

# From Implicit Complexity to Quantitative Resource Analysis

## *Overview*

Ugo Dal Lago



ALMA MATER STUDIORUM  
UNIVERSITÀ DI BOLOGNA



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# About This Course

- ▶ Introduction to Implicit Computational Complexity.
  - ▶ Approximately 5 hours.
  - ▶ **This** slideset.
  - ▶ **Exercise** sessions along the way.
- ▶ Complexity Analysis by Program Transformation.
  - ▶ Approximately 1 hour.
- ▶ Bounded Linear Logic.
  - ▶ Approximately 1 hour.
- ▶ **Website:** <http://www.cs.unibo.it/~dallago/FICQRA/>
- ▶ **Email:** [ugo.dallago@unibo.it](mailto:ugo.dallago@unibo.it)
  - ▶ Please contact me whenever you want!
- ▶ **Exam:** there will be one one week after the end of the Tutorial

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# Implicit Computational Complexity

## ▶ Goal

- ▶ Machine-*free* characterizations of complexity classes.
- ▶ No *explicit* reference to resource bounds.
- ▶ P, PSPACE, L, NC,...

## ▶ Why?

- ▶ Simple and elegant *presentations* of complexity classes.
- ▶ *Formal methods* for complexity analysis of programs.

## ▶ How?

- ▶ First-order functional programs [BC92], [Leivant94], ...
- ▶ Model theory [Fagin73], ...
- ▶ Type Systems and  $\lambda$ -calculi [Hofmann97], [Girard97], ...
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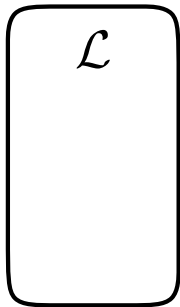


## Part I

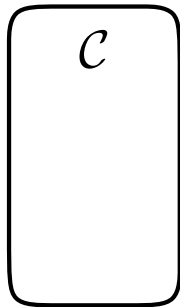
# Implicit Complexity at a Glance

# Characterizing Complexity Classes

Programs



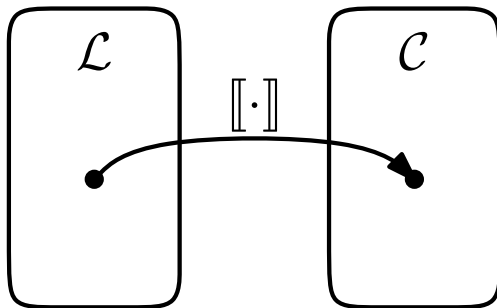
Functions



# Characterizing Complexity Classes

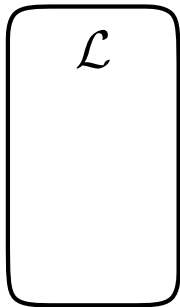
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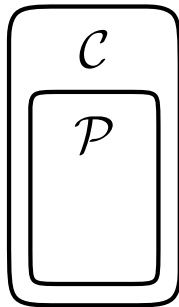


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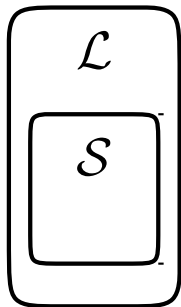


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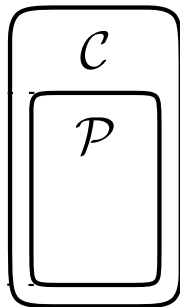


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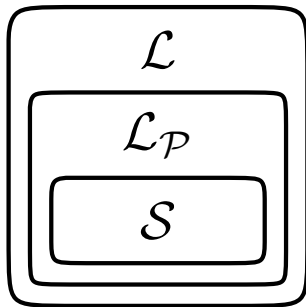
# Proving $\llbracket \mathcal{S} \rrbracket = \mathcal{P}$

- ▶  $\mathcal{P} \subseteq \llbracket \mathcal{S} \rrbracket$ 
  - ▶ For every *function*  $f$  which *can* be computed within the bounds prescribed by  $\mathcal{P}$ , there is  $P \in \mathcal{S}$  such that  $\llbracket P \rrbracket = f$ .
- ▶  $\llbracket \mathcal{S} \rrbracket \subseteq \mathcal{P}$ 
  - ▶ **Semantically**
    - ▶ For every  $P \in \mathcal{S}$ ,  $\llbracket P \rrbracket \in \mathcal{P}$  is proved by showing that *some* algorithms computing  $\llbracket P \rrbracket$  exists which works within the prescribed resource bounds.
    - ▶  $P \in \mathcal{L}$  does *not* necessarily exhibit a nice computational behavior.
    - ▶ Example: soundness by realizability [DLHofmann05].
  - ▶ **Operationally**
    - ▶ Sometimes,  $\mathcal{L}$  can be endowed with an effective operational semantics.
    - ▶ Let  $\mathcal{L}_{\mathcal{P}} \subseteq \mathcal{L}$  be the set of those programs which work within the bounds prescribed by  $\mathcal{C}$ .
    - ▶  $\llbracket \mathcal{S} \rrbracket \subseteq \mathcal{P}$  can be shown by proving  $\mathcal{S} \subseteq \mathcal{L}_{\mathcal{P}}$ .

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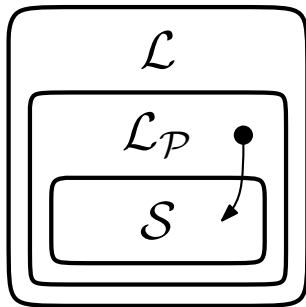
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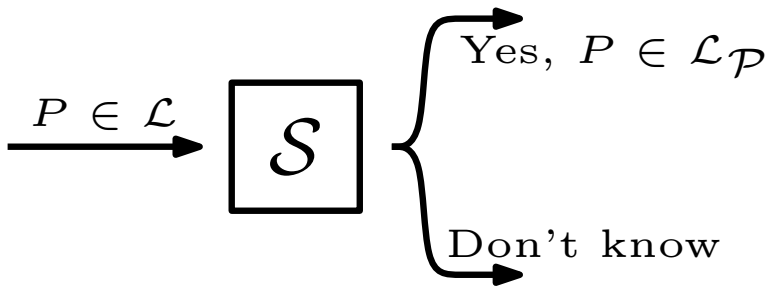




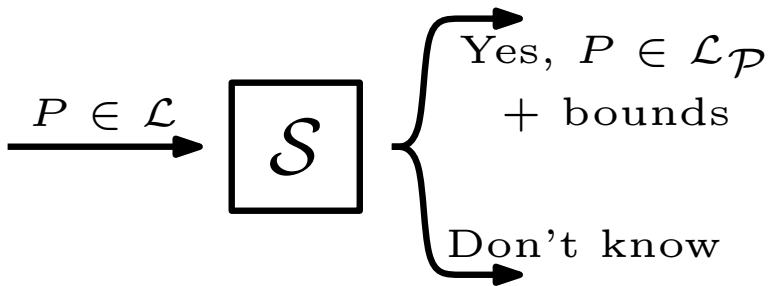
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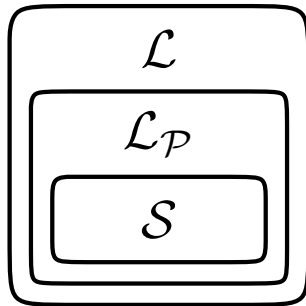
# ICC Systems as Static Analyzers



