

Contract Compliance and Choreography Conformance in the Presence of Message Queues^{*}

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Abstract. Choreography conformance and contract compliance have been widely studied in the context of synchronous communication. In this paper we approach a more realistic scenario in which the messages containing the invocations are queued in the called service. More precisely, we study the foundational aspects of contract compliance in a language independent way by just taking contracts to be finite labelled transition systems. Then, we relate the proposed theory of contract compliance with choreography specifications à la WS-CDL where activities are interpreted as pairs of send and receive events. An interesting consequence of adopting a language independent representation of contracts is that choreography projection can be defined in structured operational semantics.

1 Introduction

In the context of Service Oriented Computing (SOC) the problem of the specification of service composition is addressed using two main approaches: service *orchestration* and service *choreography*. According to the first approach, the activities of the composed services are coordinated by a specific component, called the orchestrator, that is responsible for invoking the composed services and collect their responses. Several languages have been already proposed for programming orchestrators such as WS-BPEL [OAS]. As far as choreography languages are concerned, the two main representatives are WS-CDL [W3C] and BPEL4Chor [DKL⁺07]. Differently from orchestration languages, choreography languages admit the direct interaction among the combined services without the mediation of the orchestrator. In WS-CDL, the basic activity is the interaction between a sender and a receiver, while according to the BPEL4Chor approach a choreography is obtained as the parallel composition of processes that independently execute send and receive activities.

Given an orchestrator (resp. a choreography), one of the main challenges for the SOC community is the definition of appropriate mechanisms for the (semi)automatic retrieval of services that, once combined with the orchestrator (resp. once reciprocally combined), are guaranteed to implement a correct

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service composition. The currently investigated approach for solving this problem is to associate to each available service a behavioural description that describes the externally observable message-passing behaviour of the service itself. In the literature, this description is known with the name of *service contract* [CCL⁺06,BZ07a,LP07,CGP08]. Assuming that services expose their contract, the above problem can be rephrased as follows: given an orchestrator (resp. a choreography) and a set of service contracts, check whether the services exposing the given contracts can be safely combined with the orchestrator (resp. safely reciprocally combined). The proposed theories of contracts solve this problem formalizing the following notions: *contract compliance* (if a set of contracts is compliant then the corresponding services can be safely combined), *contract refinement* (if a service expose a refinement of the contract of another service then the former is a safe substitute for the latter), and *choreography conformance* (if the contract of a service is conformant with a given role of a choreography then the service can be used to implement that role in any implementation of the choreography).

In [BZ07b] we have investigated the interplay between the above notions of contract compliance, contract refinement and choreography conformance considering synchronous communication. In this paper we consider a more realistic scenario in which services are endowed with queues used to store the received messages. This is the case, for instance, in orchestration engines such as ActiveBPEL [Act] that allow received messages to be enqueued in case the receiver process is not immediately ready to consume the message.

More precisely, we revisit our previous theory for contract compliance and choreography conformance [BZ07b] as follows. Contracts are specified in a language independent way by means of finite labelled transition systems. In this way, our new contract theory is more general and foundational as we abstract away from the syntax of contracts and we simply assume that a contract language has an operational semantics defined in terms of a labelled transition system. The presence of queues strongly influences the notion of contract compliance, for instance, the following client and service are now compliant (while this was not the case in [CCL⁺06,BZ07a,LP07,CGP08]):

$$Client = invoke(a); invoke(b) \qquad Server = receive(b); receive(a)$$

In fact, the presence of queues allows the client to perform the invoke operation in a different order w.r.t. the receive order of the server.

As far as the notion of contract refinement is concerned, the main result is that in the presence of queues refinement can be done independently. That is, given a set of compliant contracts C_1, \dots, C_n , each contract C_i can be replaced by any refinement C'_i , and the overall system obtained by composition of C'_1, \dots, C'_n is still compliant. In general, in a synchronous setting, independent refinement is not possible [CCL⁺06]. In previous works, we have proved that independent refinement can be obtained also for synchronously communicating services at the price of either imposing constraints on the syntax of contracts (such as in [BZ07a] where we assume that invoke operations are always preceded by an internal

action) or considering a stronger notion of compliance (such as in [BZ07c] where we assume that a service is always immediately ready to receive the invocations emitted by the compliant services).

The presence of message queues decouple the send event (corresponding to the introduction of one message in a queue) from the receive event (corresponding to its consumption from the queue). Due to this decoupling, we propose a new interpretation of the semantics of a WS-CDL choreography language in which the two events are modelled by two distinct transitions labelled with a send and a receive label, respectively. Another novelty with respect to previous work is that the choice of representing contracts by means of labelled transition systems allows us to define choreography projections in structured operational semantics. As described below, we use choreography projection as an important step toward the definition of an appropriate notion of conformance.

Conformance is an important notion to be used to retrieve services that, once combined, correctly implement a given choreography. Formally, (as already done for synchronous communication [BZ07b]) we propose to define conformance as the maximal relation among contracts (ranged over by C), roles (ranged over by r), and choreographies (ranged over by H) written $C \triangleleft_r H$ such that, given a choreography H with roles r_1, \dots, r_n and a set of contracts C_1, \dots, C_n for which $C_1 \triangleleft_{r_1} H, \dots, C_n \triangleleft_{r_n} H$, we have that the composition of C_1, \dots, C_n is a correct implementation of H . As in our previous work [BZ07b] we show that, unfortunately, there exists no such maximal relation. The proof of this negative result is more complex than in [BZ07b] because, due to the presence of message queues, we had to find out a more subtle counterexample. We partially alleviate this negative result showing that we can define a conformance notion with the above properties as follows: C is conformant to the role r of the choreography H if C is a refinement of the contract obtained by projecting the choreography H to the role r .

The paper is structured as follows. In Section 2 we introduce our theory for contracts in the presence of message queues. In Section 3 we consider the relationship between choreography conformance and contract refinement. In Section 4 we discuss related works and we report some concluding remarks. Due to space limitations, the proofs of our results are not included in this paper but they can be found in [BZ08].

2 The Theory of Contracts

2.1 Contracts

Contracts are defined as labeled transition systems over located action names, representing operations at a certain location over the network.

Definition 1. *A finite connected labeled transition system (LTS) with termination states is a tuple $\mathcal{T} = (S, T, L, \longrightarrow, s_0)$ where S is a finite set of states, $T \subseteq S$ is a set of states representing successful termination, L is a set of labels, the transition relation \longrightarrow is a finite subset of $(S - T) \times L \times S$, $s_0 \in S$ and it holds that every state in S is reachable (according to \longrightarrow from s_0).*

Note that non-termination states may have no outgoing transitions: in this case they represent internal failures or deadlocks.

We assume a denumerable set of action names \mathcal{N} , ranged over by a, b, c, \dots and a denumerable set Loc of location names, ranged over by l, l', l_1, \dots . The set $\mathcal{N}_{loc} = \{a_l \mid a \in \mathcal{N}, l \in Loc\}$ is the set of located action names. We use $\tau \notin \mathcal{N}$ to denote an internal (unsynchronizable) computation.

Definition 2. *A contract is a finite connected LTS with termination states $(S, T, L, \longrightarrow, S_0)$, where $L = \{a, \bar{a}_l, \tau \mid a \in \mathcal{N}, l \in Loc\}$, i.e. labels are either a receive (input) on some operation $a \in \mathcal{N}$ or an invoke (output) directed to some operation $a \in \mathcal{N}$ at some location l .*

In the following we introduce a process algebraic representation for contracts by using a basic process algebra (a simple extension of basic CCS [Mil89] with successful termination) with prefixes over $\{a, \bar{a}_l, \tau \mid a \in \mathcal{N}, l \in Loc\}$ and we show that from the LTS denoting a contract we can derive a process algebraic term whose behaviour is the same as that of the LTS.

Definition 3. (Contracts) *We consider a denumerable set of contract variables Var ranged over by X, Y, \dots . The syntax of contracts is defined by the following grammar*

$$\begin{array}{l} C ::= \mathbf{0} \mid \mathbf{1} \mid \alpha.C \mid C+C \mid X \mid recX.P \\ \alpha ::= \tau \mid a \mid \bar{a}_l \end{array}$$

where $recX.$ is a binder for the process variable X . The set of the contracts C in which all process variables are bound, i.e. C is a closed term, is denoted by \mathcal{P}_{con} . In the following we will omit trailing “1” when writing contracts.

The structured operational semantics of contracts is defined in terms of a transition system labelled over $L = \{a, \bar{a}_l, \tau, \mid a \in \mathcal{N}, l \in Loc\}$ and a termination predicate \checkmark over states obtained by the rules in Table 1 (plus symmetric rule for choice). In particular the semantics of a contract $C \in \mathcal{P}_{con}$ gives rise to a finite connected LTS with termination states $(S, T, L, \longrightarrow, C)$ where $L = \{a, \bar{a}_l, \tau, \mid a \in \mathcal{N}, l \in Loc\}$ and: S is the set of states reachable from C , T is the subset of S of the states for which the predicate \checkmark is true and \longrightarrow includes only transitions between states of S . Note that the fact that such a LTS is finite (i.e. finite-state and finitely branching) is a well-known fact for basic CCS [Mil89] (and obviously the additional presence of successful termination does not change this fact).

