

# Techniques for analysis of algorithms

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# Computation Model

Let's consider a computation model composed of a **register-based machine** as follows:

- It has an input and an output device;
- The machine has  $N$  memory locations, addressed from 1 to  $N$ ; every memory location can contain a value (integer, real, etc.);
- Read or write access to each memory location requires **constant time**;
- The machine has a set of registers to store parameters needed for basic operations, and the pointer to current operation;
- The machine has a program composed by a **finite** set of instructions.

# Computational Cost

## Definition

Let  $f(n)$  be the amount of *resources* (execution time or memory requested) needed by an algorithm on a input of size  $n$ , executed on a register-based machine.

We want to study the *order of magnitude* of  $f(n)$  by ignoring the multiplicative constants and the terms of lower magnitude.

# Computational cost metric

Evaluating the real execution time of a program to estimate the computational cost has a number of disadvantages:

- To implement a given algorithm could be time consuming activity;
- Execution time is dependent on the given architecture used (programming language used, machine and CPU characteristics, etc.);
- We could be interested to know the computational cost metric for input size too wide for the machine available;
- To estimate the order of magnitude of the cost metric from empirical measures is not always possible;

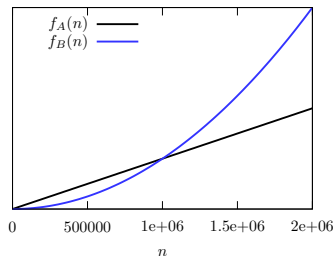
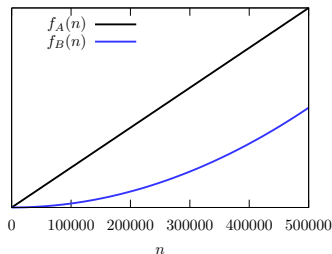
# Computational Cost

## Example

Let's consider two algorithms  $A$  e  $B$  resolving the same problem.

- Let  $f_A(n) = 10^3 n$  be the computational cost of  $A$ ;
- Let  $f_B(n) = 10^{-3} n^2$  be the computational cost of  $B$ .

Which one is preferable?



# Asymptotic notation $O(f(n))$

## Definition

Given a cost function  $f(n)$ , we define the set  $O(f(n))$  as the set of functions  $g(n)$  such that constants  $c > 0$  e  $n_0 \geq 0$  exist, such that the following conditions are satisfied:

$$\forall n \geq n_0 : g(n) \leq cf(n)$$

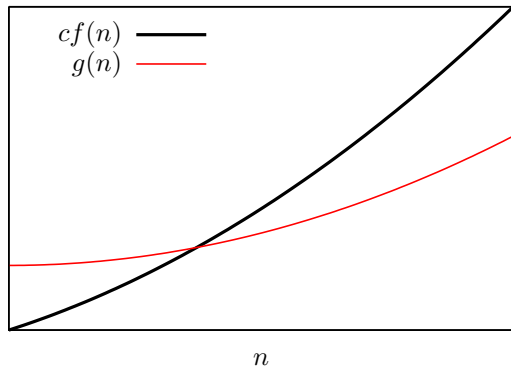
Or synthetically:

$$O(f(n)) = \{g(n) : \exists c > 0, n_0 \geq 0 \text{ such that } \forall n \geq n_0 : g(n) \leq cf(n)\}$$

Note: we use the notation (though not formally correct)  $g(n) = O(f(n))$  to indicate  $g(n) \in O(f(n))$ .

# Graphical representation

$$g(n) = O(f(n))$$





# Example

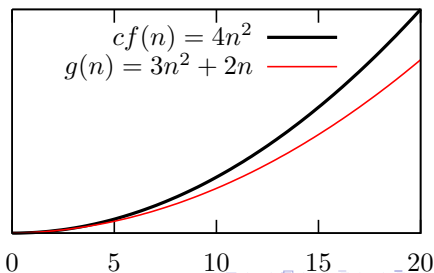
Let  $g(n) = 3n^2 + 2n$  and  $f(n) = n^2$ . We want to prove that  $g(n) = O(f(n))$ .