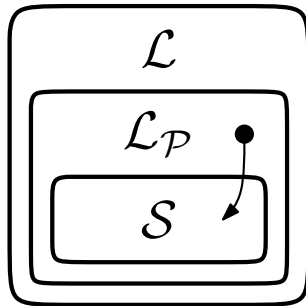
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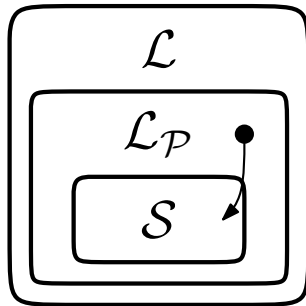
# ICC: Intensional Expressive Power



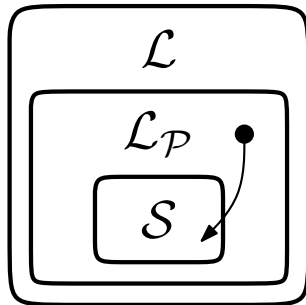
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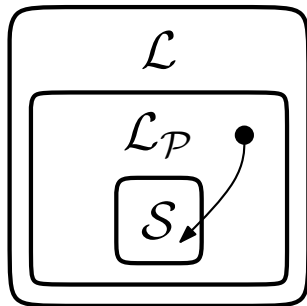
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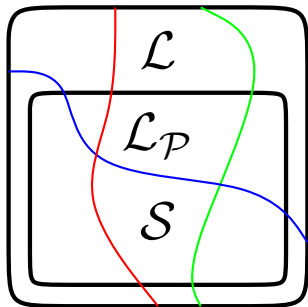


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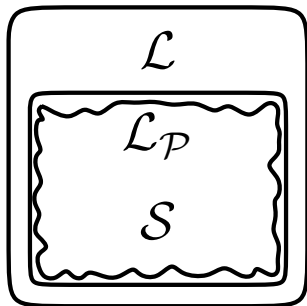
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Safe Recursion [BC92]  
Light Linear Logic [Girard97]

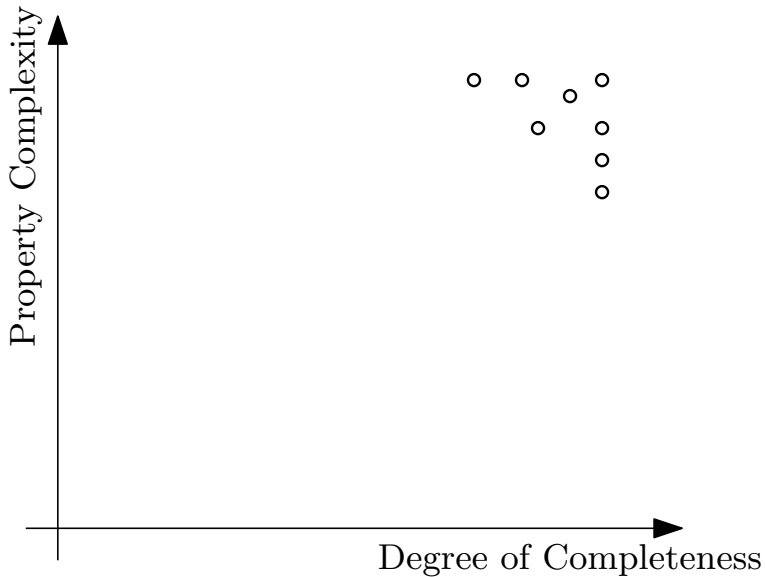
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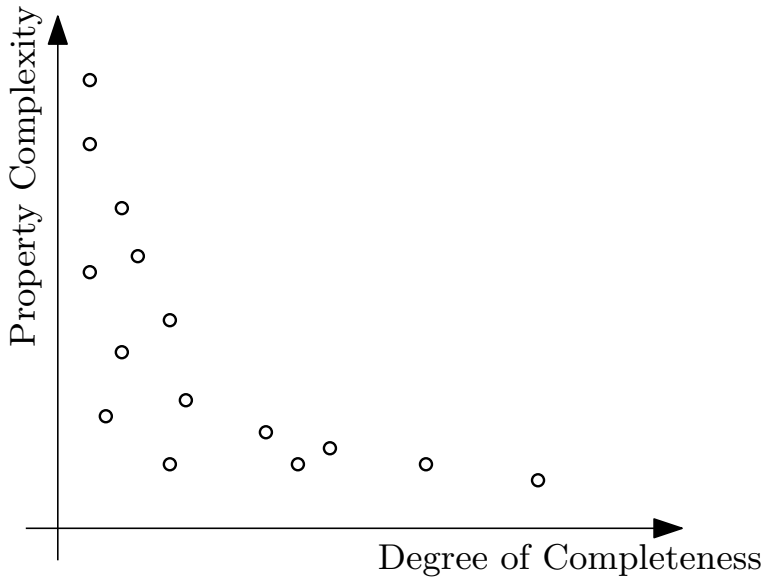


Bounded Recursion on Notation [Cobham63]  
Bounded Arithmetic [Buss80]

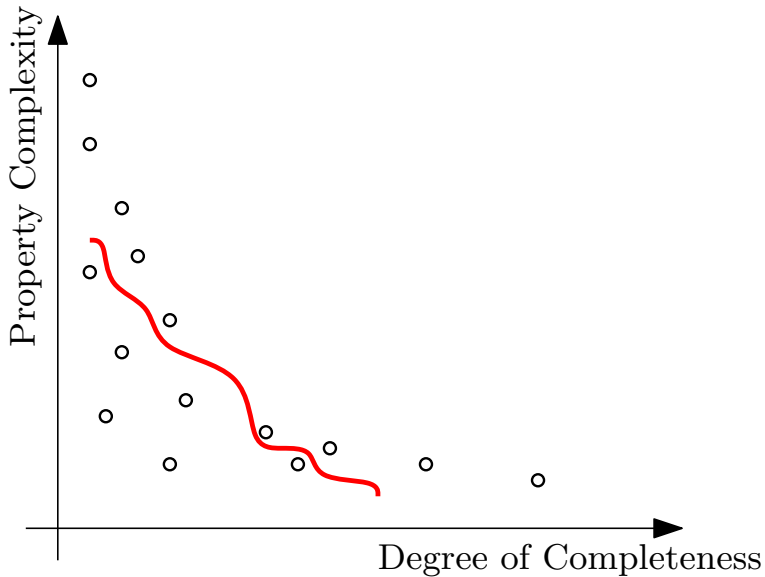
# Program Logics



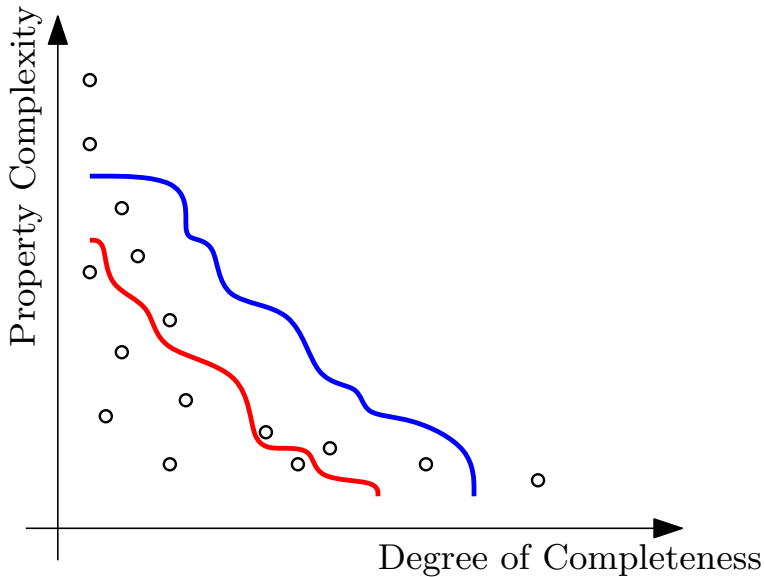
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## Part II

