# The algebra and geometry of commitment

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Lorenzen dialogues

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Justification of procedural rules:

- 1. the Proponent may only assert an atomic formula after the Opponent has asserted it
- 2. if one responds to an attack, this has to be the latest open attack
- 3. an attack may be answered at most once
- 4. an assertion made by P may be attacked at most once.

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# why?

Lorenzen dialogues

The Dummett-Brandom theory of assertion:

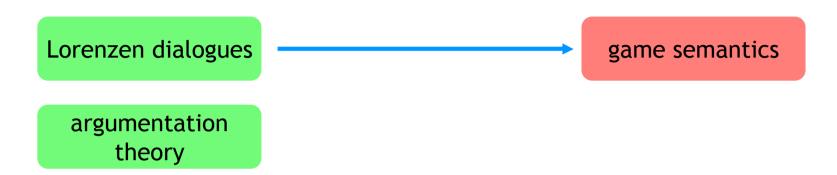
The speech act of asserting arises in a particular, socially instituted, autonomous structure of responsibility and authority. In asserting a sentence one both commits oneself to it and endorses it.

(Brandom, Asserting, 1983)

Lorenzen dialogues

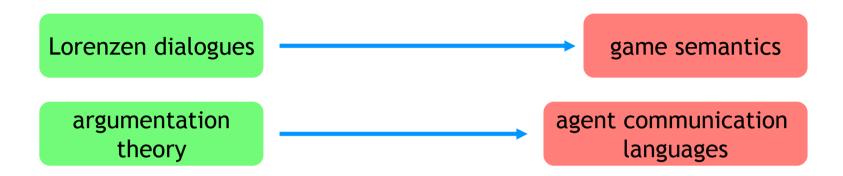
game semantics

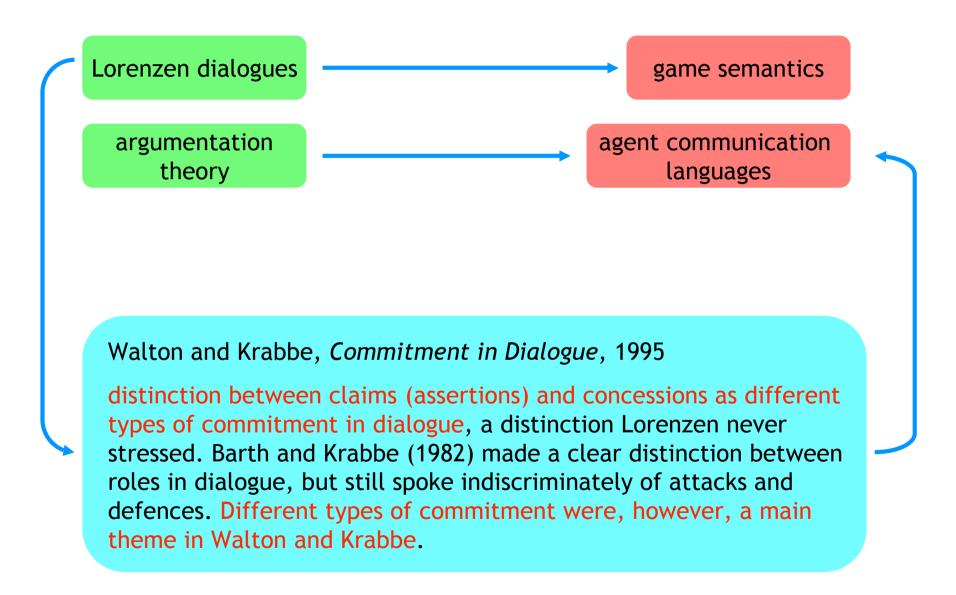


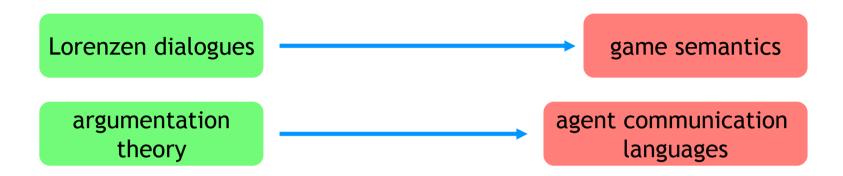


#### Hamblin, Fallacies, 1970: the idea of a commitment store

A speaker who is obliged to maintain consistency needs to keep a store of statements representing his previous commitments, and require of each new statement he makes that it may be added without inconsistency to this store.