We must find two constants  $c > 0$ ,  $n_0 \geq 0$  such that  $g(n) \leq cf(n)$  for each  $n \geq n_0$ , in other words:

$$3n^2 + 2n \leq cn^2 \quad (1)$$

$$c \geq \frac{3n^2 + 2n}{n^2} = 3 + \frac{2}{n}$$

as an example, let's select  $n_0 = 10$  and  $c = 4$ , and we see that relation (1) is satisfied.



# Asymptotic notation $\Omega(f(n))$

## Definition

Given a cost function  $f(n)$ , we define the set  $\Omega(f(n))$  as the set of functions  $g(n)$  such that constants  $c > 0$  e  $n_0 \geq 0$  exist, such that the following conditions are satisfied:

$$\forall n \geq n_0 : g(n) \geq cf(n)$$

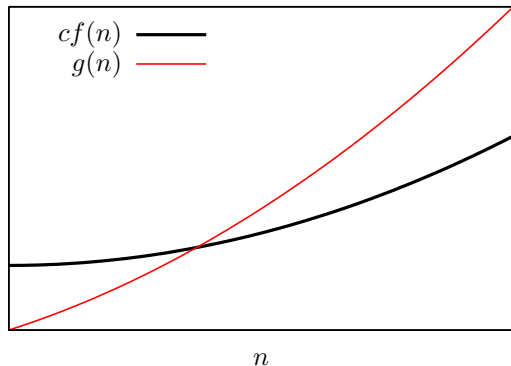
More shortly:

$$\Omega(f(n)) = \{g(n) : \exists c > 0, n_0 \geq 0 \text{ such that } \forall n \geq n_0 : g(n) \geq cf(n)\}$$

Note: we use the notation  $g(n) = \Omega(f(n))$  to indicate  $g(n) \in \Omega(f(n))$ .

# Graphical representation

$$g(n) = \Omega(f(n))$$





# Asymptotical notation $\Theta(f(n))$

## Definition

Given a cost function  $f(n)$ , we define the set  $\Theta(f(n))$  as the set of functions  $g(n)$  such that constants  $c_1 > 0$ ,  $c_2 > 0$  and  $n_0 \geq 0$  exist, such that the following conditions are satisfied:

$$\forall n \geq n_0 : c_1 f(n) \leq g(n) \leq c_2 f(n)$$

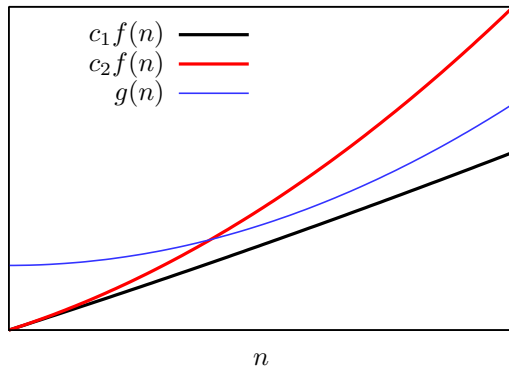
Synthetically:

$$\Theta(f(n)) = \{g(n) : \exists c_1 > 0, c_2 > 0, n_0 \geq 0 \text{ such that} \\ \forall n \geq n_0 : c_1 f(n) \leq g(n) \leq c_2 f(n)\}$$

Note: we use the notation  $g(n) = \Theta(f(n))$  to indicate  $g(n) \in \Theta(f(n))$ .

# Graphical representation

$$g(n) = \Theta(f(n))$$



# Intuitive explanation

- If  $g(n) = O(f(n))$  this means that the order of magnitude of  $g(n)$  is “less or equal” than  $f(n)$ ;
- If  $g(n) = \Theta(f(n))$  this means that  $g(n)$  and  $f(n)$  have the same order of magnitude;
- Se  $g(n) = \Omega(f(n))$  this means that the order of magnitude of  $g(n)$  is “greater or equal” than  $f(n)$

# Some properties of the asymptotical notation

## Simmetry

$g(n) = \Theta(f(n))$  if and only if  $f(n) = \Theta(g(n))$

## Transposed Simmetry

$g(n) = O(f(n))$  iff  $f(n) = \Omega(g(n))$

## Transitivity

If  $g(n) = O(f(n))$  and  $f(n) = O(h(n))$ , then  $g(n) = O(h(n))$ .  
The same holds for  $\Omega$  and  $\Theta$ .