# Playing with Computational Models as Languages

# Preliminaries

- ▶ **Alphabet**: a finite nonempty set, denoted with meta-variables like  $\Sigma$ ,  $\Upsilon$ ,  $\Phi$ .
- ▶ **String** over an alphabet  $\Sigma$ : a finite, ordered, possibly empty sequence of symbols from  $\Sigma$ . The *Kleene's closure*  $\Sigma^*$  of  $\Sigma$  is the set of all words over  $\Sigma$ , including the empty word  $\varepsilon$ .
- ▶ **Language** over the alphabet  $\Sigma$ : a subset of  $\Sigma^*$ .



## Preliminaries

- ▶ One way of defining a language  $\mathcal{L}$  is by saying that  $\mathcal{L}$  is the smallest set satisfying some closure conditions, formulated as a set of productions.
- ▶ **Example:** the language  $\mathcal{P}$  of *palindrome* words over the alphabet  $\{\mathbf{a}, \mathbf{b}\}$  can be defined as follows

$$W ::= \varepsilon \mid \mathbf{a} \mid \mathbf{b} \mid \mathbf{a}W\mathbf{a} \mid \mathbf{b}W\mathbf{b}.$$

- ▶ **Example:** the language  $\mathcal{N}$  of all sequences in  $\{0, \dots, 9\}^*$  denoting natural numbers. It will be ranged over by meta-variables like  $N, M$ . Given  $N$ ,  $\llbracket N \rrbracket \in \mathbb{N}$  is the natural number denoted by  $N$ .
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- ▶ **Counter Programs:**

$$P ::= I \mid I, P$$

$$I ::= \text{inc}(N) \mid \text{jmpz}(N, N)$$

where  $N$  ranges over  $\mathcal{N}$  and thus stands for any natural number in decimal notation, e.g. 12, 0, 67123.

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- ▶ Instructions modify the content of some registers  $R_0, R_1, \dots$ , each containing a natural number.
- ▶ Formally:
  - ▶ The instruction  $\text{inc}(N)$  *increments* by one the content of  $R_n$  (where  $n = \llbracket N \rrbracket$  is the natural number denoted by  $N$ ). The next instruction to be executed is the following one in the program.
  - ▶ The instruction  $\text{jmpz}(N, M)$  *determines* the content  $n$  of  $R_{\llbracket N \rrbracket}$  and
    - ▶ If  $n$  is positive, decrements  $R_{\llbracket N \rrbracket}$  by one; the next instruction is the following one in the program.
    - ▶ If it is zero, the next instruction to be executed is the  $\llbracket M \rrbracket$ -th in the program.
  - ▶ Whenever the next instruction to be executed cannot be determined following the two rules above, the execution of the program terminates.

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## Counter Programs — Example

	Current Instruction	$R_0$	$R_1$	$R_2$
	jmpz(0,4)	4	0	0
	inc(1)	3	0	0
	jmpz(2,1)	3	1	0
	jmpz(0,4)	3	1	0
	inc(1)	2	1	0
jmpz(0,4),	jmpz(2,1)	2	2	0
inc(1),	jmpz(0,4)	2	2	0
jmpz(2,1)	inc(1)	1	2	0
	jmpz(2,1)	1	3	0
	jmpz(0,4)	1	3	0
	inc(1)	0	3	0
	jmpz(2,1)	0	4	0
	jmpz(0,4)	0	4	0

# Turing Programs

► **Turing Programs:**

$$P ::= I \mid I, P$$

$$I ::= (N, c) > (N, a) \mid (N, c) > \text{stop}$$

where  $c$  ranges over the *input alphabet*  $\Sigma$  which includes a special symbol  $\square$  (called the *blank symbol*), and  $a$  ranges over the alphabet  $\Sigma \cup \{<, >\}$ .



# Turing Programs

- ▶ Intuitively, an instruction  $(N, c) \triangleright (M, a)$  tells the machine to move to state  $M$  when the symbol under the head is  $c$  and the current state is  $N$ :
  - ▶ If  $a$  is in  $\Sigma$ , then the symbol under the head is changed to  $a$ ;
  - ▶ If  $a$  is  $<$ , then the symbol  $c$  is left unchanged but the head moves one position leftward.
  - ▶ Similarly when  $a$  is  $>$ .
  - ▶ The instruction  $(N, c) \triangleright \text{stop}$  tells the machine to simply stop whenever in state  $N$  and faced with the symbol  $c$ .
- ▶ The state of the program is composed of a state and of the state of the tape.

## Turing Programs — Example

- ▶ A (deterministic) Turing program on  $\{0, 1\}$ , called  $R$ :

$$\begin{array}{lll} (0, \square) > (1, >), & (1, 0) > (2, 1), & (1, 1) > (2, 0), \\ (2, 0) > (1, >), & (2, 1) > (1, >), & (1, \square) > \text{stop} \end{array}$$

- ▶ Execution:

$$\begin{aligned} (\varepsilon, \square, 010, 0) &\xrightarrow{R} (\square, 0, 10, 1) \xrightarrow{R} (\square, 1, 10, 2) \\ &\xrightarrow{R} (\square 1, 1, 0, 1) \xrightarrow{R} (\square 1, 0, 0, 2) \\ &\xrightarrow{R} (\square 10, 0, \varepsilon, 1) \xrightarrow{R} (\square 10, 1, \varepsilon, 2) \\ &\xrightarrow{R} (\square 101, \square, \varepsilon, 1). \end{aligned}$$

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# Function Algebras

- ▶ Another, different, way to capture computation is as follows:
  - ▶ Start from a set of *basic functions*...
  - ▶ ...and close it under some *operators*.
- ▶ The set of **recursive functions** is the smallest set of functions which contains the basic functions and which is closed with respect to the operators.
- ▶ Where are the **programs**?
  - ▶ They are *proofs of recursivity*, which are finitary.
  - ▶ They support an induction principle.