Definition 4. *A set of process algebraic equations is denoted by $\theta = \{X_i = C_i \mid 0 \leq i \leq n-1\}$, where n is the number of equation in the set, X_i are process variables, C_i are contract terms (possibly including free process variables). A set of process algebraic equations $\theta = \{X_i = C_i \mid 0 \leq i \leq n-1\}$ is closed if only process variables X_i , with $0 \leq i \leq n-1$, occur free in the bodies C_j , with $0 \leq j \leq n-1$, of the equations in the set.*

Definition 5. *Let $T = (S, T, L, \longrightarrow, S_0)$ be a contract. A contract term $C \in \mathcal{P}_{con}$ is obtained from T as follows.*

$\mathbf{1}\checkmark$	$\alpha.C \xrightarrow{\alpha} C$
$\frac{C \xrightarrow{\alpha} C'}{C+D \xrightarrow{\alpha} C'}$	$\frac{C\checkmark}{C+D\checkmark}$
$\frac{C\{\text{rec}X.C/X\} \xrightarrow{\alpha} C'}{\text{rec}X.C \xrightarrow{\alpha} C'}$	$\frac{C\{\text{rec}X.C/X\}\checkmark}{\text{rec}X.C\checkmark}$

Table 1. Semantic rules for contracts (symmetric rules omitted).

- Supposed $S = \{s_0, \dots, s_{n-1}\}$ (i.e. any given numbering on the states S), we first obtain from T a finite closed set of equations $\theta = \{X_i = C_i \mid 0 \leq i \leq n-1\}$ as follows. Denoted by m_i the number of transitions outgoing from s_i , by α_j^i the label of the j -th transition outgoing from s_i (for any given numbering on the transitions outgoing from s_i), with $j \leq m_i$, and by $s_{\text{succ}_j^i}$ its target state, we take $C_i = \sum_{j \leq m_i} \alpha_j^i \cdot X_{\text{succ}_j^i} + \{\mathbf{1}\}$, where $\mathbf{1}$ is present only if $s_i \in T$ and an empty sum is assumed to yield $\mathbf{0}$.
- We then obtain, from the closed set of equations $\theta = \{X_i = C_i \mid 0 \leq i \leq n-1\}$, a closed contract term C by induction on the number of equations. The base case is $n = 1$: in this case we have that C is $\text{rec}X_0.C_0$. In the inductive case we have that C is inductively defined as the term obtained from the equation set $\{X_i = C'_i \mid 0 \leq i \leq n-2\}$, where $C'_i = C_i\{\text{rec}X_{n-1}.C_{n-1}/X_{n-1}\}$.

Definition 6. A homomorphism from a finite connected LTS with finite states $\mathcal{T} = (S, T, L, \xrightarrow{\quad}, s_0)$ to a finite connected LTS with finite states $\mathcal{T}' = (S', T', L, \xrightarrow{\quad}', s'_0)$ is a function f from S to S' such that: $f(s_0) = s'_0$ and for all $s \in S$ we have $\{(l, s') \mid f(s) \xrightarrow{l} s'\} = \{(l, f(s')) \mid s \xrightarrow{l} s'\}$, i.e. the set of transitions performable by $f(s)$ is the same as the set of transitions performable by s when f -images of the target states are considered, and $s \in T$ if and only if $f(s) \in T'$.

Note that, if f is a homomorphism between finite connected LTSes with finite states then f is surjective: this because all states reachable by $f(s_0)$ must be f -images of states reachable from s_0 .

Proposition 1. Let $\mathcal{T} = (S, T, L, \xrightarrow{\quad}, s_0)$ be a contract and $C \in \mathcal{P}_{\text{con}}$ be a contract term obtained from \mathcal{T} . There exists a (surjective) homomorphism from the semantics of C to \mathcal{T} itself.

Proof. Let us consider the ordering $S = \{s_0, \dots, s_{n-1}\}$ on states of S used to derive C from \mathcal{T} . We first show that every state C' in the semantics of C is such that

- 1) C' is of the form $\text{rec}X_i.C''$, for some $0 \leq i \leq n-1$, $C'' \in \mathcal{P}_{\text{con}}$

- 2) Every subterm of C' of the form $\text{rec}X_k.C''$, for any k, C'' , is such that: $C'' = \sum_{0 \leq j \leq m} \alpha_j.C_j + \{\mathbf{1}\}$ where C_j is either of the form $\text{rec}X_{\text{succ}_j}.C'_j$, for some $0 \leq \text{succ}_j \leq n-1, C'_j$, or of the form X_{succ_j} , for some $0 \leq \text{succ}_j \leq n-1$; and the following holds: $\{(\alpha, s') \mid s_k \xrightarrow{\alpha} s'\} = \{(\alpha_j, s_{\text{succ}_j}) \mid 0 \leq j \leq m\}$ and $\mathbf{1}$ is present in C'' if and only if $s_k \in T$.

Once proved this fact, the assert of the proposition is then simply derived as follows. We consider the function f from closed terms of the semantics of C to states of \mathcal{T} defined as: $f(\text{rec}X_i.C') = s_i$ for any i such that $0 \leq i \leq n-1$ and term C' . From property 2) above we conclude that f is an homomorphism from the semantics of C to \mathcal{T} .

The assert above on states $C' \in \mathcal{P}_{\text{con}}$ in the semantics of C is proved as follows. First we prove it to hold for C itself and we then prove that, given a contract $C_1 \in \mathcal{P}_{\text{con}}$ that satisfies it, any contract $C_2 \in \mathcal{P}_{\text{con}}$ reached by a transition from C_1 (according to the operational semantics) satisfies it.

Concerning C , we prove the assert above by showing that all equation sets θ considered when inductively obtaining C from the LTS \mathcal{T} are such that, for every term C' in the body of θ it holds:

- 1) $C' = \sum_{0 \leq j \leq m} \alpha_j.C_j + \{\mathbf{1}\}$ where C_j is either of the form $\text{rec}X_{\text{succ}_j}.C'_j$, for some $0 \leq \text{succ}_j \leq n-1, C'_j$, or of the form X_{succ_j} , for some $0 \leq \text{succ}_j \leq n-1$; and the following holds: $\{(\alpha, s') \mid s_k \xrightarrow{\alpha} s'\} = \{(\alpha_j, s_{\text{succ}_j}) \mid 0 \leq j \leq m\}$ and $\mathbf{1}$ is present in C' if and only if $s_k \in T$.
- 2) Every subterm of C' of the form $\text{rec}X_k.C''$, for any k, C'' , is such that: $C'' = \sum_{0 \leq j \leq m} \alpha_j.C_j + \{\mathbf{1}\}$ where C_j is either of the form $\text{rec}X_{\text{succ}_j}.C'_j$, for some $0 \leq \text{succ}_j \leq n-1, C'_j$, or of the form X_{succ_j} , for some $0 \leq \text{succ}_j \leq n-1$; and the following holds: $\{(\alpha, s') \mid s_k \xrightarrow{\alpha} s'\} = \{(\alpha_j, s_{\text{succ}_j}) \mid 0 \leq j \leq m\}$ and $\mathbf{1}$ is present in C'' if and only if $s_k \in T$.

This can be easily verified by “reversed” induction on the number of equations in equation sets θ . It obviously holds for the initial equation set with n equations directly derived from \mathcal{T} : 1) directly holds by construction and 2) trivially holds because no $\text{rec}X_k.C''$ subterm is present in the body of any equation. If we suppose it to hold for the equation set θ with m equations, it holds for the equation set θ' with $m-1$ equations as it can be immediately verified by considering the construction procedure of θ' from θ in the second item of Def.5. From this we can conclude that the assert above holds for C in that C is obtained from the equation set with the single equation $X_0 = C'$ by just taking it to be $\text{rec}X_0.C'$.

We finally deal with preservation of the assert above when going from a contract $C_1 \in \mathcal{P}_{\text{con}}$ to a contract $C_2 \in \mathcal{P}_{\text{con}}$. In order to prove this fact, we show, by induction on the length of the inference of transitions from C_1 to C_2 , for any $C_1, C_2 \in \mathcal{P}_{\text{con}}$, that if C_1 satisfies

- 1) C_1 is either of the form $\text{rec}X_i.C''$, for some $0 \leq i \leq n-1, C'' \in \mathcal{P}_{\text{con}}$ or is such that: $C_1 = \sum_{0 \leq j \leq m} \alpha_j.\text{rec}X_{\text{succ}_j}.C_j + \{\mathbf{1}\}$ for some $0 \leq \text{succ}_j \leq n-1, C_j$ and $m \geq 0$.

- 2) Every subterm of C_1 of the form $\text{rec}X_k.C''$, for any k, C'' , is such that: $C'' = \sum_{0 \leq j \leq m} \alpha_j.C_j + \{\mathbf{1}\}$ where C_j is either of the form $\text{rec}X_{\text{succ}_j}.C'_j$, for some $0 \leq \text{succ}_j \leq n-1, C'_j$, or of the form X_{succ_j} , for some $0 \leq \text{succ}_j \leq n-1$;
and the following holds: $\{(\alpha, s') \mid s_k \xrightarrow{\alpha} s'\} = \{(\alpha_j, s_{\text{succ}_j}) \mid 0 \leq j \leq m\}$
and $\mathbf{1}$ is present in C'' if and only if $s_k \in T$,

then C_2 satisfies the assert above. This can be easily verified by cases on the operational rule applied at the inductive step and on the operational rules with no premises, corresponding to the base case of the induction.