Singh (~1998): commitment as a key notion in the social semantics for agent communication languages, following ideas of Habermas

Question:

What are the formal structures underlying the complex networks of commitments that bind together interacting (logical, computational) agents?

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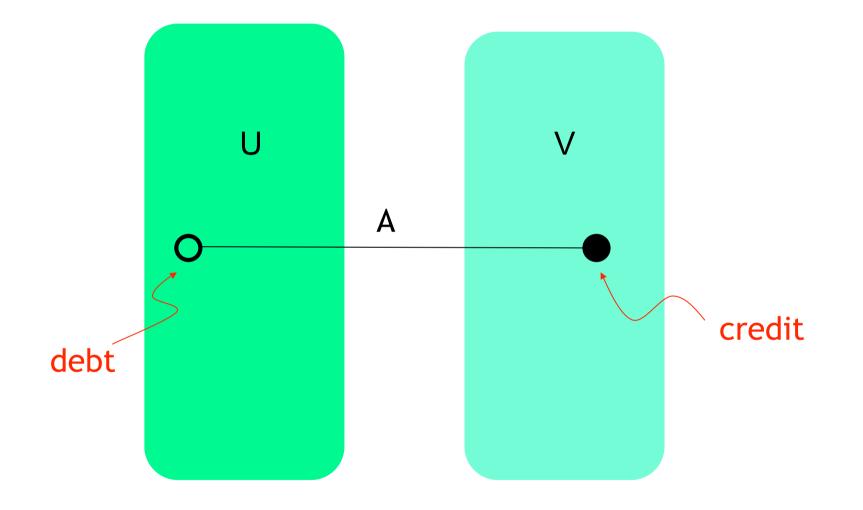
What are the formal structures underlying the complex networks of commitments that bind together interacting (logical, computational) agents?

I look for geometric and algebraic accounts of these structures

I. Accounting from first principles

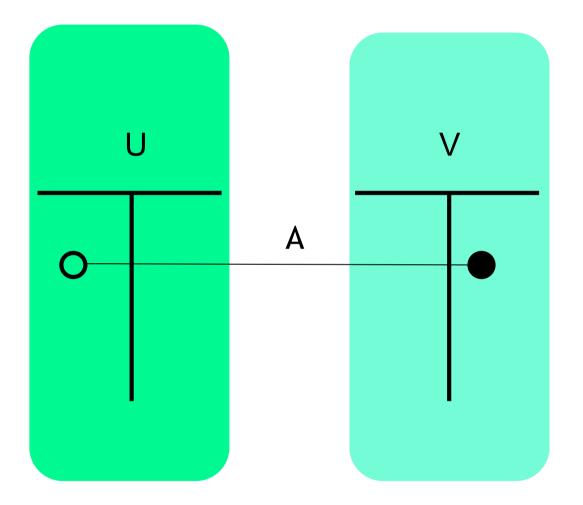
# The forms of a commitment

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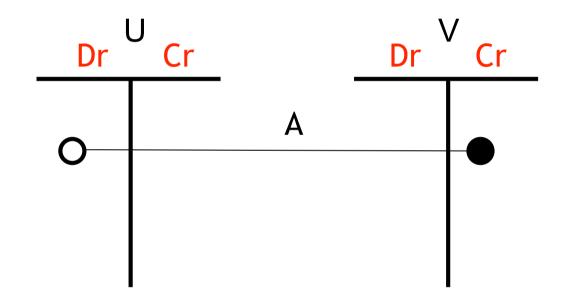
The forms of a commitment: accounts

### The forms of a commitment: accounts



a pair of accounts...