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## Function Algebras — Basic Functions

- ▶ **Zero.** The function  $z : \mathbb{N} \rightarrow \mathbb{N}$  defined as follows:  $z(n) = 0$  for every  $n \in \mathbb{N}$ .
- ▶ **Successor.** The function  $s : \mathbb{N} \rightarrow \mathbb{N}$  defined as follows:  $s(n) = n + 1$  for every  $n \in \mathbb{N}$ .
- ▶ **Projections.** For every positive  $n \in \mathbb{N}$  and for whenever  $1 \leq m \leq n$ , the function  $\Pi_m^n : \mathbb{N}^n \rightarrow \mathbb{N}$  is defined as follows:  $\Pi_m^n(k_1, \dots, k_n) = k_m$ .

## Function Algebras — Operations (I)

- ▶ **Composition.** Suppose that  $n \in \mathbb{N}$  is positive, that  $f : \mathbb{N}^n \rightarrow \mathbb{N}$  and that  $g_m : \mathbb{N}^k \rightarrow \mathbb{N}$  for every  $1 \leq m \leq n$ . Then the *composition* of  $f$  and  $g_1, \dots, g_n$  is the function  $h : \mathbb{N}^k \rightarrow \mathbb{N}$  defined as  $h(\vec{i}) = f(g_1(\vec{i}), \dots, g_n(\vec{i}))$ .
- ▶ **Primitive Recursion.** Suppose that  $n \in \mathbb{N}$  is positive, that  $f : \mathbb{N}^n \rightarrow \mathbb{N}$  and that  $g : \mathbb{N}^{n+2} \rightarrow \mathbb{N}$ . Then the function  $h : \mathbb{N}^{n+1} \rightarrow \mathbb{N}$  defined as follows

$$h(0, \vec{m}) = f(\vec{m});$$

$$h(k+1, \vec{m}) = g(k, \vec{m}, h(k, \vec{m}));$$

is said to be defined by *primitive recursion* from  $f$  and  $g$ .



## Function Algebras — Operations (II)

- **Minimization.** Suppose that  $n \in \mathbb{N}$  is positive and that  $f : \mathbb{N}^{n+1} \rightarrow \mathbb{N}$ . Then the function  $g : \mathbb{N}^n \rightarrow \mathbb{N}$  defined as follows:

$$g(m, \vec{i}) = \begin{cases} k & \text{if } f(0, \vec{i}), \dots, f(k, \vec{i}) \text{ are all defined} \\ & \text{and } f(k, \vec{i}) \text{ is the only one in the list being 0.} \\ \uparrow & \text{otherwise} \end{cases}$$

is said to be defined by *minimization* from  $f$ .

# Functional Programs — Preliminaries

- ▶ **Signature.** It is a pair  $\mathcal{S} = (\Sigma, \alpha)$  where:
  - ▶  $\Sigma$  is an alphabet;
  - ▶  $\alpha : \Sigma \rightarrow \mathbb{N}$  assigns to any symbol  $c$  in  $\Sigma$  a natural number  $\alpha(c)$ , called its *arity*.
- ▶ **Examples.**
  - ▶ The signature  $\mathcal{S}_{\mathbb{N}}$  defined as  $(\{0, \mathbf{s}\}, \alpha_{\mathbb{N}})$  where  $\alpha_{\mathbb{N}}(0) = 0$  and  $\alpha_{\mathbb{N}}(\mathbf{s}) = 1$ .
  - ▶ The signature  $\mathcal{S}_{\mathcal{B}}$  defined as  $(\{0, 1, \mathbf{e}\}, \alpha_{\mathcal{B}})$  where  $\alpha_{\mathcal{B}}(0) = \alpha_{\mathcal{B}}(1) = 1$  and  $\alpha_{\mathcal{B}}(\mathbf{e}) = 0$ .
- ▶ Given two signatures  $\mathcal{S}$  and  $\mathcal{T}$  such that the underlying set of symbols are disjoint, one can naturally form the sum  $\mathcal{S} + \mathcal{T}$ .

# Functional Programs

- ▶ **Closed Terms.** Given a signature  $\mathcal{S} = (\Sigma, \alpha)$ , they are the smallest set of expressions  $\mathcal{C}(\mathcal{S})$  satisfying the following closure property: if  $\mathbf{f} \in \Sigma$  and  $t_1, \dots, t_{\alpha(\mathbf{f})} \in \mathcal{C}(\mathcal{S})$ , then  $\mathbf{f}(t_1, \dots, t_{\alpha(\mathbf{f})}) \in \mathcal{C}(\mathcal{S})$ .
- ▶ **Examples.**

$$\mathcal{C}(\mathcal{S}_{\mathbb{N}}) = \{0, \mathbf{s}(0), \mathbf{s}(\mathbf{s}(0)), \dots\};$$

$$\mathcal{C}(\mathcal{S}_{\mathcal{B}}) = \{\mathbf{e}, 0(\mathbf{e}), 1(\mathbf{e}), 0(0(\mathbf{e})), \dots\}.$$

- ▶ **Open Terms.** Given a set of variables  $\mathcal{L}$  distinct from  $\Sigma$ , the set of *open terms*  $\mathcal{O}(\mathcal{S}, \mathcal{L})$  is defined as the smallest set of words including  $\mathcal{L}$  and satisfying the closure condition above.

# Functional Programs

- ▶ **Functional Programs** on  $\mathcal{S} = (\Sigma, \alpha)$  and  $\mathcal{T} = (\Upsilon, \beta)$ :

$$P ::= R \mid R, P$$

$$R ::= l \rightarrow t$$

$$l ::= \mathbf{f}_1(p_1^1, \dots, p_1^{\alpha(\mathbf{f}_1)}) \mid \dots \mid \mathbf{f}_n(p_n^1, \dots, p_n^{\alpha(\mathbf{f}_n)})$$

where:

- ▶  $\Sigma = \{\mathbf{f}_1, \dots, \mathbf{f}_n\}$  and that  $\Upsilon$  is disjoint from  $\Sigma$ .
- ▶ the metavariables  $p_m^k$  range over  $\mathcal{O}(\mathcal{T}, \mathcal{L})$ ,
- ▶  $t$  ranges over  $\mathcal{O}(\mathcal{S} + \mathcal{T}, \mathcal{L})$ .

# Functional Programs

► **Example:**

$$\begin{aligned}\text{add}(0, x) &\rightarrow x \\ \text{add}(\text{s}(x), y) &\rightarrow \text{s}(\text{add}(x, y)).\end{aligned}$$

► The evaluation of  $\text{add}(\text{s}(\text{s}(0)), \text{s}(\text{s}(\text{s}(0))))$  goes as follows:

$$\begin{aligned}\text{add}(\text{s}(\text{s}(0)), \text{s}(\text{s}(\text{s}(0)))) &\rightarrow \text{s}(\text{add}(\text{s}(0), \text{s}(\text{s}(\text{s}(0)))))) \\ &\rightarrow \text{s}(\text{s}(\text{add}(0, \text{s}(\text{s}(\text{s}(0)))))) \\ &\rightarrow \text{s}(\text{s}(\text{s}(\text{s}(\text{s}(0)))))).\end{aligned}$$

# $\lambda$ -Calculus

► **Terms:**

$$M ::= x \mid \lambda x.M \mid MM,$$

- The term obtained by *substituting* a term  $M$  for a variable  $x$  into another term  $N$  is denoted as  $N\{M/x\}$ .