2.2 Composing contracts

Definition 7. (Systems) The syntax of systems (compositions of contracts) is defined by the following grammar

$$\begin{aligned} P &::= [C, \mathcal{Q}]_l \mid P \parallel P \mid P \setminus L \\ \mathcal{Q} &::= \epsilon \mid a^l :: \mathcal{Q} \end{aligned}$$

where $L \subseteq \mathcal{N}_{loc}$. The restriction operator $\setminus L$ is a binder for the names in located actions. Formally, if a_l is in L , then L binds a in any action a occurring in the contract located at l and in any action \bar{a}_l . The terms in the syntactic category \mathcal{Q} denote message queues. They are lists of messages, each one denoted with a^l where a is the action name and l is the location of the sender. We use ϵ to denote the empty message queue. Trailing ϵ are usually left implicit, and we use $::$ also as an operator over the syntax: if \mathcal{Q} and \mathcal{Q}' are ϵ -terminated queues, according to the syntax above, then $\mathcal{Q} :: \mathcal{Q}'$ means appending the two queues into a single ϵ -terminated list. Therefore, if \mathcal{Q} is a queue, then $\epsilon :: \mathcal{Q}$, $\mathcal{Q} :: \epsilon$, and \mathcal{Q} are syntactically equal.

A system P is well-formed if: (i) every contract subterm $[C, \mathcal{Q}]_l$ occurs in P at a different location l and (ii) no output action with destination l is syntactically included inside a contract subterm occurring in P at the same location l , i.e. actions \bar{a}_l cannot occur inside a subterm $[C, \mathcal{Q}]_l$ of P . The set of all well-formed systems P is denoted by \mathcal{P} . In the following we will just consider well-formed systems and, for simplicity, we will call them just systems. Moreover, we will use the shorthand $[C]_l$ to stand for $[C, \epsilon]_l$.

Also the operational semantics of systems is defined in terms of a labelled transition system. The labels, denoted with λ, λ', \dots , are taken from the set $\{a_{rs}, \bar{a}_{rs}, a_{r \rightarrow s}^+, a_{r \rightarrow s}^-, \tau \mid a \in \mathcal{N}; r, s \in \text{Loc}\}$, where: a_{rs} denotes a potential input by a queue where the sender is at location r and the receiver queue is at location s , \bar{a}_{rs} denotes a potential output where the sender is at location r and the receiver queue is at location s , $a_{r \rightarrow s}^+$ denotes an insertion in the queue (that actually took place) where the sender is at location r and the receiver queue is at location s , $a_{r \rightarrow s}^-$ denotes an extraction from the queue (that actually took place) where the sender (that originally sent the message) is at location r and the receiver queue is at location s , and τ denotes a move performed internally by one contract in

the system. We use α -renaming of names bound by the restriction operator $_ \backslash L$; namely, we write $P \equiv_a Q$ if P is α -convertible into Q (or vice-versa), i.e. if Q can be obtained from P by turning subterms $P' \backslash L$ of P into subterms $Q' \backslash L'$ by renaming of located names a_l of L into located names $\text{ren}(a)_l$ (yielding L' with the same cardinality) and by correspondingly replacing: (i) each input-related syntactical occurrence of a with $\text{ren}(a)$ inside the unique subterm $[C, \mathcal{Q}]_l$ of P' , if it exists (more precisely occurrences of a^l inside \mathcal{Q} are renamed into $\text{ren}(a)^l$, independently of the location l' , and a input prefixes inside C are renamed into $\text{ren}(a)$ input prefixes), and (ii) each syntactical occurrence of \bar{a}_l inside P' with $\text{ren}(a)_l$ (obviously a renaming is only allowed if it does not generate a name that is already present as a free name in association with the same location).

The rules in the Table 2 (plus symmetric rules) define the transition system and the termination predicate (\checkmark) for systems. In Table 2 we assume that $a^l \in \mathcal{Q}$ holds true if and only if a^l syntactically occurs inside \mathcal{Q} .

$$\begin{array}{c}
[C, \mathcal{Q}]_s \xrightarrow{a_{rs}} [C, \mathcal{Q} :: a^r]_s \quad \frac{C \xrightarrow{\bar{a}_s} C'}{[C, \mathcal{Q}]_r \xrightarrow{\bar{a}_{rs}} [C', \mathcal{Q}]_r} \quad \frac{P \xrightarrow{a_{rs}} P' \quad \mathcal{Q} \xrightarrow{\bar{a}_{rs}} \mathcal{Q}'}{P \parallel \mathcal{Q} \xrightarrow{a_{rs}^+} P' \parallel \mathcal{Q}'} \\
\\
\frac{C \xrightarrow{\tau} C'}{[C, \mathcal{Q}]_l \xrightarrow{\tau} [C', \mathcal{Q}]_l} \quad \frac{C \checkmark}{[C, \epsilon]_l \checkmark} \quad \frac{P \xrightarrow{\lambda} P'}{P \parallel \mathcal{Q} \xrightarrow{\lambda} P' \parallel \mathcal{Q}} \quad \frac{P \checkmark \quad \mathcal{Q} \checkmark}{P \parallel \mathcal{Q} \checkmark} \\
\\
\frac{P \xrightarrow{\lambda} P' \quad \text{if } \lambda = a_{rs}, \bar{a}_{rs} \text{ then } a_s \notin L}{P \backslash L \xrightarrow{\lambda} P' \backslash L} \quad \frac{P \checkmark}{P \backslash L \checkmark} \\
\\
\frac{P \equiv_\alpha P' \quad P' \xrightarrow{\lambda} Q}{P \xrightarrow{\lambda} Q} \quad \frac{C \xrightarrow{a} C' \quad \text{if } b^l \in \mathcal{Q} \text{ then } b \neq a}{[C, \mathcal{Q} :: a^r :: \mathcal{Q}']_s \xrightarrow{a_{rs}^-} [C', \mathcal{Q} :: \mathcal{Q}']_s}
\end{array}$$

Table 2. Semantic rules for contract compositions (symmetric rules omitted).

In the remainder of the paper we will use the abuse of notation “ $C \backslash M$ ”, with $M \subseteq \mathcal{N}$, to stand for “ $C\{\mathbf{0}/\alpha.C' \mid \alpha \in M\}$ ”, that denotes the effect of restricting C with respect to inputs in M .

We will also use the following notations: $P \xrightarrow{\lambda}$ to mean that there exists P' such that $P \xrightarrow{\lambda} P'$ and, given a sequence of labels $w = \lambda_1 \lambda_2 \cdots \lambda_{n-1} \lambda_n$ (possibly empty, i.e., $w = \varepsilon$), we use $P \xrightarrow{w} P'$ to denote the sequence of transitions $P \xrightarrow{\lambda_1} P_1 \xrightarrow{\lambda_2} \cdots \xrightarrow{\lambda_{n-1}} P_{n-1} \xrightarrow{\lambda_n} P'$ (in case of $w = \varepsilon$ we have $P' = P$, i.e., $P \xrightarrow{\varepsilon} P$). In the following we will adopt the usual notation A^* to denote (possibly empty) sequences over labels in A .

We now define the notion of correct composition of contracts. This notion is the same as in [BZ07a]. Intuitively, a system composed of contracts is correct if

all possible computations may guarantee completion; this means that the system is both deadlock and livelock free (there could be an infinite computation, but given any possible prefix of this infinite computation, it can be extended to reach a successfully completed computation).

Definition 8. (Correct contract composition) *A system P is a correct contract composition, denoted $P \downarrow$, if for every P' such that $P \xrightarrow{w} P'$, with $w \in \{a_{r \rightarrow s}^+, a_{r \rightarrow s}^-, \tau \mid a \in \mathcal{N}; r, s \in \text{Loc}\}^*$, there exists P'' such that $P' \xrightarrow{w'} P''$, with $w' \in \{a_{r \rightarrow s}^+, a_{r \rightarrow s}^-, \tau \mid a \in \mathcal{N}; r, s \in \text{Loc}\}^*$, and $P'' \checkmark$.*

It is interesting to observe that in a correct contract composition, when all contracts successfully terminate, it is ensured that all the sent messages have been actually received. In fact, by definition of the termination predicate \checkmark for contract compositions, a system is terminated only if all message queues are empty. Note also that, obviously, contracts that form correct contract compositions still form correct contract compositions if they are replaced by homomorphic ones.

2.3 Independent subcontracts

We are now ready to define the notion of subcontract pre-order. Given a contract $C \in \mathcal{P}_{con}$, we use $oloc(C)$ to denote the subset of Loc of the locations of the destinations of all the output actions occurring inside C .

With $P \xrightarrow{\tau^*} P'$ we denote the existence of a (possibly empty) sequence of τ -labeled transitions starting from the system P and leading to P' . Given the sequence of labels $w = \lambda_1 \cdots \lambda_n$, we write $P \xrightarrow{w} P'$ if there exist P_1, \dots, P_m such that $P \xrightarrow{\tau^*} P_1 \xrightarrow{\lambda_1} P_2 \xrightarrow{\tau^*} \cdots \xrightarrow{\tau^*} P_{m-1} \xrightarrow{\lambda_n} P_m \xrightarrow{\tau^*} P'$.