#### The forms of a commitment: accounts



...with double-entry accounting

The forms of a commitment: one-liners

The forms of a commitment: one-liners

# $[A^*U,AV]$

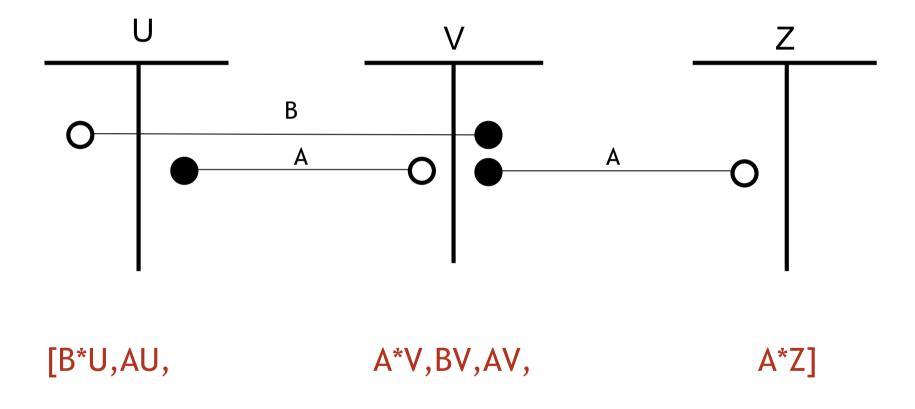
where

- → A,B,C,... are (positive) commitment types,
- $\rightarrow$  U,V,W,... are places,
- → ()\* is a fixed-point free involution of types
  (positive \(\Sigma\) negative)

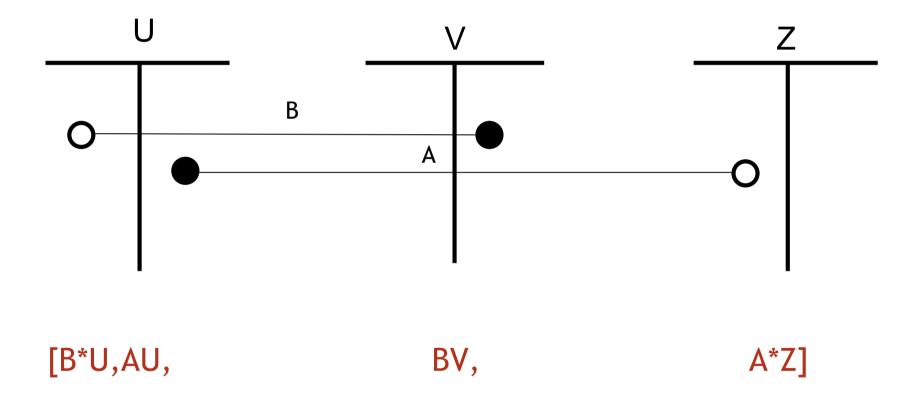
A system of accounts is a string of (type, place) pairs

