

Algorithms and Data Structures 2010-2011

Lesson 6: *exercises, graphs and trees*, priority queues and heaps

Luciano Bononi

<bononi@cs.unibo.it>

<http://www.cs.unibo.it/~bononi/>

(slide credits: these slides are a revised version of slides created by Dr. Gabriele D'Angelo)

*International Bologna Master in
Bioinformatics*

University of Bologna

20/05/2011, Bologna



Outline of the lesson

- **Graphs**
 - Exercises
 - Connected components
 - DFS and BFS

- **Trees**
 - Traversals
 - Exercises

Connected components

- **EXERCISE:** write the pseudo-code to find the number and the composition of *connected components* in a given graph G
- **SUGGESTION:** the algorithm could be based on a slightly modified version of the DFS traversal



Connected components: pseudo-code

- **ASSUMING:**
 - **COMP[]** array of integers, size = # of vertex in the graph
 - **SIZE(G)** given a graph G , returns the number of vertices
 - **VERTEX (G, i)** given a graph G and an integer i , returns the vertex identified by i
 - **ORD(G, u)** given a graph G and a vertex u , returns the identifier of u as an integer



Connected components: pseudo-code

CONNEXCOMP(G)

```
numcomp := 0;
for i:=1 to SIZE(G) do COMP[i] := 0;
for i:=1 to SIZE(G) do
  if COMP[i] == 0 then
    numcomp := numcomp + 1;
    DFS-MODIFIED(G, VERTEX(G, i), numcomp);
```



Connected components: pseudo-code

DFS-MODIFIED(G, u, i)

```
COMP[ORD(G, u)] := i;
for each v in ADJSET(G, u) do
  if COMP[ORD(G, v)] == 0 then
    DFS-MODIFIED(G, v, i);
```

- Complexity in terms of space and computation?



Graphs: exercises

- Write the Depth-First-Search (DFS) procedure in pseudo-code.
Given the graph
 - $G=(N, A)$
 - $N=\{1, 2, 3, 4,5, 6\}$
 - $A=\{(1,4), (1,5), (2,5), (3,6), (4,5), (5,2), (5,3), (6,5)\}$

Execute the DFS procedure starting from the vertex 2

Plot the graph and show its representation based on adjacency set implemented using vertex and edges vectors

Show the visited nodes and edges, assuming that the vectors are in not decreasing order



Graphs traversal: DFS

Procedure DFS(G : graph; u : vertex)

/ visit the vertex u and mark it as visited */*

for each v in **AdjSet**(G, u)

/ visit the edge (u, v) */*

if (v is not marked) then **DFS**(G, v)



Graphs: exercises

- Write the Depth-First-Search (DFS) procedure in pseudo-code. Given the graph

- $G=(N, A)$
 - $N=\{1, 2, 3, 4,5, 6\}$
 - $A=\{[1,4], [1,5], [2,5], [3,6], [4,5], [5,3], [6,5]\}$

Execute the DFS procedure starting from the vertex 2

Plot the graph and show its representation based on adjacency set implemented using vertex and edges vectors

Show the visited nodes and edges, assuming that the vectors are in not decreasing order



Graphs: exercises

- Write the Breadth-First-Search (BFS) procedure in pseudo-code. Given the graph

- $G=(N, A)$
 - $N=\{1, 2, 3, 4,5, 6\}$
 - $A=\{[1,4], [1,5], [2,5], [3,6], [4,5], [5,2], [5,3], [6,5]\}$

Execute the BFS procedure starting from the vertex 2

Plot the graph and show its representation based on adjacency set implemented using vertex and edges vectors

Show the visited nodes and edges, assuming that the vectors are in not decreasing order



Graphs traversal: BFS

Procedure **BFS**(G : graph; u : vertex)

```
Make(Q); Enqueue(Q, u);  
  
while not Empty(Q) do  
  
    u := Dequeue(Q);  
  
    /* visit the vertex u and mark it as visited */  
  
    for each v in AdjSet(G, u)  
  
        /* visit the edge (u, v) */  
  
        if (v is not marked) and (v is not in Q) then  
  
            Enqueue(Q, v)
```