Definition 9. (Independent subcontract pre-order) *A pre-order \leq over \mathcal{P}_{con} is an independent subcontract pre-order if, for any $n \geq 1$, contracts $C_1, \dots, C_n \in \mathcal{P}_{con}$ and $C'_1, \dots, C'_n \in \mathcal{P}_{con}$ such that $\forall i. C'_i \leq C_i$, and distinguished location names $l_1, \dots, l_n \in \text{Loc}$ such that $\forall i. oloc(C_i) \cup oloc(C'_i) \subseteq \{l_j \mid 1 \leq j \leq n \wedge j \neq i\}$, we have $([C_1]_{l_1} \parallel \dots \parallel [C_n]_{l_n}) \downarrow$ implies*

$$\begin{aligned} & - ([C'_1]_{l_1} \parallel \dots \parallel [C'_n]_{l_n}) \downarrow \\ & - \forall w \in \{a_{r \rightarrow s}^+, a_{r \rightarrow s}^-, \tau \mid a \in \mathcal{N}; r, s \in \text{Loc}\}^*. \\ & \quad \exists P' : ([C'_1]_{l_1} \parallel \dots \parallel [C'_n]_{l_n}) \xrightarrow{w} P' \wedge P' \checkmark \quad \Rightarrow \\ & \quad \exists P'' : ([C_1]_{l_1} \parallel \dots \parallel [C_n]_{l_n}) \xrightarrow{w} P'' \wedge P'' \checkmark. \end{aligned}$$

We will prove that there exists a maximal independent subcontract pre-order; this is a direct consequence of the queue based communication. In fact, if we simply consider synchronous communication it is easy to prove that there exists no maximal independent subcontract pre-order (see [BZ07a]).

We will show that the maximal independent subcontract pre-order can be achieved defining a more coarse form of refinement in which, given any system composed of a set of contracts, refinement is applied to one contract only (thus

leaving the other unchanged). We call this form of refinement *singular subcontract pre-order*. Intuitively a pre-order \leq over \mathcal{P}_{con} is a singular subcontract pre-order whenever the correctness of systems is preserved by refining just one of the contracts. More precisely, for any $n \geq 1$, contracts $C_1, \dots, C_n \in \mathcal{P}_{con}$, $1 \leq i \leq n, C'_i \in \mathcal{P}_{con}$ such that $C'_i \leq C_i$, and distinguished location names $l_1, \dots, l_n \in Loc$ such that $\forall k \neq i. l_k \notin oloc(C_k)$ and $l_i \notin oloc(C_i) \cup oloc(C'_i)$, we require that $([C_1]_{l_1} \parallel \dots \parallel [C_i]_{l_i} \parallel \dots \parallel [C_n]_{l_n}) \downarrow$ implies that the statement in Def. 9 holds for $([C_1]_{l_1} \parallel \dots \parallel [C'_i]_{l_i} \parallel \dots \parallel [C_n]_{l_n})$. By exploiting commutativity and associativity of parallel composition we can group the contracts which are not being refined and get the following cleaner definition. We let \mathcal{P}_{conpar} denote the set of systems of the form $[C_1]_{l_1} \parallel \dots \parallel [C_n]_{l_n}$, with $C_i \in \mathcal{P}_{con}$, for all $i \in \{1, \dots, n\}$.

Definition 10. (Singular subcontract pre-order) *A pre-order \leq over \mathcal{P}_{con} is a singular subcontract pre-order if, for any $C, C' \in \mathcal{P}_{con}$ such that $C' \leq C$, $l \in Loc$ and $P \in \mathcal{P}_{conpar}$ such that $l \notin loc(P)$ and $oloc(C) \cup oloc(C') \subseteq loc(P) - \{l\}$, we have $([C]_l \parallel P) \downarrow$ implies*

$$\begin{aligned} & - ([C']_l \parallel P) \downarrow \\ & - \forall w \in \{a_{r \rightarrow s}^+, a_{r \rightarrow s}^- \mid a \in \mathcal{N}; r, s \in Loc\}^*. \\ & \quad \exists P' : ([C']_l \parallel P) \xrightarrow{w} P' \wedge P' \surd \quad \Rightarrow \quad \exists P'' : ([C]_l \parallel P) \xrightarrow{w} P'' \wedge P'' \surd. \end{aligned}$$

The following proposition, which shows that extending possible contexts with an external restriction does not change the notion of singular subcontract pre-order, will be used in the following Sect. 2.4. It plays a fundamental role in eliminating the source of infinite branching in the interaction behaviour of the contract composition originated by α -renaming of restriction. We let $\mathcal{P}_{conpres}$ denote the set of systems of the form $([C_1]_{l_1} \parallel \dots \parallel [C_n]_{l_n}) \setminus L$, with $C_i \in \mathcal{P}_{con}$ for all $i \in \{1, \dots, n\}$ and $L \subseteq \mathcal{N}_{loc}$.

Proposition 2. *Let \leq be a singular subcontract pre-order. For any $C, C' \in \mathcal{P}_{con}$ such that $C' \leq C$, $l \in Loc$ and $P \in \mathcal{P}_{conpres}$ such that $l \notin loc(P)$ and $oloc(C) \cup oloc(C') \subseteq loc(P) - \{l\}$, we have $([C]_l \parallel P) \downarrow$ implies*

$$\begin{aligned} & - ([C']_l \parallel P) \downarrow \\ & - \forall w \in \{a_{r \rightarrow s}^+, a_{r \rightarrow s}^- \mid a \in \mathcal{N}; r, s \in Loc\}^*. \\ & \quad \exists P' : ([C']_l \parallel P) \xrightarrow{w} P' \wedge P' \surd \quad \Rightarrow \quad \exists P'' : ([C]_l \parallel P) \xrightarrow{w} P'' \wedge P'' \surd. \end{aligned}$$

Proof. Consider $P \setminus L$, where $P = ([C_1]_{l_1} \parallel \dots \parallel [C_n]_{l_n})$, let $I, O \subset \mathcal{N}_{loc}$ be such that $I = \{a_{l_i} \mid a_{l_i} \in L \wedge 1 \leq i \leq n\}$ and $O = \{a_l \mid a_l \in L\}$ (in O only outputs on the location l in the hypothesis of the proposition are considered, similarly for I). We have that $([C]_l \parallel (P \setminus L)) \downarrow \iff ([C]_l \parallel (P \setminus I \cup O)) \downarrow \iff ([C]_l \parallel (P \setminus \{\mathbf{0}/\alpha.C'' \mid \alpha \in \overline{O}\} \setminus I)) \downarrow \iff ([C]_l \parallel P') \downarrow$, where P' is obtained from $P'' = P \setminus \{\mathbf{0}/\alpha.C'' \mid \alpha \in \overline{O}\}$ as follows. We call $M \in \mathcal{N}$ the (finite) set of action names occurring in C and C' and $M' \in \mathcal{N}$ the (finite) set of action names occurring in P . We consider an arbitrary injective function $rel : M \rightarrow \mathcal{N} - M - M'$ that maps each action name a in M into a fresh name $rel(a)$. For each $a_l \in I$, we do the

following: (i) we replace each syntactical occurrence of a (input prefix) inside the unique subterm $[C'']_{l'}$ of P'' with $\text{rel}(a)$ (input prefix), and (ii) we replace each syntactical occurrence of $\bar{a}_{l'}$ inside P'' with $\text{rel}(a)_{l'}$. Since the same chain of “ \iff ” holds for C' (using the same relabeling function “rel”), we have that the result is a direct consequence of the definition of singular subcontract pre-order applied to P' . In particular, as far as inclusion of terminating interaction traces is concerned, we have that the traces of $[C]_l \parallel (P \setminus L)$ are obtained from those of $[C]_l \parallel P'$ by arbitrarily (except for clashes with free names in P) renaming interactions inbetween P' that are bound by L and the same holds for $[C']_l \parallel (P \setminus L)$ with respect to $[C']_l \parallel P'$, hence the result derives from inclusion of terminating interaction traces of $[C']_l \parallel P'$ into $[C]_l \parallel P'$.

From the simple structure of their definition we can easily deduce that singular subcontract pre-orders have maximum, i.e. there exists a singular subcontract pre-order includes all the other singular subcontract pre-orders.

Definition 11. (Subcontract relation) A contract C' is a subcontract of a contract C denoted $C' \preceq C$, if and only if for all $l \in \text{Loc}$ and $P \in \mathcal{P}_{\text{compar}}$ such that $l \notin \text{loc}(P)$ and $\text{oloc}(C) \cup \text{oloc}(C') \subseteq \text{loc}(P) - \{l\}$, we have that $([C]_l \parallel P) \downarrow$ implies

$$\begin{aligned} & - ([C']_l \parallel P) \downarrow \\ & - \forall w \in \{a_{r \rightarrow s}^+, a_{r \rightarrow s}^- \mid a \in \mathcal{N}; r, s \in \text{Loc}\}^*. \\ & \quad \exists P' : ([C']_l \parallel P) \xrightarrow{w} P' \wedge P' \checkmark \quad \Rightarrow \quad \exists P'' : ([C]_l \parallel P) \xrightarrow{w} P'' \wedge P'' \checkmark. \end{aligned}$$

It is trivial to verify that the pre-order \preceq is a singular subcontract pre-order and is the maximum of all the singular subcontract pre-orders.