# Orders of magnitude

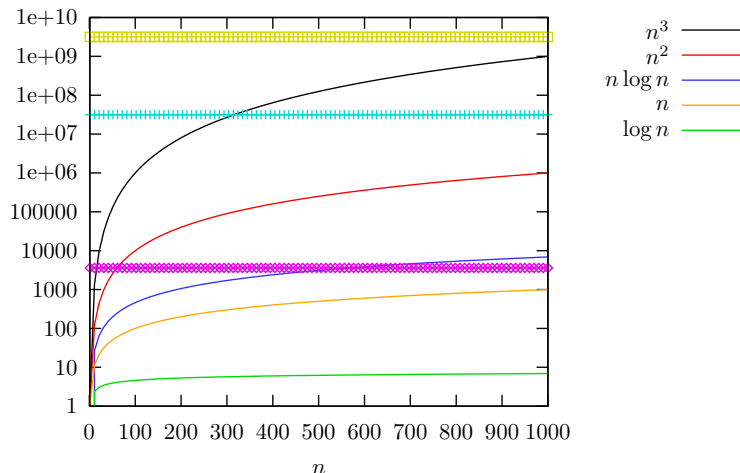
In ascending order of cost:

	Order	Example
$O(1)$	constant	determine if a number is even
$O(\log n)$	logarithmic	search of an element in an ordered array
$O(n)$	linear	search of an element in an unordered array
$O(n \log n)$	pseudolinear	Merge Sort ordering of an array
$O(n^2)$	quadratic	Bubble Sort ordering of an array
$O(n^3)$	cubic	matrix product $n \times n$ with "intuitive" algorithm
$O(c^n)$	exponential, base $c > 1$	Computation of matrix determinant by expansion of minor
$O(n!)$	factorial	
$O(n^n)$	exponential, base $n$	

In general:

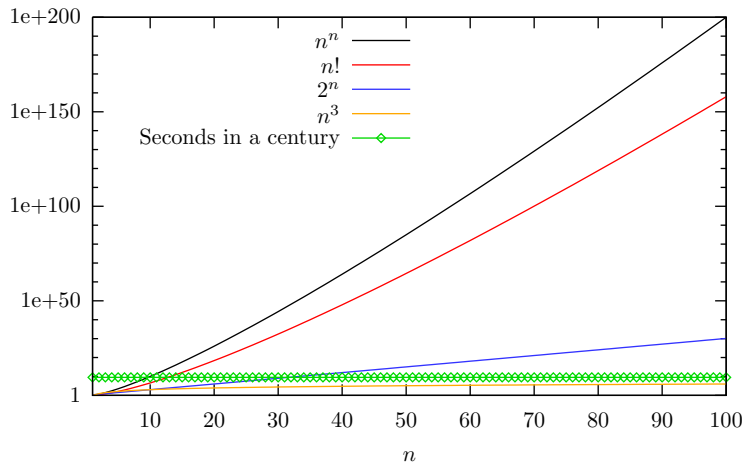
- $O(n^k)$  when  $k > 0$  is **polynomial order**
- $O(c^n)$  when  $c > 1$  is **exponential order**

# Graphical comparison of orders of magnitude



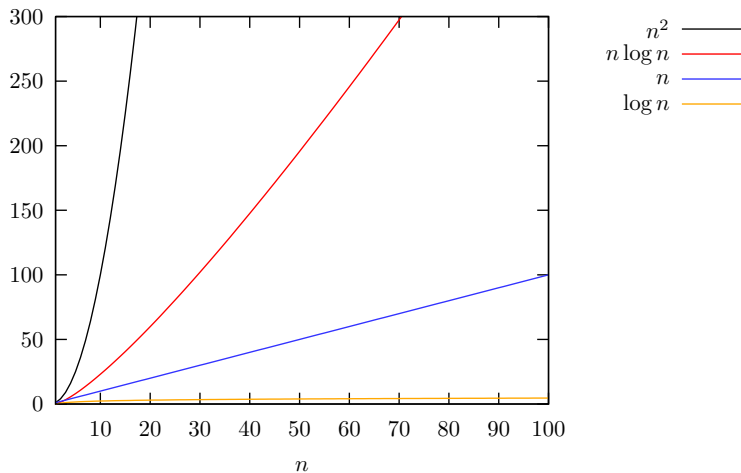
Note: y scale is logarithmic; horizontal lines indicate the number of seconds in an hour, a year, a century (respectively, bottom to up)

# Graphical comparison of orders of magnitude



Note: y scale is logarithmic

# Graphical comparison of orders of magnitude



# Quiz: true or false?

$$6n^2 = \Omega(n^3) ?$$

By applying the definition, we must prove that

$$\exists c > 0, n_0 \geq 0 : \forall n \geq n_0 \quad 6n^2 \geq cn^3$$

That is,  $c \leq 6/n$ .

