Linear dependent types and intensional expressivity

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I present a work in (very) progress that aims at provide a general framework for implicit computational complexity.

What you need to retain:

"Intensional completeness is important and we can treat it in non trivial ways"



The usual scenario:

 \square

- You pick up a complexity class C, e.g. PTIME, LOGSPACE, etc.
- Starting from a programming language or logical system \mathcal{P} , you isolate a subclass \mathcal{P}^* of \mathcal{P} .
- Then, you prove:
 - **Soundness:** that every program in \mathcal{P}^* is computable in time (or space) bounded by a function in \mathcal{C} .
 - **Completeness:** every function computable in time (or space) bounded by a function in C is representable in \mathcal{P}^*
- \Box Here we have a mismatch!

Soundness is proved intensionally but completeness is proved extensionally.

 \square

We can replace the usual statement:

Completeness: Every function computable in time (or space) bounded by a function in C is shown to be representable in \mathcal{P}^* .

with the following one

Intensional Completeness: the subclass \mathcal{P}^* contains every \mathcal{P} program computable in time (or space) bounded by a function in \mathcal{C} .

□ Intensional completeness is far more interesting from a programming perspective!

Unfortunately, if \mathcal{P}^* is sound and intensionally complete, then \mathcal{P}^* is not recursively enumerable, provided \mathcal{P}^* and \mathcal{C} are nontrivial.

 \Box What should we do?

A paradigm shift...

- The proof assistant community has already considered a similar question:
 "how to deal with interesting intrinsically non decidable properties?"
- □ The Interactive Proof Assistants solution is to consider strong logical systems (e.g. CiC) where such properties could be described, loosing in this way full automatization.
- \Box We think that a similar approach is needed here. By a slogan:

"We need to consider seriously the development of intensional complete systems, leaving the decidability to an external task."

A first source of inspiration: Bounded Recursion on Notation

- In his seminal work, Cobham has introduced Bounded Recursion on Notation BRN as the functional counterpart of the class of function computable by a Deterministic Turing Machine in Polynomial time PTIME.
- □ Using a Recursion on Notation scheme, we can also define a language for the Primitive Recursive Functions. Let us name this system PRN.
- \Box Clearly, we have:

$\texttt{BRN} \subseteq \texttt{PRN}$

In fact, we have something more. Bounded Recursion on Notation is intensionally hereditary polytime complete with respect to PRN programs, i.e. if a PRN program \mathcal{P} and all its parts \mathcal{P}_i are polytime, then $\mathcal{P} \in BRN$. **Resource Polynomials:**

$$p ::= \sum_{j \le m} \prod_{i \le k} {x_{i,j} \choose n_{i,j}}$$

Formulae:

$$\sigma, \tau ::= \alpha(\vec{p}) \mid \sigma \otimes \tau \mid \sigma \multimap \tau \mid \forall \alpha . \sigma \mid !_{x < p} \sigma$$

Rules:

$$\frac{\sigma \leq \sigma'}{\sigma \vdash \sigma'} (ax) \qquad \frac{\Gamma \vdash \tau}{\Gamma, !_{x < w} \sigma \vdash \tau} (w) \qquad \frac{\Gamma, \sigma[x := 0] \vdash \tau}{\Gamma, !_{x < 1 + w} \sigma \vdash \tau} (d)$$

$$\frac{\Gamma, !_{x < p}\sigma, !_{y < q}\sigma[x := p + y] \vdash \tau \quad p + y \text{ free for } x \text{ in } \sigma}{\Gamma, !_{x < p + q + w}\sigma \vdash \tau} (c)$$

$$\frac{!_{z < q_1(x)} \sigma_1[y := v_1(x) + z], \dots, !_{z < q_n(x)} \sigma_n[y := v_n(x) + z] \vdash \tau}{!_{y < v_i(p) + w_1} \sigma_1, \dots, !_{y < v_n(p) + w_n} \sigma_n \vdash !_{x < p} \tau} (p)$$