► **Values:**

$$V ::= x \mid \lambda x.M.$$

► **Reduction:**

$$\frac{}{(\lambda x.M)V \rightarrow_v M\{V/x\}} \quad \frac{M \rightarrow_v N}{ML \rightarrow_v NL} \quad \frac{M \rightarrow_v N}{LM \rightarrow_v LN}$$

Here  $M$  ranges over terms, while  $V$  ranges over values.

- **Normal Forms.** Any term  $M$  such that there is not any  $N$  with  $M \rightarrow_v N$ . A term  $M$  *has* a normal form iff  $M \rightarrow_v^* N$ . Otherwise, we write  $M \uparrow$ .

► **Scott's Numerals.**

$$\ulcorner 0 \urcorner = \lambda x. \lambda y. x;$$

$$\ulcorner n + 1 \urcorner = \lambda x. \lambda y. y \ulcorner n \urcorner.$$

- **Representing Functions.** A  $\lambda$ -term  $M$  represents a function  $f : \mathbb{N} \rightarrow \mathbb{N}$  iff for every  $n$ , if  $f(n)$  is defined and equals  $m$ , then  $M \ulcorner n \urcorner \rightarrow_v^* \ulcorner m \urcorner$  and otherwise  $M \ulcorner n \urcorner \uparrow$

# Computability

- ▶ For the five introduced computational models, one can define the class of functions from  $\mathbb{N}$  to  $\mathbb{N}$  they compute.
- ▶ Unsurprisingly, they are all the same: the five models are all Turing-powerful.
- ▶ This means, in particular, that programs in the five formalisms can be, in general, *very inefficient*.
  - ▶ They can compute whatever (computable) function one can imagine, after all!



# Efficiency

- ▶ Programs consume resources (**time, space, communication, energy**).
- ▶ How could one formalize the concept of being *efficient* with respect to a given resource?
- ▶ **A Measure**
  - ▶ One can assign to any program  $P$  a un upper bound on the amount of resources (of a certain kind)  $P$  needs when executed.
  - ▶ Can be either *precise* or *asymptotic*.
  - ▶ The more precise, the more *architecture-dependent*.
- ▶ **A Predicate**
  - ▶ The amount of resources  $P$  needs when executed is bounded by a function in a “robust” class. Examples:
    - ▶ **Polynomial Functions.**
    - ▶ **Logarithmic Functions.**
    - ▶ **Elementary Functions.**
  - ▶ We are *mimicking* complexity classes!
  - ▶ If the predicate holds, extracting concrete asymptotic bounds is within reach.

## Cost Models

- ▶ Let us focus our attention to *time* complexity.
- ▶ How do we *measure* the amount of time a computation takes in the five models we described?
  - ▶ **Counter Programs:** number of steps.
  - ▶ **Turing Programs:** number of steps.
  - ▶ **Functional Programs:** number of reduction steps?
  - ▶  **$\lambda$ -Calculus:** number of reduction steps?
  - ▶ **Function Algebra:** ?
- ▶ **Invariance Thesis [SvEB1980]:** a cost model is *reasonable* iff the class of polytime computable functions is the same as the one defined with Turing programs.
- ▶ The most interesting cost models are, clearly, the unitary ones. They are not always invariant *by definition*, however.

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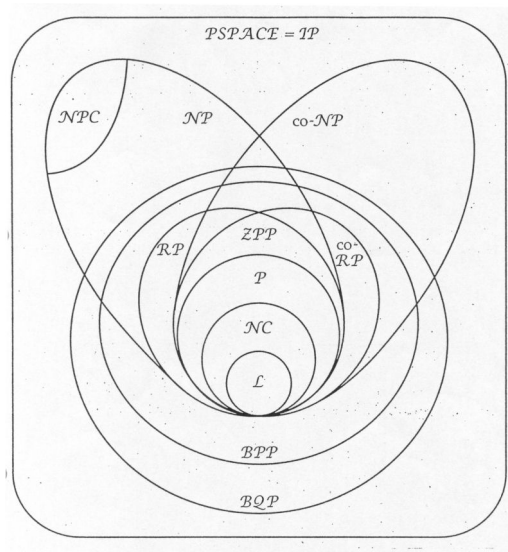
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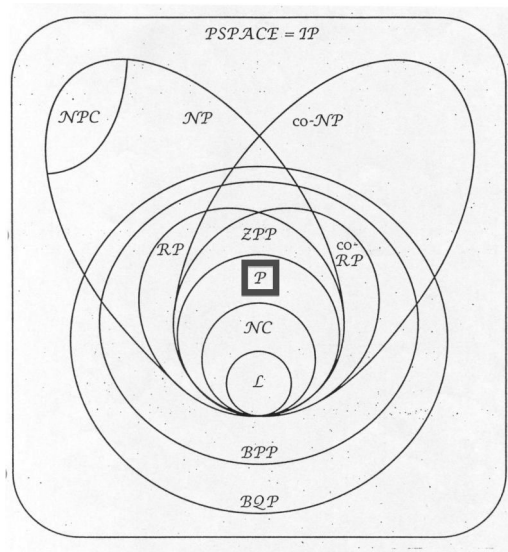
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# The Complexity's Complexity

- ▶ Checking the resource consumption of a program  $P$  to be bounded by a function in a robust class is hard.
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# Exercises

- ▶ Prove that the class of functional programs over  $\mathcal{S}_{\mathbb{N}}$  is Turing powerful.
- ▶ Prove that the set of functions which can be represented in the  $\lambda$ -calculus is Turing powerful.
- ▶ Prove that the class of polytime Turing programs is  $\Sigma_2$ -complete.
- ▶ Is the unitary cost model invariant in functional programs?
  - ▶ Is it possible to define a functional program that produces an exponentially long output?
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  - ▶ Try to play the same game as before.

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## Part III

# Implicit Complexity in Function Algebras

# Complexity Classes as Function Algebras?

- ▶ **Recursion on Notation:** since computation in unary notation is inefficient, we need to switch to binary notation.
- ▶ **What Should we Keep in the Algebra?**
  - ▶ Basic functions are innocuous.
  - ▶ Polytime functions are closed by composition.
  - ▶ Minimization introduces partiality, and is not needed.
  - ▶ Primitive Recursion?
- ▶ *Certain* uses of primitive recursion are dangerous, but if we *do not* have any form of recursion, we capture much less than polytime functions.

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# Safe Functions

- ▶ **Safe Functions:** pairs in the form  $(f, n)$ , where  $f : \mathcal{B}^m \rightarrow \mathcal{B}$  and  $0 \leq n \leq m$ .
- ▶ The number  $n$  identifies the number of *normal arguments* between those of  $f$ : they are the first  $n$ , while the other  $m - n$  are the *safe arguments*.
- ▶ Following [BellantoniCook93], we use semicolons to separate normal and safe arguments: if  $(f, n)$  is a safe function, we write  $f(\vec{W}; \vec{V})$  to emphasize that the  $n$  words in  $\vec{W}$  are the normal arguments, while the ones in  $\vec{V}$  are the safe arguments.