The social life of commitments

#### The social life of commitments



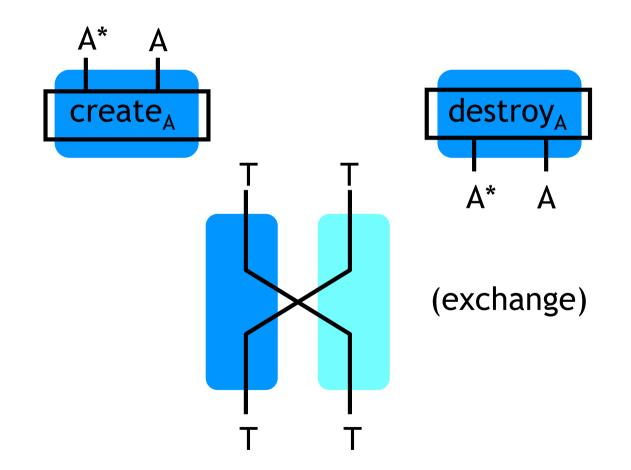
#### The social life of commitments



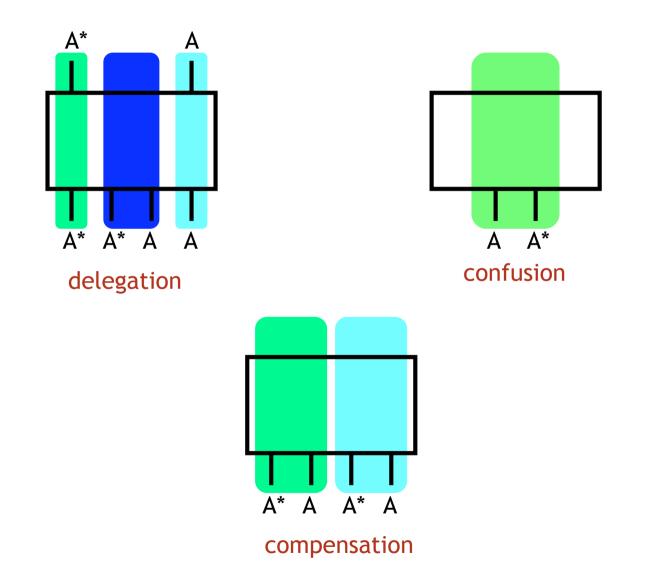
II. The geometry of commitment

#### Space-time diagrams

Transform commitments by composing nodes of three kinds, getting space-time diagrams