Given  $c$  we can always select a value of  $n$  sufficiently large such that  $6/n < c$ , hence the assertion is **false**. □

# Quiz: true or false?

$$10n^3 + 2n^2 + 7 = O(n^3) ?$$

By applying the definition, we must prove that

$$\exists c > 0, n_0 \geq 0 : \forall n \geq n_0 \quad 10n^3 + 2n^2 + 7 \leq cn^3$$

In other words:

$$\begin{aligned} 10n^3 + 2n^2 + 7 &\leq 10n^3 + 2n^3 + 7n^3 && (\text{se } n \geq 1) \\ &= 19n^3 \end{aligned}$$

Hence the inequality is true e.g. when  $n_0 = 1$  and  $c = 19$ . □

# Questions

- Demonstrate  $\log_2 n = O(n)$ ;
- What is the difference if the base of logarithm is 2?
- Demonstrate  $n \log n = O(n^2)$ ;
- Demonstrate, for all  $\alpha > 0$ ,  $\log n = O(n^\alpha)$  (hint: see above, we can say  $\log n^\alpha = O(n^\alpha)$ , hence...)
- Find the good location for  $O(\sqrt{n})$  in the table of the orders of magnitude. Why?

# Cost of execution

## Definition

An algorithm  $\mathcal{A}$  has **execution cost**  $O(f(n))$  on an instance of the input of size  $n$  with respect to a given **computation resource**, if given the amount  $r(n)$  of the resource sufficient for execution of  $\mathcal{A}$ , for every instance of size  $n$ , the following relation holds:  $r(n) = O(f(n))$ .

**Note** Computation resources in our case means **execution time** or **memory occupation**.



# Problem complexity

## Definition

A problem  $\mathcal{P}$  has **complexity**  $O(f(n))$ , with respect to a given computation resource, if an algorithm exists which resolves  $\mathcal{P}$ , whose execution cost with respect to the resource is  $O(f(n))$ .

# Some useful laws

## Sum

If  $g_1(n) = O(f_1(n))$  and  $g_2(n) = O(f_2(n))$ , then  
 $g_1(n) + g_2(n) = O(f_1(n) + f_2(n))$

## Product

If  $g_1(n) = O(f_1(n))$  and  $g_2(n) = O(f_2(n))$ , then  
 $g_1(n) \cdot g_2(n) = O(f_1(n) \cdot f_2(n))$

## constants elimination

If  $g(n) = O(f(n))$ , then  $a \cdot g(n) = O(f(n))$  for every constant  $a > 0$

# Observation

Dealing with the orders of magnitude, every basic operation (instruction) has cost  $O(1)$ ; a different contribute comes from **conditional** and **iterative** instructions.

```
if ( F_test ) {  
    F_true  
} else {  
    F_false  
}
```

Assuming:

- $F_{\text{test}} = O(f(n))$
- $F_{\text{true}} = O(g(n))$
- $F_{\text{false}} = O(h(n))$

The execution cost of the if-then-else block is

$$O(\max\{f(n), g(n), h(n)\})$$

# Analysis of the best, worst and average case

Let  $\mathcal{I}_n$  be the set of all possible *instances of the input* of size  $n$ . Let  $T(I)$  be the execution time of the algorithm on the instance  $I \in \mathcal{I}_n$ .

- The (*worst case*) cost is defined as

$$T_{\text{worst}}(n) = \max_{I \in \mathcal{I}_n} T(I)$$

- The (*best case*) cost is defined as

$$T_{\text{best}}(n) = \min_{I \in \mathcal{I}_n} T(I)$$

- The (*average case*) cost is defined as

$$T_{\text{avg}}(n) = \sum_{I \in \mathcal{I}_n} T(I)P(I)$$

where  $P(I)$  is the probability of occurrence of the instance  $I$ .