In order to prove the existence of the maximal independent subcontract pre-order, we will prove that every pre-order that is an independent subcontract is also a singular subcontract (Theorem 1), and vice-versa (Theorem 2).

Theorem 1. *If a pre-order \leq is an independent subcontract pre-order then it is also a singular subcontract pre-order.*

Proof. Suppose that \leq is an independent subcontract pre-order. Consider $n \geq 1$, $C, C' \in \mathcal{P}_{\text{con}}$, $l \in \text{Loc}$ and $P \in \mathcal{P}_{\text{compar}}$ such that $l \notin \text{loc}(P)$. From $([C]_l \parallel P) \downarrow$ and $C' \leq C$, we can derive $([C']_l \parallel P) \downarrow$ and inclusion of traces of successfully terminating interactions by just taking in the definition of independent subcontract pre-order, $C_1 = C$, $l_1 = l$ and $l_2 \dots l_n$, $C_2 \dots C_n$ to be such that $P = ([C_2]_{l_2} \parallel \dots \parallel [C_n]_{l_n})$ and, finally, $C'_1 = C'$ and $C'_i = C_i$ for every $i \geq 2$ (since \leq is a pre-order we have $C \leq C$ for every C).

Theorem 2. *If a pre-order \leq is a singular subcontract pre-order then it is also an independent subcontract pre-order.*

Proof. Consider $n \geq 1$, contracts $C_1, \dots, C_n \in \mathcal{P}_{\text{con}}$ and $C'_1, \dots, C'_n \in \mathcal{P}_{\text{con}}$ such that $\forall i. C'_i \leq C_i$, and distinguished location names $l_1, \dots, l_n \in \text{Loc}$ such that $\forall i. \text{oloc}(C_i) \cup \text{oloc}(C'_i) \subseteq \{l_j \mid 1 \leq j \leq n \wedge j \neq i\}$. For any i let $P_i = [C_i]_{l_i}$ and $P'_i = [C'_i]_{l_i}$. If $(P_1 \parallel \dots \parallel P_n) \downarrow$ we can derive $(P'_1 \parallel \dots \parallel P'_n) \downarrow$ in n steps: at the i -th step we replace P_i with P'_i without altering the correctness of the system.

We can, therefore, conclude that there exists a maximal independent sub-contract pre-order and it corresponds to the subcontract relation “ \preceq ”.

2.4 Input-Output knowledge independence

In the following we will show that allowing the subcontract relation to depend on the knowledge about input and output actions of other initial contracts does not change the relation. As a consequence of this fact we will show that input on new types (operations) can be freely added in refined contracts.

Given a set of located action names $I \subseteq \mathcal{N}_{loc}$, we denote: with $\bar{I} = \{\bar{a}_l \mid a_l \in I\}$ the set of output actions performable on those names and with $I_l = \{a \mid a_l \in I\}$ the set of action names with associated location l .

Definition 12. (Input and Output sets) *Given a contract $C \in \mathcal{P}_{con}$, we define $I(C)$ (resp. $O(C)$) as the subset of \mathcal{N} (resp. \mathcal{N}_{loc}) of the potential input (resp. output) actions of C . Formally, we define $I(C)$ as follows ($O(C)$ is defined similarly):*

$$\begin{aligned} I(\mathbf{0}) &= I(\mathbf{1}) = I(X) = \emptyset & I(a.C) &= \{a\} \cup I(C) \\ I(C+ C') &= I(C) \cup I(C') & I(\bar{a}_l.C) &= I(\tau.C) = (recX.C) = I(C) \end{aligned}$$

Given a system $P \in \mathcal{P}_{conpres}$, we define $I(P)$ (resp. $O(P)$) as the subset of \mathcal{N}_{loc} of the potential input (resp. output) actions of P . Formally, we define $I(P)$ as follows ($O(P)$ is defined similarly):

$$I([C]_l) = \{a_l \mid a \in I(C)\} \quad I(P\|P') = I(P) \cup I(P') \quad I(P \setminus L) = I(P) - L$$

In the following we let $\mathcal{P}_{conpres, I, O}$, with $I, O \subseteq \mathcal{N}_{loc}$, denote the subset of systems of $\mathcal{P}_{conpres}$ such that $I(P) \subseteq I$ and $O(P) \subseteq O$.

Definition 13. (Input-Output subcontract relation) *A contract C' is a subcontract of a contract C with respect to a set of input located names $I \subseteq \mathcal{N}_{loc}$ and output located names $O \subseteq \mathcal{N}_{loc}$, denoted $C' \preceq_{I, O} C$, if and only if for all $l \in Loc$ and $P \in \mathcal{P}_{conpres, I, O}$ such that $l \notin loc(P)$ and $oloc(C) \cup oloc(C') \subseteq loc(P) - \{l\}$, we have $([C]_l\|P) \downarrow$ implies*

$$\begin{aligned} &- ([C']_l\|P) \downarrow \\ &- \forall w \in \{a_{r \rightarrow s}^+, a_{r \rightarrow s}^- \mid a \in \mathcal{N}; r, s \in Loc\}^*. \\ &\quad \exists P' : ([C']_l\|P) \xRightarrow{w} P' \wedge P' \checkmark \quad \Rightarrow \quad \exists P'' : ([C]_l\|P) \xRightarrow{w} P'' \wedge P'' \checkmark. \end{aligned}$$

Due to Proposition 2, we have $\preceq = \preceq_{\mathcal{N}_{loc}, \mathcal{N}_{loc}}$. The following proposition states an intuitive contravariant property: given $\preceq_{I', O'}$, and the greater sets I and O (i.e. $I' \subseteq I$ and $O' \subseteq O$) we obtain a smaller pre-order $\preceq_{I, O}$ (i.e. $\preceq_{I, O} \subseteq \preceq_{I', O'}$). This follows from the fact that extending the sets of input and output actions means considering a greater set of discriminating contexts.

Proposition 3. *Let $C, C' \in \mathcal{P}_{con}$ be two contracts, $I, I' \subseteq \mathcal{N}_{loc}$ be two sets of input located names such that $I' \subseteq I$ and $O, O' \subseteq \mathcal{N}_{loc}$ be two sets of output located names such that $O' \subseteq O$. We have:*

$$C' \preceq_{I, O} C \quad \Rightarrow \quad C' \preceq_{I', O'} C$$

The following lemma, that will be used to characterize the subcontract relation, states that a subcontract is still a subcontract even if we restrict its actions in order to consider only the inputs and outputs already available in the supercontract.

Lemma 1. *Let $C, C' \in \mathcal{P}_{con}$ be contracts and $I, O \subseteq \mathcal{N}_{loc}$ be sets of located names. We have*

$$\begin{aligned} C' \preceq_{I,O} C &\Rightarrow C' \setminus (I(C') - I(C)) \preceq_{I,O} C \\ C' \preceq_{I,O} C &\Rightarrow C' \{ \tau.\mathbf{0} / \alpha.C'' \mid \alpha \in \overline{O(C') - O(C)} \} \preceq_{I,O} C \end{aligned}$$

Proof. We first discuss the result concerned with replacement of outputs. Let $C' \preceq_{I,O} C$. Given any $P \in \mathcal{P}_{conpres,I,O}$ such that $([C]_l \parallel P) \downarrow$, we will show that $([C' \{ \tau.\mathbf{0} / \alpha.C'' \mid \alpha \in \overline{O(C') - O(C)} \}]_l \parallel P) \downarrow$. We first observe that $([C]_l \parallel P \setminus (O(C') - O(C))) \downarrow$. Since $C' \preceq_{I,O} C$, we derive $([C']_l \parallel P \setminus (O(C') - O(C))) \downarrow$.

As a consequence $([C' \{ \tau.\mathbf{0} / \alpha.C'' \mid \alpha \in \overline{O(C') - O(C)} \}]_l \parallel P \setminus (O(C') - O(C))) \downarrow$. We can conclude $([C' \{ \tau.\mathbf{0} / \alpha.C'' \mid \alpha \in \overline{O(C') - O(C)} \}]_l \parallel P) \downarrow$ and inclusion of terminating interaction traces holds true. In particular the latter holds because traces performed by $([C']_l \parallel P \setminus (O(C') - O(C)))$ cannot include interactions arising from $\alpha \in \overline{O(C') - O(C)}$ actions of C' (otherwise it could not be a correct contract composition) and, similarly, traces of $([C' \{ \tau.\mathbf{0} / \alpha.C'' \mid \alpha \in \overline{O(C') - O(C)} \}]_l \parallel P)$ cannot include τ interactions arising from the replacement. Moreover the alpha-renaming caused by the introduction of restriction on $(O(C') - O(C))$ just causes additional (renamed traces) to be added.

The proof for the restriction of inputs is the following one. Let $C' \preceq_{I,O} C$. Given any $P \in \mathcal{P}_{conpres,I,O}$ such that $([C]_l \parallel P) \downarrow$, we will show that $([C' \setminus (I(C') - I(C))]_l \parallel P) \downarrow$. We first observe that $([C]_l \parallel P \{ \tau.\mathbf{0} / \alpha.C'' \mid \alpha \in \overline{I([C']_l) - I([C]_l)} \}) \downarrow$. Since $C' \preceq_{I,O} C$, we derive $([C']_l \parallel P \{ \tau.\mathbf{0} / \alpha.C'' \mid \alpha \in \overline{I([C']_l) - I([C]_l)} \}) \downarrow$. As a consequence $([C' \setminus (I(C') - I(C))]_l \parallel P \{ \tau.\mathbf{0} / \alpha.C'' \mid \alpha \in \overline{I([C']_l) - I([C]_l)} \}) \downarrow$. We can conclude $([C' \setminus (I(C') - I(C))]_l \parallel P) \downarrow$ and inclusion of terminating interaction traces holds true (for a similar reasoning as in the case of outputs).