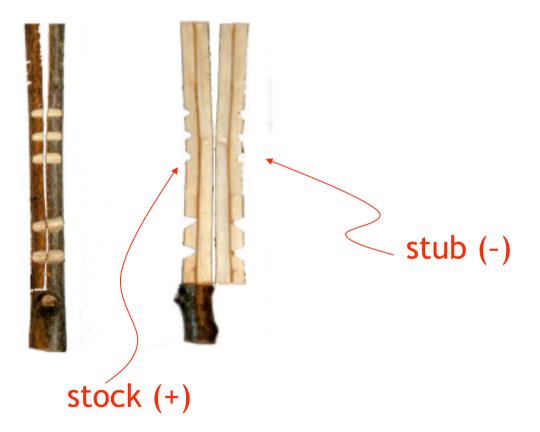


#### Transforming commitments (Justinian *Digesta*)



Tally sticks and their uses

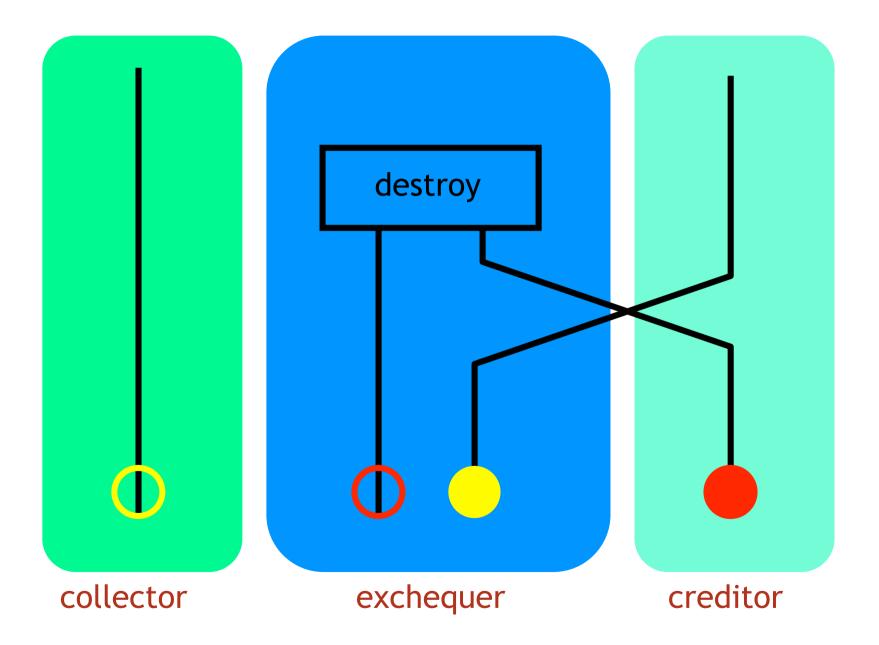
#### Tally sticks and their uses

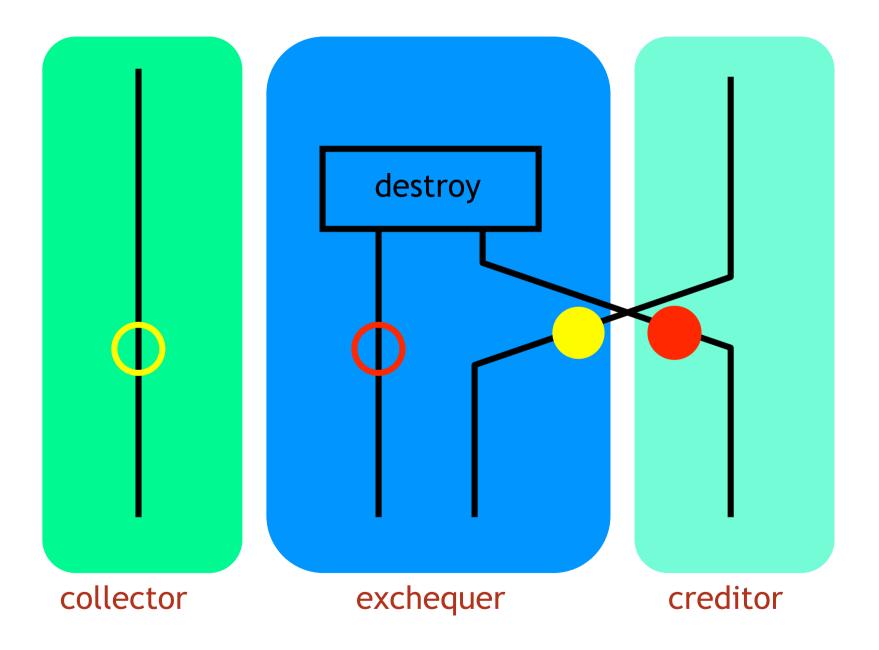


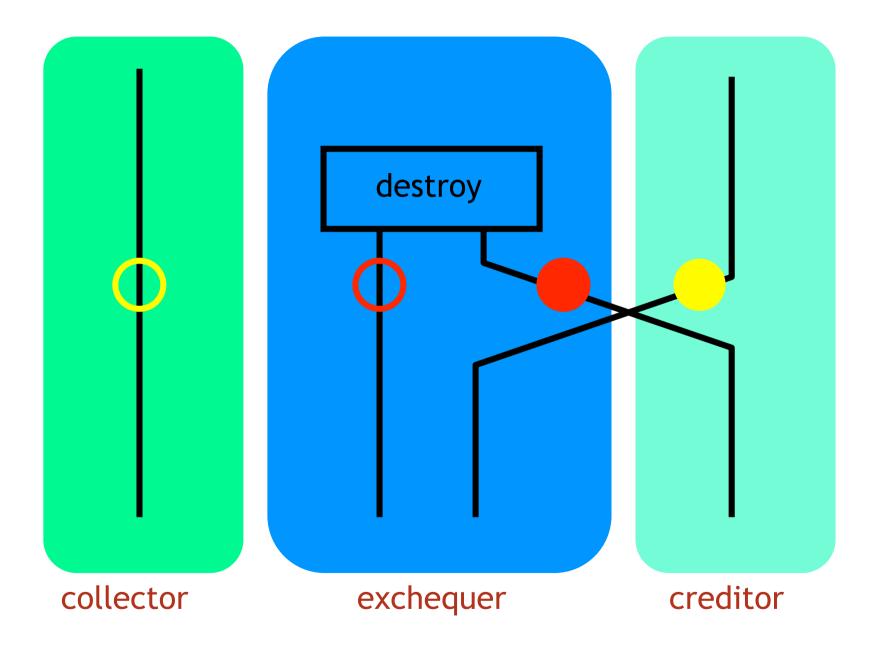
the medieval tally was split into two bits of unequal length. The stock was kept as a receipt by the person who handed over goods or money. The stub was kept by the receiver Delegation with tally sticks