# Analysis of non recursive algorithms

## Search of min value in non-empty array

```
// Return position of minimum element in A
algorithm Minimum( A[1..n] of float ) -> int
  int m:=1; // Position of min element
  for i:=2 to n do
    if ( A[i]<A[m] ) then
      m = i;
    endif
  endfor
  return m;
}
```

## Analysis

- Let  $n$  be the length of array  $v$ .
- the cycle body is executed  $n - 1$  times;
- Every iteration has cost  $O(1)$
- If time cost of the execution of `Minimum` is  $O(n)$  (or, more precisely,  $\Theta(n)$ ): **why?**.

# Sequential search

## Best and Worst cases

```
// Returns the position of first occurrence of ``val``  
// in the array A[1..n].  
// Returns -1 if the value is not included.  
algorithm Find( array A[1..n] of int, int val ) -> int  
  for i:=1 to n do  
    if ( A[i]==val ) then  
      return i;  
    endif  
  endfor  
  return -1;
```

- In the **best case** the searched element is the first of the list.  
Hence  $T_{\text{best}}(n) = O(1)$
- In the **worst case** the searched element is the last one (or it is not present). Hence  $T_{\text{worst}}(n) = \Theta(n)$
- and in the **average case**?

# Sequential search

## Analysis of the average case

We do not know the probability of occurrence of the values in the list, so we make some assumptions.

Given an array of  $n$  elements, we assume the probability  $P_i$  that the element is in position  $i$  ( $i = 1, 2, \dots, n$ ) to be  $P_i = 1/n$ , for every  $i$  (we assume the element is always present in the array).

The time  $T(i)$  needed to find element in the  $i$ -th position is  $T(i) = i$ .

Hence we conclude that:

$$T_{\text{avg}}(n) = \sum_{i=1}^n P_i T(i) = \frac{1}{n} \sum_{i=1}^n i = \frac{1}{n} \frac{n(n-1)}{2} = \Theta(n)$$

# Example

An iterative ordering algorithm

```
public class SortingAlgo {
    // compute index of min element in the set
    // v[i], v[i+1]... v[j]
    static int Min( int v[], int i, int j )
    { /* ... */ }
    // v[] must be non-empty
    public static void Sort( int v[] )
    {
        for ( int i=0; i<v.length-1; ++i ) {
            int m = SortingAlgo.Min( v, i, v.length-1 );
            // Swap v[i] e v[m]
            int tmp = v[i];
            v[i] = v[m];
            v[m] = tmp;
        }
    }
}
```



# Analysis of the sorting algorithm

- The call of  $\text{Min}(v, i, v.\text{length}-1)$  finds the min element in the array  $v[i], v[i+1], \dots, v[n-1]$ . The time needed is proportional to  $n-i$ ,  $i = 0, 1, \dots, n-1$  (why?);
- the swap operation has execution time cost  $O(1)$ ;
- The body of the `for` cycle is executed  $n$  times.

The time execution cost of the whole function `Sort` is:

$$\sum_{i=0}^{n-1} (n-i) = n^2 - \sum_{i=0}^{n-1} i = n^2 - \frac{n(n-1)}{2} = \frac{n^2 + n}{2}$$

which is  $\Theta(n^2)$ .

# Analysis of recursive algorithms

Search an element in an ordered array

```
public class BinarySearch {  
  
    static int FindRec( int val, int v[], int i, int j ) {  
        if ( i>j ) { return -1; }  
        else {  
            int m = (i+j)/2;  
            if ( v[m] == val ) { return m; } // found  
            else {  
                if ( v[m] > val ) {  
                    return FindRec( val, v, i, m-1 );  
                } else {  
                    return FindRec( val, v, m+1, j );  
                }  
            }  
        }  
    }  
}  
  
// Finds the position of an element with value val in the  
// array v[], ordered in ascending order.  
public static int Find( int val, int v[] ) {  
    BinarySearch.FindRec( val, v, 0, v.length-1 );  
}  
}
```

# Analysis of the binary search algorithm

Let  $T(n)$  be the execution time of function `FindRec` on an array of  $n = j - i + 1$  elements.

In general,  $T(n)$  depends both on the number of elements in the array, and on the position of the searched element (or the fact that the element is missing).

- In the most favorable case (**best case**) the searched element is in the central position; in this case  $T(n) = O(1)$ .
- In the less favorable case (**worst case**) the searched element does not exist. Which function is  $T(n)$  in this case?