A fundamental result depending on the queue based communication is reported in the following proposition. It basically states that if we substitute a contract with one of its subcontract, the latter cannot activate outputs that were not included in the potential outputs of the supercontract (and similarly for the system considered as context).

Proposition 4. *Let $C, C' \in \mathcal{P}_{con}$ be contracts and $I, O \subseteq \mathcal{N}_{loc}$ be sets of located names. Let $l \in \text{Loc}$ and $P \in \mathcal{P}_{conpres,I,O}$, $l \notin \text{loc}(P)$ and $\text{oloc}(C) \cup \text{oloc}(C') \subseteq \text{loc}(P) - \{l\}$ be such that $([C]_l \parallel P) \downarrow$. We have:*

If $([C' \{ \tau.\mathbf{0} / \alpha.C'' \mid \alpha \in \overline{O(C') - O(C)} \}]_l \parallel P) \downarrow$ then

$$\begin{aligned} ([C']_l \parallel P) &\xrightarrow{w} ([C'_{der}, \mathcal{Q}]_l \parallel P_{der}) \wedge w \in \{ a_{r \rightarrow s}^+, a_{r \rightarrow s}^-, \tau \mid a \in \mathcal{N}; r, s \in \text{Loc} \}^* \Rightarrow \\ &\forall a_l \in O(C') - O(C). C'_{der} \xrightarrow{a_l} \end{aligned}$$

If $([C' \setminus (I(C') - I(C))]_l \parallel P) \downarrow$ then

$$([C']_l \parallel P) \xrightarrow{w} ([C'_{der}, \mathcal{Q}]_l \parallel P_{der}) \wedge w \in \{a_{r \rightarrow s}^+, a_{r \rightarrow s}^-, \tau \mid a \in \mathcal{N}; r, s \in \text{Loc}\}^* \Rightarrow \\ \forall a \in I(C') - I(C). \forall r \in \text{loc}(P). P_{der} \xrightarrow{\bar{a}_r} \not\rightarrow$$

Proof. We proceed by contradiction for both statements.

Concerning the first statement. Suppose that there exist $C'_{der}, P_{der}, \mathcal{Q}$ such that $([C']_l \parallel P) \xrightarrow{w} ([C'_{der}, \mathcal{Q}]_l \parallel P_{der})$ and $C'_{der} \xrightarrow{\bar{a}_{l'}} \not\rightarrow$ for some $a_{l'} \in O(C') - O(C)$. We further suppose (without loss of generality) that such a path is minimal, i.e. no intermediate state $([C'_{der2}, \mathcal{Q}']_l \parallel P_{der2})$ is traversed, such that $C'_{der2} \xrightarrow{\bar{a}_{l'}} \not\rightarrow$ for some $a_{l'} \in O(C') - O(C)$. This implies that the same path must be performable by $([C'\{\tau.\mathbf{0}/\alpha.C'' \mid \alpha \in \overline{O(C') - O(C)}\}]_l \parallel P)$, thus reaching the state $([C'_{der}\{\tau.\mathbf{0}/\alpha.C'' \mid \alpha \in \overline{O(C') - O(C)}\}]_l \parallel P_{der})$. However, since in the state C'_{der} of contract C' we have $C'_{der} \xrightarrow{\bar{a}_{l'}} \not\rightarrow$ for some $a_{l'} \in O(C') - O(C)$ and $\bar{a}_{l'}$ (which must syntactically occur in C'_{der}) is turned into $\tau.\mathbf{0}$, we have that $([C'_{der}\{\tau.\mathbf{0}/\alpha.C'' \mid \alpha \in \overline{O(C') - O(C)}\}]_l \parallel P_{der})$ can reach via a τ transition a state that will never be able to reach success (no matter what contracts in P will do). Therefore $([C'\{\tau.\mathbf{0}/\alpha.C'' \mid \alpha \in \overline{O(C') - O(C)}\}]_l \parallel P) \not\downarrow$.

Concerning the second statement. Suppose that there exist $C'_{der}, P_{der}, \mathcal{Q}$ such that $([C']_l \parallel P) \xrightarrow{w} ([C'_{der}, \mathcal{Q}]_l \parallel P_{der})$ and $P_{der} \xrightarrow{\bar{a}_r} \not\rightarrow$ for some $a \in I(C') - I(C)$ and $r \in \text{loc}(P)$. We further suppose (without loss of generality) that such a path is minimal, i.e. no intermediate state $([C'_{der2}, \mathcal{Q}']_l \parallel P_{der2})$ is traversed, such that $P_{der2} \xrightarrow{\bar{a}_r} \not\rightarrow$ for some $a \in I(C') - I(C)$ and $r \in \text{loc}(P)$. This implies that the same path must be performable by $([C']_l \parallel P\{\tau.\mathbf{0}/\alpha.C'' \mid \alpha \in \overline{(I([C']_l) - I([C]_l))}\})$, thus reaching the state $([C'_{der}, \mathcal{Q}]_l \parallel P_{der}\{\tau.\mathbf{0}/\alpha.C'' \mid \alpha \in \overline{(I([C']_l) - I([C]_l))}\})$. However, since in the state P_{der} of system P we have $P_{der} \xrightarrow{\bar{a}_r} \not\rightarrow$ for some $a \in I(C') - I(C)$ and $r \in \text{loc}(P)$ and \bar{a}_r (which must syntactically occur in P_{der}) is turned into $\tau.\mathbf{0}$, we have that $([C'_{der}, \mathcal{Q}]_l \parallel P_{der}\{\tau.\mathbf{0}/\alpha.C'' \mid \alpha \in \overline{(I([C']_l) - I([C]_l))}\})$ can reach via a τ transition a state that will never be able to reach success (no matter what contract C will do). Therefore $([C']_l \parallel P\{\tau.\mathbf{0}/\alpha.C'' \mid \alpha \in \overline{(I([C']_l) - I([C]_l))}\}) \not\downarrow$. This implies $([C' \setminus (I(C') - I(C))]_l \parallel P) \not\downarrow$.

The following propositions permit to conclude that the set of potential inputs and outputs of the other contracts in the system is an information that does not influence the subcontract relation.

Proposition 5. Let $C \in \mathcal{P}_{con}$ be contracts, $O \subseteq \mathcal{N}_{loc}$ be a set of located output names and $I, I' \subseteq \mathcal{N}_{loc}$ be two sets of located input names such that $O(C) \subseteq I, I'$. We have that for every contract $C' \in \mathcal{P}_{con}$,

$$C' \preceq_{I,O} C \iff C' \preceq_{I',O} C$$

Proof. Let us suppose $C' \preceq_{I',O} C$ (the other direction is symmetric). Given any $l \in \text{Loc}$, $l \notin \text{oloc}(C_i) \cup \text{oloc}(C'_i)$, and $P \in \mathcal{P}_{conpres, I, O, l} \notin \text{loc}(P)$, such that $([C]_l \parallel P) \downarrow$, we will show that $([C']_l \parallel P) \downarrow$. We first observe that $([C]_l \parallel P \setminus (I - O(C))) \downarrow$. Since $C' \preceq_{I',O} C$ and $O(C) \subseteq I'$, we derive $([C']_l \parallel P \setminus (I - O(C))) \downarrow$.

As a consequence $([C'\{\tau.\mathbf{0}/\alpha.C'' \mid \alpha \in \overline{O(C')} - O(C)\}]_l \parallel P \setminus (I - O(C))) \downarrow$ and finally $([C'\{\tau.\mathbf{0}/\alpha.C'' \mid \alpha \in \overline{O(C')} - O(C)\}]_l \parallel P) \downarrow$. Due to Proposition 4 we have that $([C']_l \parallel P)$ can never reach by $a_{r \rightarrow s}^+, a_{r \rightarrow s}^-, \tau$ transitions a state where outputs in $O(C') - O(C)$ are executable by some derivative of C' , so we conclude $([C']_l \parallel P) \downarrow$. Moreover inclusion of terminating interaction traces holds true for a similar as in the proof of Lemma 1.