## Basic Safe Functions

- ▶ The safe function  $(e, 0)$  where  $e : \mathcal{B} \rightarrow \mathcal{B}$  always returns the empty string  $\varepsilon$ .
- ▶ The safe function  $(a_0, 0)$  where  $a_0 : \mathcal{B} \rightarrow \mathcal{B}$  is defined as follows:  $a_0(W) = 0 \cdot W$ .
- ▶ The safe function  $(a_1, 0)$  where  $a_1 : \mathcal{B} \rightarrow \mathcal{B}$  is defined as follows:  $a_1(W) = 1 \cdot W$ .
- ▶ The safe function  $(t, 0)$  where  $t : \mathcal{B} \rightarrow \mathcal{B}$  is defined as follows:  $t(\varepsilon) = \varepsilon$ ,  $t(0W) = W$  and  $t(1W) = W$ .
- ▶ The safe function  $(c, 0)$  where  $c : \mathcal{B}^4 \rightarrow \mathcal{B}$  is defined as follows:  $c(\varepsilon, W, V, Y) = W$ ,  $c(0X, W, V, Y) = V$  and  $c(1X, W, V, Y) = Y$ .
- ▶ For every positive  $n \in \mathbb{N}$  and for whenever  $1 \leq m, k \leq n$ , the safe function  $(\Pi_m^n, k)$ , where  $\Pi_m^n$  is defined in a natural way.

## Safe Composition

$$(f : \mathcal{B}^n \rightarrow \mathcal{B}, m)$$

$$(g_j : \mathcal{B}^k \rightarrow \mathcal{B}, k) \text{ for every } 1 \leq j \leq m$$

$$(h_j : \mathcal{B}^{k+i} \rightarrow \mathcal{B}, k) \text{ for every } m+1 \leq j \leq n$$



$(p : \mathcal{B}^{k+i} \rightarrow \mathcal{B}, k)$  defined as follows:

$$p(\vec{W}; \vec{V}) = f(g_1(\vec{W}; \vec{V}), \dots, g_m(\vec{W}; \vec{V}); h_{m+1}(\vec{W}; \vec{V}), \dots, h_n(\vec{W}; \vec{V})).$$

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## (Simultaneous) Safe Recursion

$(f^i : \mathcal{B}^n \rightarrow \mathcal{B}, m)$  for every  $1 \leq i \leq j$

$(g_k^i : \mathcal{B}^{n+j+2} \rightarrow \mathcal{B}, m+1)$  for every  $1 \leq i \leq j, k \in \{0, 1\}$

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## Classes of Functions

- ▶ **BCS** is the smallest class of safe functions which includes the basic safe functions above and which is closed by safe composition and safe recursion.
- ▶ **BC** is the set of those functions  $f : \mathcal{B} \rightarrow \mathcal{B}$  such that  $(f, n) \in \text{BCS}$  for some  $n \in \{0, 1\}$ .

## Lemma (Max-Poly Lemma)

For every  $(f : \mathcal{B}^n \rightarrow \mathcal{B}, m)$  in BCS, there is a monotonically increasing polynomial  $p_f : \mathbb{N} \rightarrow \mathbb{N}$  such that:

$$|f(V_1, \dots, V_n)| \leq p_f \left( \sum_{1 \leq k \leq m} |V_k| \right) + \max_{m+1 \leq k \leq n} |V_k|.$$

### Proof.

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$$\text{BC} \subseteq \text{FP}_{\{0,1\}}.$$

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- ▶ This is an induction on the structure of the proof of a function being in BCS.
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### Lemma (Polynomials)

*For every polynomial  $p : \mathbb{N} \rightarrow \mathbb{N}$  with natural coefficients there is a safe function  $(f, 1)$  where  $f : \mathcal{B} \rightarrow \mathcal{B}$  such that  $|f(W)| = p(|W|)$  for every  $W \in \mathcal{B}$ .*

### Theorem (Polytime Completeness)

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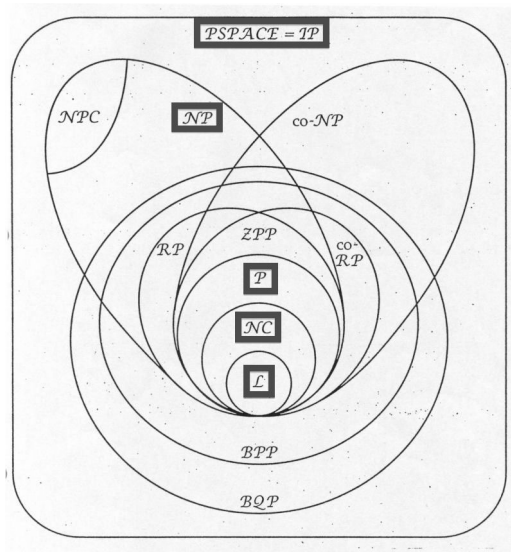
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# Complexity Classes



## Part IV

# Implicit Complexity in Functional Programs



## Which Cost Model?

- ▶ Is it sensible to take the number of reduction steps as a measure of the execution time of a functional program  $P$ ?
- ▶ Apparently, the answer is negative.
  - ▶ Consider

$$\begin{aligned}f(0) &\rightarrow \text{nil} \\ f(s(x)) &\rightarrow \text{bin}(f(x), f(x)).\end{aligned}$$

- ▶ We need to exploit **sharing!**
  - ▶ Can we perform rewriting on shared representations of terms?
  - ▶ Does all this introduce an unacceptable overhead?

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# The Interpretation Method

- ▶ **Domain:** a well-founded partial order  $(\mathcal{D}, \leq)$ .
- ▶ **Assignment**  $\mathcal{A}$  for a signature  $\mathcal{S} = (\Sigma, \alpha)$ : to every symbol  $f$  in  $\Sigma$ , one puts in correspondence a function

$$[f]_{\mathcal{A}} : \mathcal{D}^{\alpha(f)} \rightarrow \mathcal{D}$$

which is strictly increasing in any of its argument w.r.t.  $\leq$ .

- ▶ Given an assignment  $\mathcal{A}$ , one can generalize it to a map on closed and open terms.
- ▶ **Interpretation** for a functional program  $P$ : an assignment such that for every rule  $l \rightarrow t$ , it holds that

$$[l]_{\mathcal{A}} > [t]_{\mathcal{A}}$$

## Theorem (Lankford1979)

*A functional program  $P$  is terminating iff there is one interpretation for it.*

# Polynomial Interpretations

- ▶ What if we choose  $\mathbb{N}$  as the underlying domain, and polynomials on the natural numbers as the functions interpreting them?
- ▶ Do we get a characterization of polynomial time computable functions?
- ▶ Not really!
  - ▶ Suppose that  $f$  is a unary function symbol, and that  $t$  is a closed term in, say,  $\mathcal{C}(\mathcal{S}_B)$ .
  - ▶ If  $f(t) \rightarrow^n s$ , then  $n \leq [f(t)]_{\mathcal{A}} = [f]_{\mathcal{A}}([t]_{\mathcal{A}})$
  - ▶ But  $[t]_{\mathcal{A}}$  can be *much* bigger than  $|t|$ .
  - ▶ Everything depends on the way you interpret data!
  - ▶ You need to restrict to polynomial interpretations in which data are interpreted *additively*, e.g.

$$[e] = 0; \quad [0](x) = x + 1; \quad [1](x) = x + 1.$$

## Theorem (BCMT2001)

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## Multiset Path Orders — Preliminaries

- ▶ **Multiset**  $M$  of a set  $A$ : a function  $M : A \rightarrow \mathbb{N}$  which associates to any element  $a \in A$  its *multiplicity*  $M(a)$ .
- ▶ Given a sequence  $a_1, \dots, a_n$  of (not necessarily distinct) elements of  $A$ , the associated multiset is written as  $\{\{a_1, \dots, a_n\}\}$ .
- ▶ **Multiset Extension.** Given a strict order  $\prec$  on  $A$ , its multiset extension  $\prec^m$  is a relation between multisets of  $A$  defined as follows:  $M \prec^m N$  iff  $M \neq N$  and for every  $a \in A$  if  $N(a) < M(a)$  then there is  $b \in A$  with  $a \prec b$  and  $M(b) < N(b)$ .