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Dependent ML - 1

- In his phd thesis, Hongwei Xi has proposed a language, named Dependent ML (DML), obtained by extending the ML language and type system by means of a limited form of dependent types.
- □ The goal was to achieve a system where "it is possible to specify and infer precise type information facilitating program error detection and compiler optimization."
- Concretely, dependent types appear in DML types and terms in the form of type index objects, built starting by a constraint index language \mathcal{L} , and in the form of universal and existential quantification over type index variables.
- \Box The constraint index language \mathcal{L} can be choose arbitrarily. E.g. linear inequalities over integers, boolean constraints, finite sets, etc.
- \Box In this way type checking is reduced to constraint satisfaction in \mathcal{L} .

```
datatype 'a list = nil | cons of 'a * 'a list
typeref 'a list of nat with (* indexing the datatype 'a list with nat *)
    nil <| 'a list(0)
    | cons <| {n:nat} 'a * 'a list(n) -> 'a list(n+1)
fun('a)
    append(nil, ys) = ys
    | append(cons(x, xs), ys) = cons(x, append(xs, ys))
where append <| {m:nat}{n:nat} 'a list(m) * 'a list(n) -> 'a list(m+n)
```

```
\begin{array}{l} \mbox{fix append}:\Pi m:nat.\Pi n:nat.intlist(m)*intlist(n)\rightarrow intlist(m+n).\\ \lambda m:nat.\lambda n:nat.lam \ l:intlist(m)*intlist(n).\\ \mbox{case } l \ \mbox{of}\\ & \langle nil,ys\rangle \Rightarrow ys\\ & \langle cons[a](\langle x,xs\rangle),ys\rangle \Rightarrow cons[a+n](\langle x,append[a][n](\langle xs,ys\rangle)\rangle) \end{array}
\begin{array}{l} \mbox{fun append[0][n](nil, ys) = ys}\\ & | \ \mbox{append[a+1][n](cons[a](x, xs), ys) = cons[a+n](x, \ \mbox{append[a][n](xs, ys)}) \end{aligned}
\begin{array}{l} \mbox{where append <| } \{m:nat\}\{n:nat\} \ \ intlist(m) \ * \ intlist(n) \ -> \ intlist(m+n) \end{array}
```

Dependent ML - 2

- □ Dependent types in DML appears in a very weak form, nevertheless they add an impressive reasoning power.
- □ In particular, the indexing terms can be used to statically capture several run time information about the program execution.
- □ The obtained information can be used to check whether the program satisfies certain properties or not.
- □ Conversely, by imposing a priori constraints on the shape of indexing terms only programs with an intended behaviour can be allowed.
- □ Unfortunately, DML seems not sufficient to reason about the implicit complexity of higher order programs.

Our scenario: combining Linearity and Dependent Types

- **Step 1:** Take a simple (Typed) Turing Complete functional programming language, e.g. PCF or better for the moment a fixpoint free PCF.
- **Step 2:** Dissect it through the usual linear logic decomposition.
- **Step 3:** Decorate the type derivations by means of index terms, built by a particular constraint index language, representing information about program time bound and computed values.
- **Step 4:** Check whether the constraints generated at the previous step can be satisfied or not.



- \Box We need to provide index terms that can be used both in types and terms.
- □ Index terms are sorted and sorts can depend on index terms.
- \Box Constant and function symbols C are equipped with a signature.
- □ We also need to define index contexts and substitutions.

$$\frac{\phi(a) = \gamma}{\phi \vdash a : \gamma} (v.sort) \qquad \overline{\phi \vdash 0 : o} (0.sort) \qquad \frac{\phi \vdash I : o}{\phi \vdash I + 1 : o} (s.sort) \\
\frac{S(\mathbb{C}^{n}) = \Pi \vec{a}.\gamma_{1} \times \dots \times \gamma_{n} \to \gamma \quad \phi \vdash I_{k} : \gamma_{k} \quad (1 \le k \le n)}{\phi \vdash \mathbb{C}^{n}(I_{1}, \dots, I_{n}) : \gamma} (c.sort) \\
\frac{\phi \vdash a : \{a_{1} : \gamma \mid I\}}{\phi \vdash a : \gamma} (v.sub) \\
\frac{\phi \vdash I : \gamma \quad \phi, a : \gamma \vdash I_{1} : o \quad \phi \models I_{1} \langle a \mapsto I \rangle}{\phi \vdash I : \{a : \gamma \mid I_{1}\}} (c.sub)$$