# Analysis of the binary search algorithm

## Iteration method

We can define  $T(n)$  with a recurrence, as follows.

$$T(n) = \begin{cases} c_1 & \text{if } n = 0 \\ T(\lfloor n/2 \rfloor) + c_2 & \text{if } n > 0 \end{cases}$$

The **iteration method** consists in developing the recurrence equation and intuitively define the equation:

$$T(n) = T(n/2) + c_2 = T(n/4) + 2c_2 = T(n/8) + 3c_2 = \dots = T(n/2^i) + i \times c_2$$

Assuming that  $n$  is a power of 2, we stop when  $n/2^i = 1$ , that is  $i = \log n$ . At the end we get

$$T(n) = c_1 + c_2 \log n = O(\log n)$$

# Verifying recurrence equations

## Substitution method

We apply the principle of induction to verify the solution of a recurrence equation.

**Example** We prove that  $T(n) = O(n)$  is a solution for

$$T(n) = \begin{cases} 1 & \text{if } n = 1 \\ T(\lfloor n/2 \rfloor) + n & \text{if } n > 1 \end{cases}$$

**Proof** By induction, we verify that  $T(n) \leq cn$  for  $n$  sufficiently large.

- Base step:  $T(1) = 1 \leq c \times 1$ . It is sufficient to choose  $c \geq 1$ .
- Inductive step:

$$\begin{aligned} T(n) &= T(\lfloor n/2 \rfloor) + n \\ &\leq c\lfloor n/2 \rfloor + n \quad (\text{inductive assumption}) \\ &\leq cn/2 + n = f(c)n \end{aligned}$$

with  $f(c) = (c/2 + 1)$ . The proof of the inductive step works when  $f(c) \leq c$ , that is  $c \geq 2$ .

# Fundamental Theorem of Recurrence

## Master Theorem

### Theorem

*The recurrence relation:*

$$T(n) = \begin{cases} aT(n/b) + f(n) & \text{if } n > 1 \\ 1 & \text{if } n = 1 \end{cases} \quad (3)$$

*has solution:*

- 1  $T(n) = \Theta(n^{\log_b a})$  if  $f(n) = O(n^{\log_b a - \epsilon})$  for  $\epsilon > 0$ ;
- 2  $T(n) = \Theta(n^{\log_b a} \log n)$  if  $f(n) = \Theta(n^{\log_b a})$ ;
- 3  $T(n) = \Theta(f(n))$  if  $f(n) = \Omega(n^{\log_b a + \epsilon})$  for  $\epsilon > 0$  and  $af(n/b) \leq cf(n)$  for  $c < 1$  and sufficiently large  $n$ .

# Example

## Application of the master theorem

$$T(n) = \begin{cases} aT(n/b) + f(n) & \text{if } n > 1 \\ 1 & \text{if } n = 1 \end{cases}$$

- 1 In the binary search, we have  $T(n) = T(n/2) + O(1)$ . Hence  $a = 1$ ,  $b = 2$ ,  $f(n) = O(1)$ ; this is the second case of the theorem, hence  $T(n) = \Theta(\log n)$ .
- 2 Considering  $T(n) = 9T(n/3) + n$ ; in this case  $a = 9$ ,  $b = 3$  and  $f(n) = O(n)$ . This is the first case,  $f(n) = O(n^{\log_b a - \epsilon})$  with  $\epsilon = 1$ , that is  $T(n) = \Theta(n^{\log_b a}) = \Theta(n^2)$ .

# Analysis of recursive algorithms

## Fibonacci

The Fibonacci sequence is defined as:

$$F_n = \begin{cases} 1 & \text{if } n = 1, 2 \\ F_{n-1} + F_{n-2} & \text{if } n > 2 \end{cases}$$

Let's consider the execution time of the trivial recursive algorithm to compute  $F_n$ , whose execution time  $T(n)$  satisfies the recurrence relation:

$$T(n) = \begin{cases} c_1 & \text{if } n = 1, 2 \\ T(n-1) + T(n-2) + c_2 & \text{if } n > 2 \end{cases}$$

We want to evaluate a lower and upper bound for  $T(n)$



# Analysis of recursive algorithms

## Fibonacci–upper bound

**Upper bound.** We exploit the fact that  $T(n)$  is non-decreasing function:

$$\begin{aligned}T(n) &= T(n-1) + T(n-2) + c_2 \\ &\leq 2T(n-1) + c_2 \\ &\leq 4T(n-2) + 2c_2 + c_2 \\ &\leq 8T(n-3) + 2^2c_2 + 2c_2 + c_2 \\ &\leq \dots \\ &\leq 2^k T(n-k) + c_2 \sum_{i=0}^{k-1} 2^i \\ &\leq \dots \\ &\leq 2^{n-1} c_3\end{aligned}$$

for a given constant  $c_3$ . Hence  $T(n) = O(2^n)$ .