Graphs: exercises

- Write the Breadth-First-Search (BFS) procedure in pseudo-code. Given the directed graph
 - $G=(N, A)$
 - $N=\{1, 2, 3, 4, 5, 6\}$
 - $A=\{(1,4), (1,5), (2,1), (2,3), (2,5), (3,6), (4,5), (5,2), (5,3), (6,5)\}$

Execute the BFS procedure starting from the vertex 2

Plot the graph and show its representation based on adjacency set implemented using vertex and edges vectors

Show the visited nodes and edges, assuming that the vectors are in not decreasing order



Binary trees: pre-order visit

function preorder(T, node)

```
if (node <> NULL) then {  
    visit(T, node);          // visits the node, i.e. prints the data  
    preorder(T, GetLeftChild(T, node));  
    preorder(T, GetRightChild(T, node));  
}
```



Binary trees: in-order visit

function inorder(T, node)

```
if (node <> NULL) then {  
    inorder(T, GetLeftChild(T, node));  
    visit(T, node);          // visits the node, i.e. prints the data  
    inorder(T, GetRightChild(T, node));  
}
```



Binary trees: post-order visit

function postorder(T, node)

```
if (node <> NULL) then {
    postorder(T, GetLeftChild(T, node));
    postorder(T, GetRightChild(T, node));
    visit(T, node);      // visits the node, i.e. prints the data
}
```



Trees: exercises

- Given 2 trees (I and II) composed of nodes
 - $N = \{10, 20, 30, 40, 50\}$ and with
 - **PREORDER(I) = PREORDER(II)**
 - **POSTORDER(I) = POSTORDER(II)**
 - **INORDER(I)** is the inverse of **INORDER(II)**
 - plot both trees



Trees: exercises

- Given a tree (I) composed of nodes
 - $N = \{1, 2, 7, 8, 9, 14, 27, 31\}$ and with
 - **PREORDER(I)** = 27/31/9/8/7/2/14/1
 - **INORDER(I)** = 9/31/7/2/8/27/14/1
 - **POSTORDER(I)** = 9/2/7/8/31/1/14/27
 - plot the tree



Algorithms and Data Structures 2010 - 2011

Lesson 6: priority queues and heaps

Luciano Bononi

<bononi@cs.unibo.it>

<http://www.cs.unibo.it/~bononi/>

(slide credits: these slides are a revised version of slides created by Dr. Gabriele D'Angelo)

*International Bologna Master in
Bioinformatics*

University of Bologna

20/05/2011, Bologna



Abstract Data Type: **Priority Queue**

- **PRIORITY QUEUE** is an abstract data type that supports the following operations:
 - **InsertWithPriority(Q, e, p)**
 - add the element (e) to the queue (Q) with an associated priority (p)
 - **GetNext(Q)**
 - remove the element from the queue that has the highest priority



Priority Queue: implementations

- Some of the data structure that can be used for the implementation:
 - **sorted list implementation**
 - **unsorted list implementation**
- Are these implementations efficient or not?



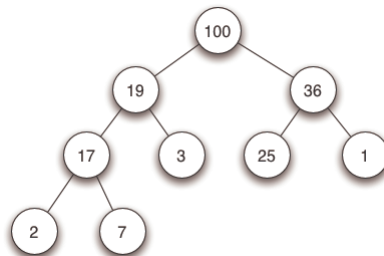
Heap

- A **Heap** is a **complete** tree that satisfies the **heap property**
- **Heap property:**
 - if B is a child of node A, then $\text{key}(A) \geq \text{key}(B)$
- If the heap property is satisfied then the node with higher value is in the root of the tree (max-heap)



Heap: example

- Heap-max example (from wikipedia)



Heap: implementation

- How is possible to efficiently design these operations?
 - **GetNext()**
 - **InsertWithPriority()**
- What is the cost of such operations?
- How is possible to implement a binary heap using an array?



ALMA MATER STUDIORUM
UNIVERSITA DI BOLOGNA

© Luciano Bononi

Algorithms and Data Structures 2010-2011

23

Algorithms and Data Structures 2010 - 2011

Lesson 6: *exercises, graphs and trees*, priority queues and heaps

Luciano Bononi

<bononi@cs.unibo.it>

<http://www.cs.unibo.it/~bononi/>

(slide credits: these slides are a revised version of slides created by Dr. Gabriele D'Angelo)

*International Bologna Master in
Bioinformatics*

University of Bologna

20/05/2011, Bologna