Proposition 6. Let $C \in \mathcal{P}_{con}$ be contracts, $O, O' \subseteq \mathcal{N}_{loc}$ be two sets of located output names such that for every $l \in Loc$ we have $I(C) \subseteq O_l, O'_l$, and $I \subseteq \mathcal{N}_{loc}$ be a set of located input names. We have that for every contract $C' \in \mathcal{P}_{con}$,

$$C' \preceq_{I,O} C \iff C' \preceq_{I,O'} C$$

Proof. Let us suppose $C' \preceq_{I,O'} C$ (the other direction is symmetric). Given any $l \in Loc$, $l \notin oloc(C_i) \cup oloc(C'_i)$, and $P \in \mathcal{P}_{conpres, I, O, l} \setminus loc(P)$, such that $([C]_l \parallel P) \downarrow$, we show that $([C']_l \parallel P) \downarrow$. We observe that $([C]_l \parallel P\{\tau.\mathbf{0}/\alpha.C'' \mid \alpha \in \overline{O - I([C]_l)}\}) \downarrow$. Since $C' \preceq_{I,O'} C$ and $I([C]_l) \subseteq O'$, we derive $([C']_l \parallel P\{\tau.\mathbf{0}/\alpha.C'' \mid \alpha \in \overline{O - I([C]_l)}\}) \downarrow$. As a consequence $([C' \setminus I(C') - I(C)]_l \parallel P\{\tau.\mathbf{0}/\alpha.C'' \mid \alpha \in \overline{O - I([C]_l)}\}) \downarrow$ and finally $([C' \setminus I(C') - I(C)]_l \parallel P) \downarrow$. Due to Proposition 4 we have that $([C']_l \parallel P)$ can never reach by $a_{r \rightarrow s}^+, a_{r \rightarrow s}^-, \tau$ transitions a state where outputs in $I([C']_l) - I([C]_l)$ are executable by some derivative of P , so we conclude $([C']_l \parallel P) \downarrow$. Moreover inclusion of terminating interaction traces holds true for a similar as in the proof of Lemma 1.

We finally show that the subcontract relation \preceq allows input on new types (and unreachable outputs on new types) to be added in refined contracts. The result, that uses Lemma 1, is a direct consequence (in the case of inputs) of the fact that $C' \preceq_{\mathcal{N}_{loc} \cup_{l \in Loc} I([C]_l)} C$ if and only if $C' \preceq C$, i.e. it exploits the results above about independence from knowledge of types used by other initial contracts.

Theorem 3. Let $C, C' \in \mathcal{P}_{con}$ be contracts. We have

$$\begin{aligned} C' \setminus (I(C') - I(C)) \preceq C & \iff C' \preceq C \\ C' \{\tau.\mathbf{0}/\alpha.C'' \mid \alpha \in \overline{O(C')} - O(C)\} \preceq C & \iff C' \preceq C \end{aligned}$$

Proof. Concerning the first statement we will show that the left-hand assert yields $C' \preceq_{\mathcal{N}_{loc} \cup_{l \in Loc} I([C]_l)} C$. From this we can derive the right-hand assert by using Proposition 6. Given any $l \in Loc$, $l \notin oloc(C_i) \cup oloc(C'_i)$, and $P \in \mathcal{P}_{conpres, \mathcal{N}_{loc} \cup_{l \in Loc} I([C]_l), l} \setminus loc(P)$, such that $([C]_l \parallel P) \downarrow$, we will show that $([C']_l \parallel P) \downarrow$. We have $([C' \setminus I(C') - I(C)]_l \parallel P) \downarrow \iff ([C' \setminus I(C') - I(C)]_l \parallel P\{\tau.\mathbf{0}/\alpha.C'' \mid \alpha \in \overline{I([C']_l) - I([C]_l)}\}) \downarrow \iff ([C']_l \parallel P\{\tau.\mathbf{0}/\alpha.C'' \mid \alpha \in \overline{I([C']_l) - I([C]_l)}\}) \downarrow \iff ([C']_l \parallel P) \downarrow$. Moreover inclusion of terminating interaction traces holds true for a similar as in the proof of Lemma 1.

The opposite implication is obtained by taking $O = \mathcal{N}_{loc}$ and $I = \mathcal{N}_{loc}$ in Lemma 1.

The proof of the second statement is totally similar.

3 Contract-based Choreography Conformance

We first introduce a choreography language similar to those already presented in [BGG⁺05,CHY07,BZ07b]. The main novelty is that, as we are considering communication mediated by a message queue, in the operational semantics we distinguish between the send and the receive events.

Definition 14. (Choreographies) *Let Operations, ranged over by a, b, c, \dots and Roles, ranged over by r, s, t, \dots , be two countable sets of operation and role names, respectively. The set of Choreographies, ranged over by H, L, \dots is defined by the following grammar:*

$$H ::= a_{r \rightarrow s} \mid H + H \mid H; H \mid H|H \mid H^*$$

The invocations $a_{r \rightarrow s}$ (where we assume $r \neq s$) means that role r invokes the operation a provided by the role s . The other operators are choice $+$, sequential $;$, parallel $|$, and repetition $*$.

The operational semantics of choreographies considers three auxiliary terms $a_{r \rightarrow s}^-$, $\mathbf{1}$, and $\mathbf{0}$. The first one is used to model the fact that an asynchronous interaction has been activated but not yet completed. The other two terms are used to model the completion of a choreography, which is relevant in the operational modeling of sequential composition. The formal definition is given in Table 3 where we take η to range over the set of labels $\{a_{r \rightarrow s}^+, a_{r \rightarrow s}^- \mid a \in \text{Operations}, r, s \in \text{Roles}\}$ and the termination predicate \checkmark . The rules in Table 3 are rather standard for process calculi with sequential composition and without synchronization; in fact, parallel composition simply allows for the interleaving of the actions executed by the operands.

$$\begin{array}{c}
 a_{r \rightarrow s} \xrightarrow{a_{r \rightarrow s}^+} a_{r \rightarrow s}^- \quad a_{r \rightarrow s}^- \xrightarrow{a_{r \rightarrow s}^-} \mathbf{1} \quad \mathbf{1} \checkmark \quad H^* \checkmark \\
 \\
 \frac{H \xrightarrow{\eta} H'}{H + L \xrightarrow{\eta} H'} \quad \frac{H \checkmark}{H + L \checkmark} \quad \frac{H \xrightarrow{\eta} H'}{H; L \xrightarrow{\eta} H'; L} \quad \frac{H \checkmark \quad L \xrightarrow{\eta} L'}{H; L \xrightarrow{\eta} L'} \\
 \\
 \frac{H \checkmark \quad L \checkmark}{H|L \checkmark} \quad \frac{H \checkmark \quad L \checkmark}{H; L \checkmark} \quad \frac{H \xrightarrow{\eta} H'}{H|L \xrightarrow{\eta} H'|L} \quad \frac{H \xrightarrow{\eta} H'}{H^* \xrightarrow{\eta} H'; H^*}
 \end{array}$$

Table 3. Semantic rules for choreographies (symmetric rules omitted).

Choreographies are especially useful to describe the protocols of interactions within a group of collaborating services, nevertheless, even if choreography languages represent a simple and intuitive approach for the description of the message exchange among services, they are not yet very popular in the context of

service oriented computing. The main problem to their diffusion is that it is not trivial to relate the high level choreography description with the actual implementation of the specified system realised as composition of services that are usually loosely coupled, independently developed by different companies, and autonomous. More precisely, the difficult task is, given a choreography, to lookup available services that, once combined, are ensured to behave according to the given choreography.

In order to formally investigate this problem, we define a mechanism to extract from a choreography the description of the behaviour of a given role. Formally, for each role i , we define a labelled transition system with transitions $\xrightarrow{\eta}_i$ (see the rules in Table 4) and termination predicate \sqrt{i} representing the behavior of the role i . In the following, given a choreography H and one of its role i , with $semH_i$ we denote the contract term obtained from the labelled transition system $trans\eta_i$ according to the technique defined in Section 2.

$$\begin{array}{c}
a_{r \rightarrow s} \xrightarrow{\bar{a}_s} r \mathbf{1} \quad a_{r \rightarrow s} \xrightarrow{a} s \mathbf{1} \quad a_{r \rightarrow s} \sqrt{i} \text{ if } i \neq r, s \\
\mathbf{1} \sqrt{i} \quad H^* \sqrt{i} \\
\frac{H \xrightarrow{\eta}_i H'}{H+L \xrightarrow{\eta}_i H'} \quad \frac{H \sqrt{i}}{H+L \sqrt{i}} \quad \frac{H \xrightarrow{\eta}_i H'}{H;L \xrightarrow{\eta}_i H';L} \quad \frac{H \sqrt{i} \quad L \xrightarrow{\eta}_i L'}{H;L \xrightarrow{\eta}_i L'} \\
\frac{H \sqrt{i} \quad L \sqrt{i}}{H|L \sqrt{i}} \quad \frac{H \sqrt{i} \quad L \sqrt{i}}{H;L \sqrt{i}} \quad \frac{H \xrightarrow{\eta}_i H'}{H|L \xrightarrow{\eta}_i H'|L} \quad \frac{H \xrightarrow{\eta}_i H'}{H^* \xrightarrow{\eta}_i H';H^*}
\end{array}$$

Table 4. Projection on the role i of a choreography (symmetric rules omitted).

In this section we discuss how to exploit the choreography and the contract calculus in order to define a procedure that checks whether a service exposing a specific contract C can play the role r within a given choreography.

First of all we need to uniform the choreography and the contract calculus. From a syntactical viewpoint, we have to map the operation names used for choreographies with the names used for contracts assuming $Operations = \mathcal{N}$. We do the same also for the role names that are mapped into the location names, i.e., $Roles = Loc$. Taken these assumptions, we have that the labels of the operational semantics of the choreography calculus are a subset of the labels of the operational semantics of contract systems, i.e. $a_{r \rightarrow s}^+$ and $a_{r \rightarrow s}^-$.

We are now ready to formalize the notion of correct implementation of a choreography. Intuitively, a system implements a choreography if it is a correct composition of contracts and all of its conversations (i.e. the possible sequences of message exchanges), are admitted by the choreography.