### Lemma

If  $\prec$  is a strict order, then so is  $\prec^m$ .

## Multiset Path Orders — Preliminaries

- ▶ **Precedence:** A strict order  $\prec_{\mathcal{S}}$  on  $\Sigma$  (where  $\mathcal{S} = (\Sigma, \alpha)$  is a signature).
- ▶ Given a precedence  $\prec_{\mathcal{S}}$ , we can define a strict ordering on terms in  $\mathcal{C}(\mathcal{S})$ , called  $\prec_{\text{MPO}, \mathcal{S}}$  as the smallest binary relation on  $\mathcal{C}(\mathcal{S})$  satisfying the following conditions:
  - ▶  $t \prec_{\text{MPO}, \mathcal{S}} \mathbf{f}(s_1, \dots, s_n)$  whenever  $t \prec_{\text{MPO}, \mathcal{S}} s_m$  for some  $1 \leq m \leq n$ ;
  - ▶  $t \prec_{\text{MPO}, \mathcal{S}} \mathbf{f}(s_1, \dots, s_n)$  whenever  $t = s_m$  for some  $1 \leq m \leq n$ ;
  - ▶  $\mathbf{f}(t_1, \dots, t_n) \prec_{\text{MPO}, \mathcal{S}} \mathbf{g}(s_1, \dots, s_m)$  if:
    - ▶ either  $\mathbf{f} \prec_{\mathcal{S}} \mathbf{g}$  and  $t_k \prec_{\text{MPO}, \mathcal{S}} \mathbf{g}(s_1, \dots, s_m)$  for every  $1 \leq k \leq n$ .
    - ▶ or  $\mathbf{f} = \mathbf{g}$  and  $\{\{t_1, \dots, t_n\}\} \prec_{\text{MPO}, \mathcal{S}}^m \{\{s_1, \dots, s_m\}\}$ .

# Multiset Path Orders

- ▶ A functional program  $P$  on  $\mathcal{S}$  and  $\mathcal{T}$  is said to *terminate by MPO* if there is a precedence  $\prec_{\mathcal{S}+\mathcal{T}}$  such that for every rule  $l \rightarrow t$  in the program  $P$ , it holds that  $t \prec_{\text{MPO}, \mathcal{S}+\mathcal{T}} l$ .

## Theorem (Hofbauer1992)

*The class of functions computed by functional programs terminating by MPO coincides with the primitive recursive ones.*

# Path Orders and Computational Complexity

- ▶ **LMPO** [Marion2003].
  - ▶ The concept of a *valency* is used to mimick normal and safe arguments.
  - ▶ This information is exploited when extending precedences to terms.
  - ▶ The existence of an LMPO does not guarantee polynomial-time complexity in the sense of the unitary cost model: a form of memoization is needed.
- ▶ **POP\*** [AvanziniMoser2010].
  - ▶ Similar to LMPO, but more restrictive, this way ensuring that the complexity of captured programs is indeed bounded by a polynomial.



**Definition 11.** Let  $\prec_{\mathcal{F}}$  be a precedence on  $\mathcal{F}$ . The *light multiset path ordering* is a pair  $(\prec_k)_{k=0,1}$  of orderings which is recursively defined on  $\mathcal{T}(\mathcal{C} \cup \mathcal{F}, \chi)$  as follows:

1.  $s \prec_k \mathbf{c}(\dots, t_i, \dots)$  if  $s \prec_k t_i$  and  $\mathbf{c} \in \mathcal{C}$ .
  2.  $s \prec_k f(\dots, t_i, \dots)$  if  $s \prec_k t_i$ ,  $f \in \mathcal{F}$ , and  $k \leq v(f, i)$ .
  3.  $\mathbf{c}(s_1, \dots, s_n) \prec_k f(t_1, \dots, t_m)$  if  $\mathbf{c} \in \mathcal{C}$ ,  $f \in \mathcal{F}$ , and  $s_i \prec_k f(t_1, \dots, t_m)$ , for each  $i \leq n$ . Note that  $\mathbf{c}$  can be a 0-ary.
  4.  $g(s_1, \dots, s_n) \prec_k f(t_1, \dots, t_m)$  if  $(g \prec_{\mathcal{F}} f)$  and if  $s_i \prec_{\max(k, v(g, i))} f(t_1, \dots, t_m)$  for each  $i \leq n$ .
  5.  $g(s_1, \dots, s_n) \prec_0 f(t_1, \dots, t_n)$  if  $g \approx_{\mathcal{F}} f$  and  $\{s_1, \dots, s_n\} \prec_{g, f}^v \{t_1, \dots, t_n\}$ ,
- where  $\prec_k = \prec_k \cup \approx$ .

**Definition 3.5.** Let  $\succcurlyeq$  denote a precedence. Consider terms  $s, t \in \mathcal{T}(\mathcal{F}, \mathcal{V})$  such that  $s = f(s_1, \dots, s_k; s_{k+1}, \dots, s_{k+l})$ . Then  $s >_{\text{pop}^*} t$  if one of the following alternatives holds:

- (1)  $s_i \succcurlyeq_{\text{pop}^*} t$  for some  $i \in \{1, \dots, k+l\}$ , or
- (2)  $f \in \mathcal{D}$ ,  $t = g(t_1, \dots, t_m; t_{m+1}, \dots, t_{m+n})$  where  $f \succ g$  and the following conditions hold:
  - $s >_{\text{pop}} t_j$  for all normal argument positions  $j = 1, \dots, m$ ;
  - $s >_{\text{pop}^*} t_j$  for all safe argument positions  $j = m+1, \dots, m+n$ ;
  - $t_j \notin \mathcal{T}(\mathcal{F}^{\prec f}, \mathcal{V})$  for at most one safe argument position  $j \in \{m+1, \dots, m+n\}$ ;
- (3)  $f \in \mathcal{D}$ ,  $t = g(t_1, \dots, t_m; t_{m+1}, \dots, t_{m+n})$  where  $f \sim g$  and the following conditions hold:
  - $\{\{s_1, \dots, s_k\}\} >_{\text{pop}^*}^{\text{mul}} \{\{t_1, \dots, t_m\}\}$ ;
  - $\{\{s_{k+1}, \dots, s_{k+l}\}\} \succcurlyeq_{\text{pop}^*}^{\text{mul}} \{\{t_{m+1}, \dots, t_{m+n}\}\}$ .

