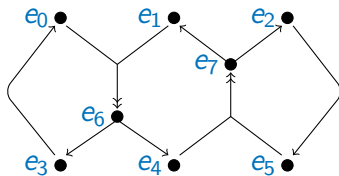
This justifies extending ES with \Vdash . What about PCL and \rightarrow ?

Quiz: which one admits an agreement?



Provability in PCL is PSPACE-hard!

Quiz: which one admits an agreement?



Provability in PCL is PSPACE-hard!

Horn PCL \sim conflict-free CES

Conflict-free CES are isomorphic to Horn PCL theories:

$$\begin{aligned} X \vdash e &\sim (\bigwedge X) \rightarrow e \\ X \Vdash e &\sim (\bigwedge X) \twoheadrightarrow e \end{aligned}$$

Example.

- ▶ CES: $b \vdash a, a \Vdash b$ Reachable events: a, b
- ▶ PCL: $b \rightarrow a, a \twoheadrightarrow b$ Provable atoms: a, b

Th. If $\mathcal{E} \sim \Delta$, then

reachable events in \mathcal{E} = provable atoms in Δ

A logical characterization of agreement

A **reachability payoff** is defined by a set of sets of events φ such that:

$$\sigma \in \Phi \iff \bar{\sigma} \in \varphi$$

(i.e., the order of events is immaterial)

Th. If $\mathcal{E} \sim \Delta$, and Φ is a reachability payoff (defined by φ):

- ▶ $\mathcal{C} = \langle \mathcal{E}, \Phi \rangle$ admits an agreement $\iff \{a \mid \Delta \vdash a\} \in \varphi$
- ▶ there exists a PTIME algorithm for agreement

What relation between winning strategies and PCL?

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What relation between winning strategies and PCL?

Proof traces

Proof in Horn PCL induce an ordering among atoms, e.g. in

$$\frac{\Delta \vdash \alpha \rightarrow a \quad \Delta \vdash \alpha}{\Delta \vdash a} \quad (\rightarrow E)$$

atom a is proved after all the atoms in α have been proved.

Example:

$$\Delta_1 = \{a \rightarrow b, a\}$$

$$\llbracket \Delta_1 \rrbracket = \{\varepsilon, a, ab\}$$

Note: $ba \notin \llbracket \Delta_1 \rrbracket$

Example:

$$\Delta_2 = \{a \rightarrow b, b \rightarrow a\}$$

$$\llbracket \Delta_2 \rrbracket = \{\varepsilon\}$$

Proof traces (2)

Elimination of $\alpha \twoheadrightarrow a$ does not require to prove α before a :

$$\frac{\Delta \vdash \alpha \twoheadrightarrow a \quad \Delta, a \vdash \alpha}{\Delta \vdash a} \quad (\twoheadrightarrow E)$$

because a can be used as hypothesis.

Example: $\Delta_3 = \{a \twoheadrightarrow b, b \twoheadrightarrow a\}$

$$\llbracket \Delta_3 \rrbracket = \{\varepsilon, ab, ba\}$$

Note: $a, b \notin \llbracket \Delta_3 \rrbracket$

Example: $\Delta_4 = \{a \rightarrow b, b \twoheadrightarrow a\}$

$$\llbracket \Delta_4 \rrbracket = \{\varepsilon, ab\}$$

Note: $a, b, ba \notin \llbracket \Delta_4 \rrbracket$

Proof traces (3)

$$\overline{\varepsilon \in [\Delta]}$$

$$\frac{\alpha \rightarrow a \in \Delta \quad \sigma \in [\Delta] \quad \bar{\alpha} \subseteq \bar{\sigma}}{\sigma a \in [\Delta]}$$

$$\frac{\alpha \twoheadrightarrow a \in \Delta \quad \sigma \in [\Delta, a] \quad \bar{\alpha} \subseteq \bar{\sigma}}{\sigma \mid a \subseteq [\Delta]}$$

Th. $\Delta \vdash a \iff \exists \sigma \in [\Delta]. a \in \bar{\sigma}$

(both concatenation and interleaving remove rightmost duplicates)

Prudent plays vs. Proof traces

Say a play $\sigma = e_0 e_1 \cdots$ **prudent** when $\forall i : e_i$ is prudent in σ_i .

Th. If $\mathcal{C} = \langle \mathcal{E}, \cdots \rangle$ and $\mathcal{E} \sim \Delta$, then:

$$\sigma \text{ is a prudent play of } \mathcal{C} \iff \exists \eta. \sigma \eta \in \llbracket \Delta \rrbracket$$

Winning strategies via PCL

Th. Let $\mathcal{E} \sim \Delta$, and let the strategy Σ_A be defined as:

$$\Sigma_A(\sigma) = \{a \text{ of } A \mid \exists \sigma_1, \sigma_2. a \notin \bar{\sigma} = \bar{\sigma}_1 \wedge \sigma_1 a \sigma_2 \in [[\Delta, \bar{\sigma}]]\}$$

Then:

- ▶ Σ_A is a prudent strategy for A in $\mathcal{C} = \langle \mathcal{E}, \dots \rangle$.
- ▶ If \mathcal{C} admits an agreement (with a reachability payoff) then Σ_A is a winning strategy for A .

Thanks!