The intended model of our index term language is an Herbrand-Gödel equational system \mathcal{E} over natural numbers. I.e. $\phi \models I$ whenever $\mathcal{E}(\phi) \models_{HG} \mathcal{E}(I)$

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Types are given by the following grammar:

 $\sigma, \tau \quad ::= \quad \operatorname{Nat}[\mathbf{I}] \mid \mathbf{1} \mid !_{\boldsymbol{a}:\gamma} \sigma \mid \sigma \multimap \tau \mid \sigma \otimes \tau \mid \Pi a : \gamma . \sigma \mid \Sigma a : \gamma . \sigma \quad \operatorname{Types}$

□ We use a Wadler style linear lambda calculus with patterns. The syntax is given by the following grammar:

$$p ::= * | x | x \otimes x | !(x)$$
 patterns

$$t ::= * | x_{\rho} | 0[\mathbf{I}] | \mathbf{s}[\mathbf{I}](t) | \lambda p.t | tu | !_{a:\gamma}(t) | t \otimes t \quad \text{terms}$$
$$| \text{ case } t \text{ of } 0[a] \mapsto u | \mathbf{s}[a] (n) \mapsto v | \texttt{fix } x.t$$

Every constructor comes with a particular type signature. In particular:

 $\mathcal{S}(\mathbf{0}) = \Pi a : o.\mathtt{Nat}[0] \qquad \mathcal{S}(\mathtt{s}) = \Pi a : o.\mathtt{Nat}[a] \to \mathtt{Nat}[a+1]$

 \Box

Multiplicative rules:

$$\frac{\phi; \Gamma, p: \sigma \vdash t: \tau}{\phi; x: \sigma \vdash x_{\epsilon}: \sigma} (Ax) \qquad \frac{\phi; \Gamma, p: \sigma \vdash t: \tau}{\phi; \Gamma, p: \sigma \vdash \lambda p.t: \sigma \multimap \tau} (\multimap)$$

$$\frac{\phi; \Gamma \vdash t: \sigma \quad \phi \models \sigma \equiv \tau}{\phi; \Gamma \vdash t: \tau} (\equiv) \qquad \frac{\phi; \Gamma \vdash t: \sigma \multimap \tau \quad \phi; \Delta \vdash u: \sigma}{\phi; \Gamma, \Delta \vdash tu: \tau} (Ap)$$

$$\frac{\phi; \Gamma, x: \sigma, y: \tau \vdash t: \mu}{\phi; \Gamma, x \otimes y: \sigma \otimes \tau \vdash t: \mu} (\otimes L) \qquad \frac{\phi; \Gamma \vdash t: \sigma \quad \phi; \Delta \vdash u: \tau}{\phi; \Gamma, \Delta \vdash t \otimes u: \sigma \otimes \tau} (\otimes R)$$

Pattern matching rules:

$$\begin{array}{l} \hline \phi; \vdash \mathsf{0}[0] : \mathsf{Nat}[0] \end{array} (0) \qquad \begin{array}{l} \frac{\phi \vdash \mathsf{I} : o \quad \phi; \Gamma \vdash t : \mathsf{Nat}[\mathsf{I}]}{\phi; \Gamma \vdash \mathsf{s}[\mathsf{I}](t) : \mathsf{Nat}[\mathsf{I}+1]} \end{array} (s) \\ \hline \phi; \Gamma \vdash t : \mathsf{Nat}[\mathsf{I}] \quad \phi, a : o, \mathsf{0} \doteq \mathsf{I}; \Delta \vdash u : \sigma \quad \phi, a : o, \mathsf{a} + \mathsf{1} \doteq \mathsf{I}; \Delta, n : \mathsf{Nat}[\mathsf{a}] \vdash v : \sigma \\ \hline \phi; \Gamma, \Delta \vdash \text{ case } t \text{ of } \mathsf{0}[\mathsf{a}] \mapsto u \mid \mathsf{s}[\mathsf{a}] (n) \mapsto v : \sigma \end{array}$$

