

From Implicit Complexity
to Quantitative Resource Analysis

*Complexity Analysis
by Program Transformation*

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Higher-Order Complexity Analysis

▶ **The Problem**

- ▶ Given an *higher-order* functional program and a first-order term M , evaluate the *asymptotical time complexity* of M .
- ▶ We consider the unitary cost model.
- ▶ The problem is *undecidable* in general...
- ▶ ...but decidable approximations exist.

▶ **Solutions**

- ▶ Type Systems.
- ▶ Cost Functions.
- ▶ Interpretations.

▶ **Automation**

- ▶ Not so much is known.
- ▶ Tools exist, but most of them are not maintained.

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Complexity Analysis of TRSs

- ▶ **The Problem**

- ▶ Given a *TRS*, evaluate its *asymptotical time complexity*.
- ▶ First-order variation on the previous problem

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- ▶ The interpretation Method.
- ▶ Path Orders.
- ▶ Variations on the dependency pair methods.
- ▶ Combinations of the previous methods.

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- ▶ Many tools (here dubbed FOPs) exist.
- ▶ There is a yearly complexity competition.

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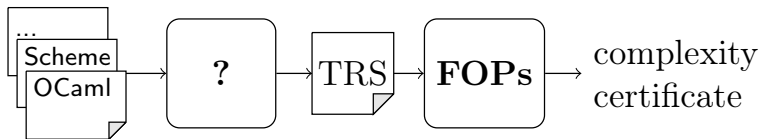
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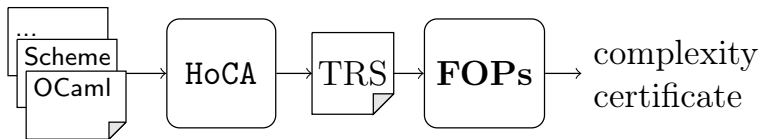
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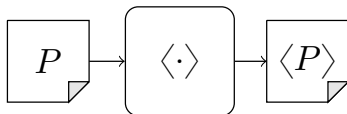
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Higher-Order vs. First-Order

- ▶ How should we **translate** higher-order **programs** into first-order ones?
- ▶ We can use **program transformations**.



- ▶ But under which constraints?
 - ▶ They should be correct, i.e., preserve the meaning of programs.
 - ▶ They need to be **complexity reflecting**: $\langle P \rangle$ is not asymptotically more efficient than P .
 - ▶ It would be nice if they were **complexity preserving**.
- ▶ Natural answer: Reynold's **defunctionalization**.

Example: Reversing a List

```
let comp f g x = f (g x) ;;

let rev l =
  (* walk :: 'a list → ('a list → 'a list) *)
  let rec walk xs =
    match xs with
    | [] → (fun x → x)
    | x :: xs' →
      comp (walk xs') (fun ys → x :: ys)
  in walk l [] ;;

let main l = rev l ;;
```

Example: Plain Defunctionalisation

```
@(fun_1, x) → x
@(fun_2(x), ys) → Cons(x, ys)
@(comp_f_g(f, g), x) → @(f, @(g, x))
@(comp_f(f), g) → comp_f_g(f, g)
@(comp, f) → comp_f(f)
walk_match(Nil) → fun_1
walk_match(Cons(x, xs')) →
  @(@(comp, @(fix[walk], xs')), fun_2(x))
@(walk, xs) → walk_match(xs)
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Don't Know!

Example: Defunctionalisation + Program Transformations

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comp_f_g1(fun_1, fun_2(x), ys) → Cons(x, ys)
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Linear!

Our Four Program Transformations

- Inlining
- Dead-Code Elimination
- Instantiation
- Uncurrying

Inlining

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Inlining

- ▶ We need to be careful about guaranteeing the transformation to be **complexity reflecting**.
 - ▶ We need to avoid “hiding” time complexity under the carpet of inlining.
- ▶ We thus restrict to **redex preserving** inlining, i.e. to inlining which does not make the resulting program too efficient compared to the starting one.
- ▶ But **where** and **when** should inlining be applied?
 - ▶ If done without care, the process can even diverge.
- ▶ We apply inlining only if it makes a certain **metric** on programs to decrease.

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Instantiation

- ▶ We are interesting in the **collecting semantics** of a program.
 - ▶ For each program point (i.e., for each variable occurring in rewrite rules) which are the terms which can be substituted for it?
- ▶ Understanding whether a specific term is part of the collecting semantics of (a variable occurrence in) a TRS is *undecidable*.
- ▶ It can however be **overapproximated** by a control-flow analysis based on tree automata [Jones2007,KochemsOng2011].
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Strategy

```
simplify = simpATRS; toTRS; simpTRS where
  simpATRS =
    exhaustive inline(lambda-rewrite);
    exhaustive inline(match);
    exhaustive inline(constructor);
    usableRules
  toTRS = cfa; uncurry; usableRules
  simpTRS = exhaustive ((inline(decreasing); usableRules)
    <> cfaDCE)
```

Experimental Evaluation

- ▶ HoCA has been implemented, and is available online:
<http://cbr.uibk.ac.at/tools/hoca/>
- ▶ We built a testbed of around 30 higher-order programs.

		constant	linear	quadratic	polynomial	terminating
D	# systems	2	5	5	5	8
	FOP execution time	0.37 / 1.71 / 3.05	0.37 / 4.82 / 13.85	0.37 / 4.82 / 13.85	0.37 / 4.82 / 13.85	0.83 / 1.38 / 1.87
S	# systems	2	14	18	20	25
	HoCA execution time	0.01 / 2.28 / 4.56	0.01 / 0.54 / 4.56	0.01 / 0.43 / 4.56	0.01 / 0.42 / 4.56	0.01 / 0.87 / 6.48
	FOP execution time	0.23 / 0.51 / 0.79	0.23 / 2.53 / 14.00	0.23 / 6.30 / 30.12	0.23 / 10.94 / 60.10	0.72 / 1.43 / 3.43

Some Relevant Cases

- ▶ **HO Insertion Sort.**
 - ▶ The comparison function is passed as an argument;
 - ▶ Correctly dubbed quadratic.
- ▶ **HO Merge Sort**
 - ▶ A divide and conquer combinator [Bird1989];
 - ▶ FOPs can only prove it terminating.
- ▶ **Okasaki's Parsing Combinators**
 - ▶ Really exploits higher-order functions;
 - ▶ Hundreds of lines of code;
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Conclusions

- ▶ We show how to effectively reduce HO analysis to FO analysis.
- ▶ An alternative title could be: “The Art of Defunctionalisation for Complexity Analysis”.
- ▶ **Pros:**
 - ▶ Outperforms, e.g., type systems, in terms of expressivity;
 - ▶ Very efficient;
 - ▶ Reveals the weaknesses of FOPs.
- ▶ **Cons:**
 - ▶ Not modular.
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