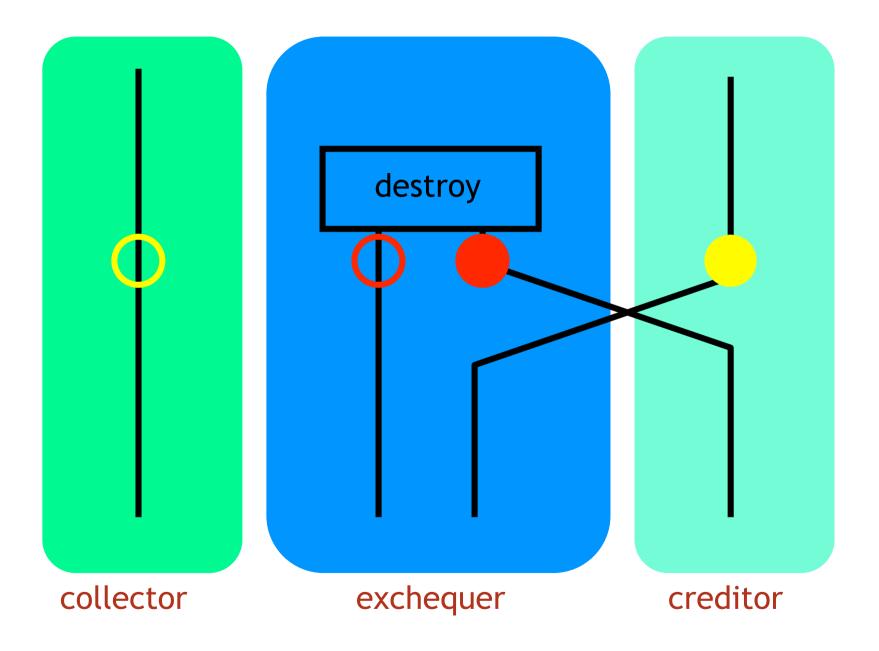
if the exchequer E was short of funds, it would cajole creditor B into taking not cash but a tally addressed to some tax collector A. The tally purported to be a receipt by the exchequer for such-and-such a sum, paid in by the collector A out of such-and-such type of revenue. Armed with this tally of assignment, creditor B presented himself to the collector, and - if all went smoothly – exchanged it for cash. The tally would afterwards serve the collector as his acquittance at the exchequer.

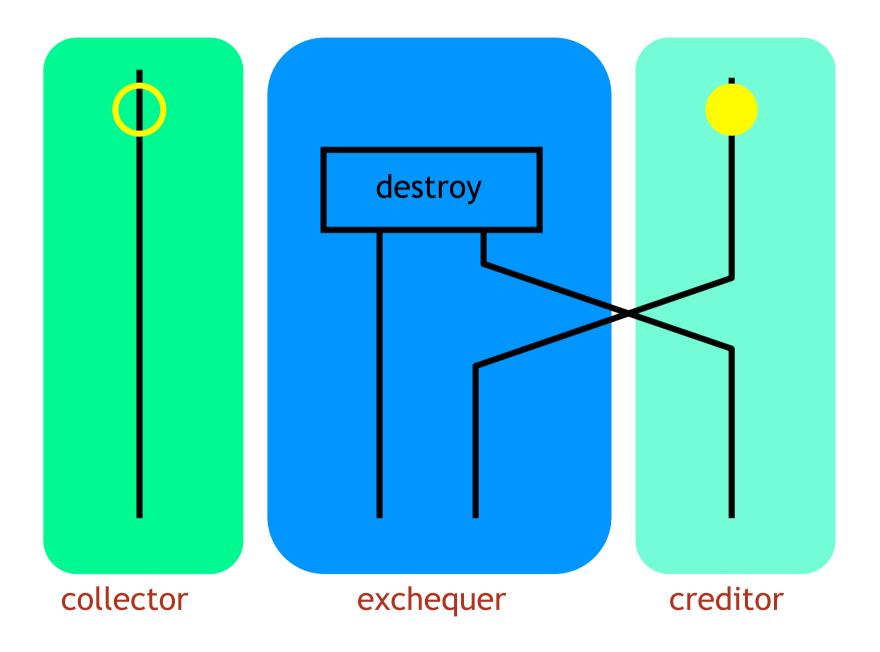
(Baxter, Early accounting: The tally and the checkerboard, The Accounting Historians Journal, 1989)