# Towards Complexity Analysis

- ▶ ICC Systems **by themselves** do not suffice.
  - ▶ The class of programs they can capture is very small.
- ▶ One can rather use them to analyse little *portions* of your programs, then trying to combine the obtained results.
- ▶ How could one *partition* a program into smaller, independent portions?
  - ▶ **Dependency Graphs!**
- ▶ This is a strategy a **concrete tool**, called uses:  
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# Exercises

- ▶ Prove the Max-Poly Bound for safe recursion on notation.
- ▶ Prove the Polytime Completeness Theorem for safe recursion on notation.
- ▶ Find a polytime (in the unitary cost model) functional program  $P$  which does not admit any additive polynomial interpretation.
- ▶ Play with  $\mathsf{TCT}$ .
  - ▶ Write sorting programs (Insertion, Quick, Merge, etc.).
  - ▶ Analyse their complexity.



## Part V

# Implicit Complexity in the $\lambda$ -Calculus

# $\lambda$ -Calculus and Complexity

- ▶ The  $\lambda$ -Calculus by itself is simply too powerful to form an ICC system.
- ▶ How should we proceed if wanting to isolate, e.g., a class of  $\lambda$ -terms computing polytime functions?
- ▶ **Type Systems** [Hofmann1997,BNS2000,Hofmann1999].
  - ▶ You endow the  $\lambda$ -calculus with a type system *and* with some constants for data, recursion, etc.
  - ▶ This way you get something similar to Gödel's **T**.
  - ▶ Then, you impose some constraints on recursion, akin to those from [BellantoniCook1992].
- ▶ **Linearity Constraints** [Girard1997,Lafont2004].
  - ▶ Key observation: copying is the operation making evaluation of  $\lambda$ -expressions problematic from a complexity point of view.
  - ▶ Let us define some constraints on duplication, then!

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# From Lambda Calculus to Soft Lambda Calculus

- ▶ Lambda calculus  $\Lambda$ :

$$M ::= x \mid \lambda x.M \mid MM$$

with no structural constraints.

- ▶ Linear Lambda Calculus  $\Lambda_l$

$$M ::= x \mid \lambda x.M \mid \lambda!x.M \mid MM \mid !M$$

where  $x$  appears linearly in the body of  $\lambda x.M$ .

- ▶ Soft Lambda Calculus  $\Lambda_S$

$$M ::= x \mid \lambda x.M \mid \lambda!x.M \mid MM \mid !M$$

where additional constraints are needed for  $\lambda!x.M$ :

- ▶  $x$  appears once in  $M$ , inside a single occurrence of  $!$ ...
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$$M ::= x \mid \lambda x.M \mid \lambda!x.M \mid MM \mid !M$$

where additional constraints are needed for  $\lambda!x.M$ :

- ▶  $x$  appears once in  $M$ , inside a single occurrence of  $!$ ...
- ▶ ... or  $x$  appears more than once in  $M$ , outside  $!$ .



# From Lambda Calculus to Soft Lambda Calculus

- ▶  $\Lambda \implies \Lambda_!$  is a **Refinement**.
  - ▶ Whenever a term can be copied, it must be marked as such, with !.
  - ▶  $\Lambda$  can be embedded into  $\Lambda_!$

$$\{x\} = x$$

$$\{\lambda x.M\} = \lambda!x.\{M\}$$

$$\{MN\} = \{M\}!\{N\}$$

- ▶ The embedding does not make use of  $\lambda x.t$ .
- ▶  $\Lambda_! \implies \Lambda_S$  is a **Restriction**.
  - ▶ Whenever you copy, you lose the possibility of copying.
  - ▶ Examples:

$$\lambda!x.yxx \quad \checkmark$$

$$\lambda!x.y!x \quad \checkmark$$

$$\lambda!x.y(!x)x \quad \not\checkmark$$

- ▶ Some results:
    - ▶ Polytime soundness;
    - ▶ Polytime completeness.

# Linear Logic

- ▶ The Curry-Howard Correspondence comes into play.
- ▶ Linear Logic can be seen as a way to decompose  $A \rightarrow B$  into  $!A \multimap B$ .
- ▶  $\multimap$  is the an arrow operator.
- ▶  $\otimes$  is the a conjunction operator.
- ▶  $!$  is a new operator governed by the following rules:

$$\begin{aligned}!A &\cong !A \otimes !A \\!A \otimes !B &\cong !(A \otimes B) \\!A &\multimap !!A \\!A &\multimap A\end{aligned}$$

# Linear Logic

Subsystems...

	$!A \otimes !B \cong !(A \otimes B)$	$!A \multimap !!A$	$!A \multimap A$	$!A \cong !A \otimes !A$
<b>ELL</b>	YES	NO	NO	YES
<b>LLL</b>	NO	NO	NO	YES
<b>SLL</b>	YES	NO	$!A \multimap A \otimes \dots \otimes A$	

...and their expressive power

<b>ELL</b>	Elementary Functions
<b>LLL</b>	Polytime Functions
<b>SLL</b>	Polytime Functions

# Linear Logic

Subsystems...

	$!A \otimes !B \cong !(A \otimes B)$	$!A \multimap !!A$	$!A \multimap A$	$!A \cong !A \otimes !A$
<b>ELL</b>	YES	NO	NO	YES
<b>LLL</b>	NO	NO	NO	YES
<b>SLL</b>	YES	NO	$!A \multimap A \otimes \dots \otimes A$	

...and their expressive power

<b>ELL</b>	Elementary Functions
<b>LLL</b>	Polytime Functions
<b>SLL</b>	Polytime Functions

# Soft Linear Logic

- ▶ It is **polynomial time sound** [Lafont2002]:
  - ▶  $\mathbb{B}\pi$  is the box depth of any proof  $\pi$ ;

## Theorem

*There is a family of polynomials  $\{p_n\}_n$  such that the normal form of any proof  $\pi$  can be computed in time  $p_{\mathbb{B}\pi}(|\pi|)$*

- ▶ This holds for many notions of proofs: proof-nets, sequent-calculus, lambda-terms, etc.
- ▶ It is also **polynomial time complete** [Lafont02, MairsonTerui03]:
  - ▶ A function  $f : \mathbb{N} \rightarrow \mathbb{N}$  can be represented in soft linear logic if a proof  $\pi_f$  rewrites to an encoding of  $f(n)$  when cut against an encoding of  $n$ .

## Theorem

*Every polynomial time function can be represented in soft linear logic.*

# From Intuitionistic Logic to Soft Linear Logic

<b>Logic</b>	<b>Axioms</b>
Intuitionistic Logic	$CCC$
(Intuitionistic) Multiplicative and Exponential Linear Logic	$SMCC$ $!A \multimap !A \otimes !A$ $!A \multimap 1$ $!A \multimap !!A$ $!A \multimap A$
(Intuitionistic) Soft Linear Logic	$SMCC$ $!A \multimap A \otimes \dots \otimes A$ $!A \multimap 1$

Thank you!

Questions?