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Exponential Rules:

$$\frac{\phi; \Gamma \vdash t : \tau}{\phi; \Gamma, x :!_{a:\gamma} \sigma \vdash t : \tau} (w) \qquad \frac{\phi; \Gamma, y : \sigma[a \mapsto \mathbf{I}] \vdash t : \tau \quad \phi \vdash \mathbf{I} : \gamma}{\phi; \Gamma, x :!_{a:\gamma} \sigma \vdash t : \tau} (d)$$

$$\frac{\phi; \Gamma, y :!_{a:\gamma_1} \sigma, z :!_{a:\gamma_2} \sigma \vdash t : \tau}{\phi; \Gamma, x :!_{a:\gamma_1 + \gamma_2} \sigma[a \mapsto \mathtt{split}(a)] \vdash t[x_{\langle a \mapsto \mathtt{split}(a) \rangle}/y, z] : \tau} (c)$$

$$\frac{\phi; \Gamma, !y :!_{a_1:\gamma_1} !_{a_2:\gamma_2} \sigma \vdash t : \tau}{\phi; \Gamma, !x :!_{a:\gamma_1 \times \gamma_2} \sigma[a_1 \mapsto \pi_1(a), a_2 \mapsto \pi_2(a)] \vdash t[x_{\langle a_1 \mapsto \pi_1(a), a_2 \mapsto \pi_2(a) \rangle}/y] : \tau} (g)$$

$$\frac{\phi, \boldsymbol{a}:\gamma; x_1:\sigma_1, \dots, x_n:\sigma_n \vdash t:\tau}{\phi; !x_1: !_{\boldsymbol{a}:\gamma}\sigma_1, \dots, !x_n: !_{\boldsymbol{a}:\gamma}\sigma_n \vdash !_{\boldsymbol{a}:\gamma}t: !_{\boldsymbol{a}:\gamma}\tau} (p)$$

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Clearly we have natural numbers that are decorated in a trivial way:

 $; \vdash \mathsf{O}[0] : \mathsf{Nat}[0] \quad \cdots \quad ; \vdash \mathsf{s}[0+1](\mathsf{s}[0]\mathsf{O}[0]) : \mathsf{Nat}[(0+1)+1]$

Consider the following sorts:

$$\gamma_1 = \{a : o \mid \texttt{even}(a)\} \qquad \gamma_2 = \{a : o \mid a \doteq 0 \lor \texttt{odd}(a)\}$$

Then we have a term as:

$$\lambda! x. x_{\langle a \mapsto \texttt{split}(a) \rangle} \otimes x_{\langle a \mapsto \texttt{split}(a) \rangle}$$

with type

$$!_{a:\gamma_1+\gamma_2}(\texttt{Nat}[a] \multimap \texttt{Nat}[a+1]) \multimap (\texttt{Nat}[a] \multimap \texttt{Nat}[a+1]) \otimes (\texttt{Nat}[a] \multimap \texttt{Nat}[a+1])$$

Such a term can be applied only to terms acting as successor for zero but we keep more informations.

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- □ We are working to prove that the present framework well behaves, i.e. it enjoys some standard properties, e.g. substitution properties. Note that they can turn to be non trivial in such a context.
- □ We need to develop a general form of soundness property relative to the involved constraint language. In particular, we need to extend to this framework Hofmann's realizability technique.
- □ Conversely, we expect to obtain a proof of the intensional completeness in terms of expressivity with respect of the considered language.
- □ If we succeed in the above points, we would then consider the remaining constructions, in particular fixpoints. We expect that while in DML they are treated in a straightforward way, here they involve more difficulties.
- □ Finally, we plan to explore complex large examples in this framework.

Thanks!

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