# Analysis of recursive algorithms

## Fibonacci-lower bounds

**Lower bounds.** Again, we exploit the fact that  $T(n)$  is a non-decreasing function:

$$\begin{aligned}T(n) &= T(n-1) + T(n-2) + c_2 \\ &\geq 2T(n-2) + c_2 \\ &\geq 4T(n-4) + 2c_2 + c_2 \\ &\geq 8T(n-6) + 2^2c_2 + 2c_2 + c_2 \\ &\geq \dots \\ &\geq 2^k T(n-2k) + c_2 \sum_{i=0}^{k-1} 2^i \\ &\geq \dots \\ &\geq 2^{\lfloor n/2 \rfloor} c_4\end{aligned}$$

for a given constant  $c_4$ . Hence  $T(n) = \Omega(2^{\lfloor n/2 \rfloor})$ .

# Note

Attention  $2^{\lfloor n/2 \rfloor} = O(2^n)$ , but  $2^{\lfloor n/2 \rfloor} \neq \Theta(2^n)$ . In other words, the two functions, both exponential, belong to different classes of complexity. (Why?).

# Amortized cost

The **amortized analysis** studies the **average** cost of a sequence of operations.

## Definition

Let  $T(n, k)$  be the total time needed by an algorithm, in the worst case, to execute  $k$  operation on input instances of size  $n$ . We define **amortized cost** a sequence of  $k$  operations

$$T_{\alpha}(n) = \frac{T(n, k)}{k}$$

# Example

## Amortized analysis

Problem: given a sequence of binary digits, initialized to zero, we define a function which increments by one the decimal value represented by the binary digits.

```
// v[0] is the most significant bit  
public static void increment( int[] v )  
{  
    for ( int i=v.length-1; i>0; —i ) {  
        v[i] = 1-v[i]; // invert the bit  
        if ( v[i] == 1 ) {  
            break;  
        }  
    }  
}
```

# Example

<b>value</b>	<b>v[0]</b>	<b>v[1]</b>	<b>v[2]</b>	<b>v[3]</b>	<b>v[4]</b>	<b>v[5]</b>	<b>Cost</b>
0	0	0	0	0	0	0	
1	0	0	0	0	0	<b>1</b>	1
2	0	0	0	0	<b>1</b>	<b>0</b>	2
3	0	0	0	0	1	<b>1</b>	1
4	0	0	0	<b>1</b>	<b>0</b>	<b>0</b>	3
5	0	0	0	1	0	<b>1</b>	1
6	0	0	0	1	<b>1</b>	<b>0</b>	2
7	0	0	0	1	1	<b>1</b>	1
8	0	0	<b>1</b>	<b>0</b>	<b>0</b>	<b>0</b>	4
9	0	0	1	0	0	<b>1</b>	1
10	0	0	1	0	<b>1</b>	<b>0</b>	2

# Analysis

The cost of operation `invert` is the number of inverted bits.

- The first bit ( $v[n-1]$ ) is inverted in each call;
- The second bit ( $v[n-2]$ ) is inverted every 2 calls;
- The third bit ( $v[n-3]$ ) is inverted every 4 calls;
- ...
- The  $i$ -th bit ( $v[n-i]$ ) is inverted every  $2^{i-1}$  calls;

The total execution time for  $k$  operations is given as:

$$T(n, k) = k + \lfloor k/2 \rfloor + \lfloor k/4 \rfloor + \dots + 2 + 1 = \sum_{i=0}^{\log_2 k} \lfloor k/2^i \rfloor \leq k \sum_{i=0}^{\infty} 1/2^i = 2k$$

Hence

$$T_{\alpha}(n) = \frac{T(n, k)}{k} = O(1)$$