Definition 15. (Choreography implementation) *Given the choreography H and the system P , we say that P implements H (written $P \times H$) if*

- P is a correct contract composition and
- given a sequence w of labels of the kind $a_{r \rightarrow s}^+$ and $a_{r \rightarrow s}^-$, if $P \xrightarrow{w} P'$ and $P' \surd$ then there exists H' such that $H \xrightarrow{w} H'$ and $H' \surd$.

Note that it is not necessary for an implementation to include all possible conversations admitted by a choreography.

It is interesting to observe that given a choreography H , the system obtained composing its projections is not ensured to be an implementation of H . For instance, consider the choreography $a_{r \rightarrow s} ; b_{t \rightarrow u}$. The system obtained by projection is $[\bar{a}_s]_r \parallel [a]_s \parallel [\bar{b}_u]_t \parallel [b]_u$. Even if this is a correct composition of contracts, it is not an implementation of H because it comprises the conversation $b_{t \rightarrow u}^+ b_{t \rightarrow u}^- a_{r \rightarrow s}^+ a_{r \rightarrow s}^-$ which is not admitted by H .

The problem is not in the definition of the projection, but in the fact that the above choreography cannot be implemented preserving the message exchanges specified by the choreography. In fact, in order to guarantee that the communication between t and u is executed after the communication between r and s , it is necessary to add a further message exchange (for instance between s and r) which is not considered in the choreography. We restrict our interest to well formed choreographies.

Definition 16. (Well formed choreography) *A choreography H , defined on the roles r_1, \dots, r_n , is well formed if $[[H]]_{r_1}]_{r_1} \parallel \dots \parallel [[H]]_{r_n}]_{r_n} \times H$*

We are now in place for the definition of the relation $C \triangleleft_r H$ indicating whether the contract C can play the role r in the choreography H .

Definition 17. (Conformance family) *A relation among contracts, roles, and choreographies denoted with $C \triangleleft_r H$ is a conformance relation if, given a well formed choreography H with roles r_1, \dots, r_n , we have that $[[H]]_{r_i} \triangleleft_{r_i} H$ for $1 \leq i \leq n$ and if $C_1 \triangleleft_{r_1} H, \dots, C_n \triangleleft_{r_n} H$ then $[C_1]_{r_1} \parallel \dots \parallel [C_n]_{r_n} \times H$*

This definition is slightly different with respect to the corresponding one in [BZ07b] because we have added the requirement $[[H]]_{r_i} \triangleleft_{r_i} H$. This is useful to avoid uninteresting conformance relations such as the two following ones. Consider the choreography $H = a_{r \rightarrow s} + b_{r \rightarrow s}$. We have that the relations \triangleleft^1 and \triangleleft^2 defined as follows

$$\begin{array}{ll} \bar{a}_s \triangleleft_r^1 H & a \triangleleft_r^1 H \\ \bar{b}_s \triangleleft_r^2 H & b \triangleleft_r^2 H \end{array}$$

could be conformance relations if we do not take into account the projections. These two conformance relations are undesired as they are completely unrelated even if they refer to the same initial choreography. For instance, it is trivial to see that it is not possible to have a conformance relation that comprises the union of the two relations \triangleleft^1 and \triangleleft^2 . In fact, the system

$$[\bar{a}_s]_r \parallel [b]_s$$

is not a correct composition

In the case of synchronous communication we proved in [BZ07a] a negative result about conformance: differently from the subcontract pre-orders defined on contracts in the previous Section, there exists no maximal conformance relation. For instance, consider the choreography $H = a_{r \rightarrow s} | b_{r \rightarrow s}$. We could have two different conformance relations, the first one \triangleleft^1 including (besides the projections) also $(\tau.a.b + \tau.b.a) \triangleleft_s^1 H$ and the second one \triangleleft^2 including also $(\tau.\bar{a}_s.\bar{b}_s + \tau.\bar{b}_s.\bar{a}_s) \triangleleft_r^2 H$. If communication is synchronous, it is easy to see that it is not possible to have a conformance relation that comprises the union of the two relations \triangleleft^1 and \triangleleft^2 . In fact, the system $[\tau.\bar{a}_s.\bar{b}_s + \tau.\bar{b}_s.\bar{a}_s]_r \parallel [\tau.a.b + \tau.b.a]_s$ is not a correct composition because the two contracts may internally select two incompatible orderings for the execution of the two message exchanges (and in this case they stuck). On the contrary, in the presence of message queues that allows for a reordering of the sent messages, the above composition is a correct system that implements the initial choreography.

Unfortunately, even if this prototypical counter-example does not work in the presence of message queues, we proved that the negative result holds also in the new scenario that we consider in this paper. To prove this, we had to find out a more subtle counter-example. Consider the choreography $H = a_{r \rightarrow s} | a_{s \rightarrow r}$. We could have two different conformance relations, the first one \triangleleft^1 including (besides the projections) also $a.\bar{b}_r \triangleleft_s^1 H$ and the second one \triangleleft^2 including also $b.\bar{b}_s \triangleleft_r^2 H$. It is easy to see that it is not possible to have a conformance relation that comprises the union of the two relations \triangleleft^1 and \triangleleft^2 . In fact, the system $[b.\bar{b}_s]_r \parallel [a.\bar{b}_r]_s$ is not a correct composition because the two contracts are both blocked for a never incoming message.

The remainder of the paper is dedicated to the definition of a mechanism that, exploiting the choreography projection and the notion of contract refinement defined in the previous Section, permits to characterize an interesting conformance relation. This relation is called *consonance*.

Definition 18. (Consonance) *We say that the contract C is consonant with the role r of the well formed choreography H (written $C \bowtie_r H$) if $C \preceq \llbracket H \rrbracket_r$ where \preceq is the subcontract relation defined in Section 2.*

Theorem 4. *Given a well formed choreography H , we have that the consonance relation $C \bowtie_r H$ is a conformance relation.*

Proof. Suppose that H has roles r_1, \dots, r_n . By definition of well formed choreography and the definition of correct choreography implementation, we have that the system $\llbracket H \rrbracket_{r_1} \parallel \dots \parallel \llbracket H \rrbracket_{r_n}$ is correct and its conversations are a subset of the conversations of H . Consider now a set of contracts C_1, \dots, C_n such that $C_i \preceq \llbracket H \rrbracket_{r_i}$ for $1 \leq i \leq n$. By Theorem 2 we have that the subcontract relation \preceq is a subcontract pre-order, thus $[C_1]_{r_1} \parallel \dots \parallel [C_n]_{r_n}$ is a correct composition and moreover its conversations are a subset of the conversations in the initial system $\llbracket H \rrbracket_{r_1} \parallel \dots \parallel \llbracket H \rrbracket_{r_n}$. This proves that $[C_1]_{r_1} \parallel \dots \parallel [C_n]_{r_n}$ is a correct implementation of H , hence the Theorem holds.

4 Related Work and Conclusion

We have addressed the problem of the definition of suitable notions of contract refinement and choreography conformance for services that communicate through message queues. We have attacked this problem exploiting the approach that we have already successfully adopted for synchronously communicating services [BZ07b]. However, the new theory of contracts is more general than the theory in our previous paper because we represent contracts in a language independent way. On the one hand, this required to significantly revisit our technical contribution, but on the other hand, our results are now more general as they apply to any contract language (for which an operational semantics is defined in terms of a labelled transition system). This choice also influenced the theory for choreography conformance. Now a choreography projection must produce a labelled transition system instead of a contract specified in a given language. We solve this problem defining the projection in structured operational semantics.

It is worth noting that, differently from our previous work, in this paper we do not present an actual way for deciding compliance, refinement, and conformance. This follows from the fact that the presence of message queues make a contract system possibly infinite. In fact, even if contracts are finite state, a contract could repeatedly emit the same message thus introducing an unbounded amount of messages in a queue. Contract systems can be limited to be finite in (at least) two possible ways, either considering bounded buffers or avoiding cycles in contracts.

In the Introduction we have already commented similar contract theories available in the literature [CCL⁺06,LP07,CGP08] developed for synchronous communication. The unique contract theory for asynchronous communication that we are aware of has been developed by van der Aalst and others using Petri nets instead of process calculi [ALM⁺07]. In that paper, the same approach for formalizing compliance and refinement that we have presented in [BZ07b] for process calculi, has been applied to service systems specified using open Workflow Nets (a special class of Petri nets) that communicate asynchronously. As in our works, they prove that contract refinement can be done independently. Moreover, they present an actual way for checking refinement that work assuming that contracts do not contain cycles. As a future work, we plan to investigate whether their decidability technique can be applied also in our different context in which message queues preserve the order of messages.

A final comment is concerned with the testing theories developed for process calculi starting from the seminal work by De Nicola and Hennessy [DH84]. A careful comparison between must testing and our contract theory for synchronous communication can be found in [BZ07a] (where we resort to testing to define an actual procedure to check contract refinement). The same comments apply also to the CSP failure refinement [Hoa85] as it is well known that the must testing pre-order and the CSP failure refinement coincide (at least for finitely branching processes without divergences) [DeN87]. As far as must testing for asynchronous communication is concerned, it has been investigated for asynchronous CCS in [CH98,BDP02]. An interesting law holding in that papers is that an input, immediately followed by the output of the same message, is

equivalent to do nothing. This does not hold in our context. In fact, a receiver of a message cannot re-emit the read message because it is not possible for a service to introduce a message in its own message queue.

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