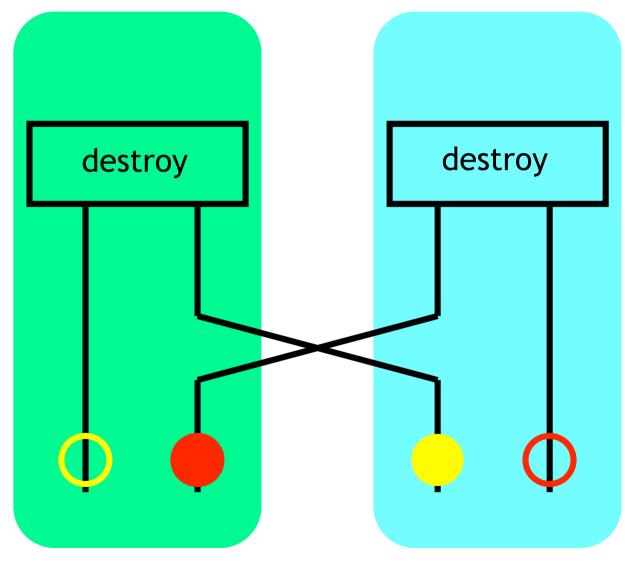


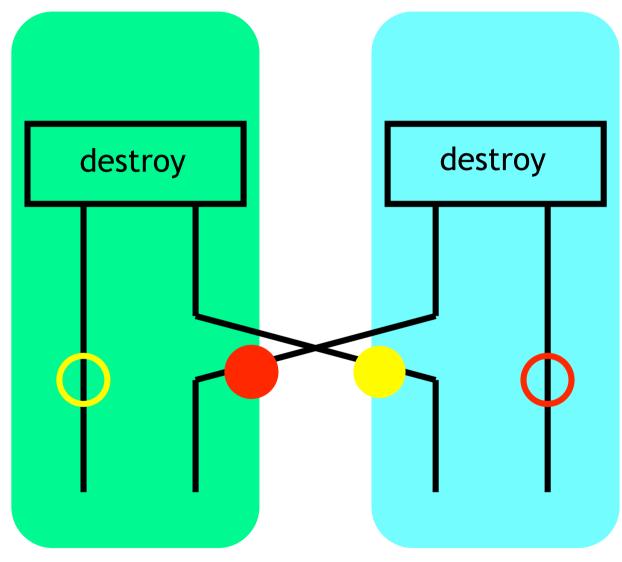


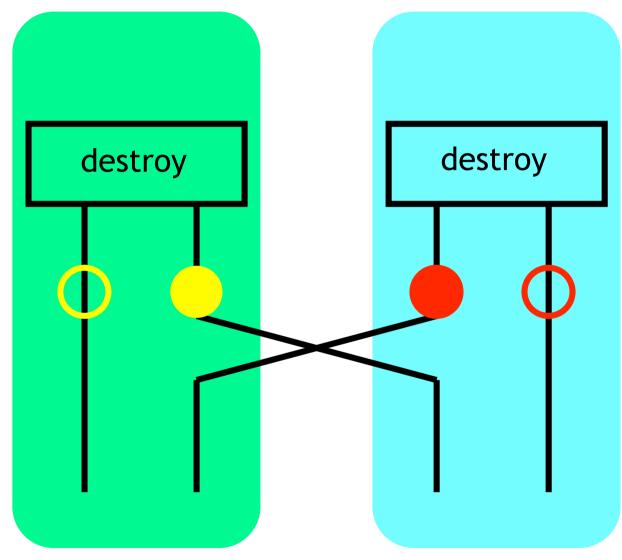


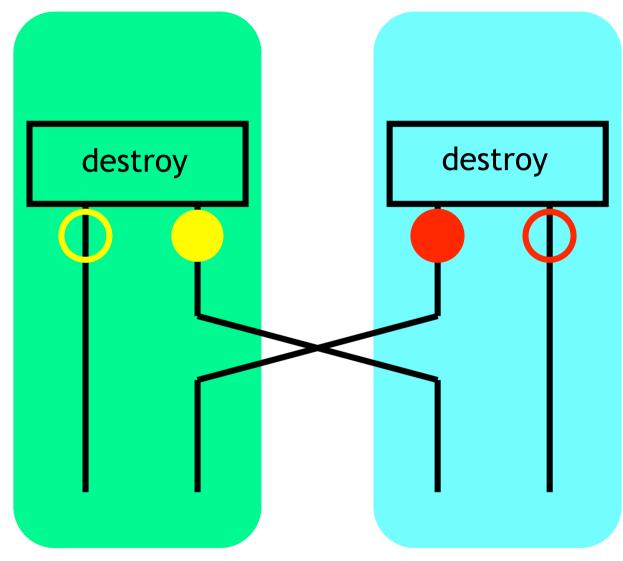


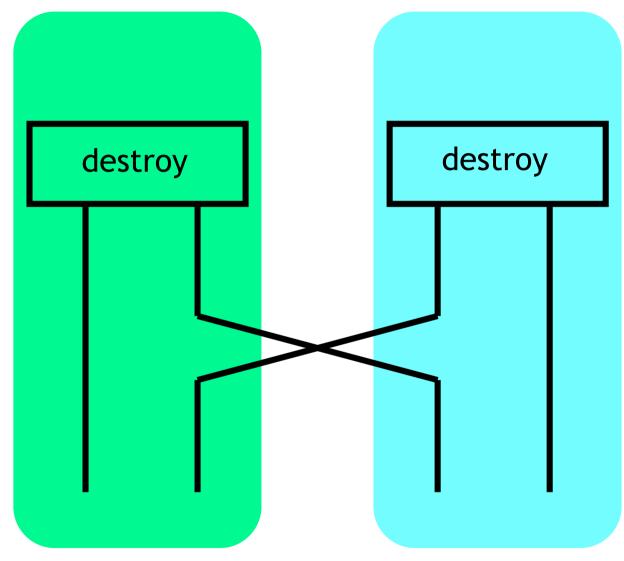






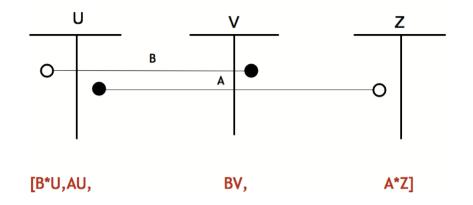


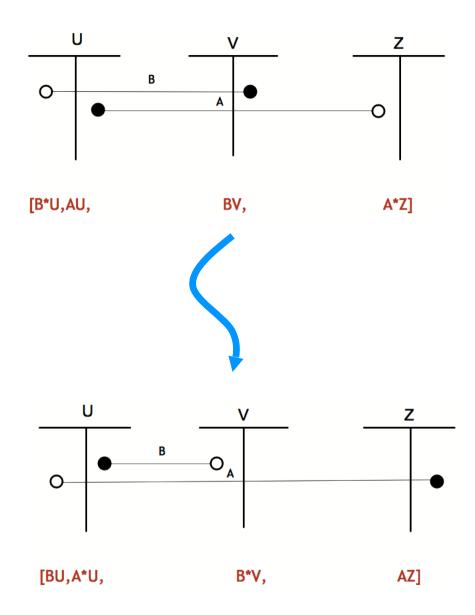




# III. The algebra of commitment

Operations on accounts





**Operations on accounts** 

For systems of accounts (one-liners) X,Y: • sum X + Y is concatenation • the dual X\* is defined by ■[]\* = []  $([AU] + Y)^* = [A^*U] + Y^*$  $([A^*U] + Y)^* = [AU] + Y^*$ 

• the zero account 0 is []

#### Positions

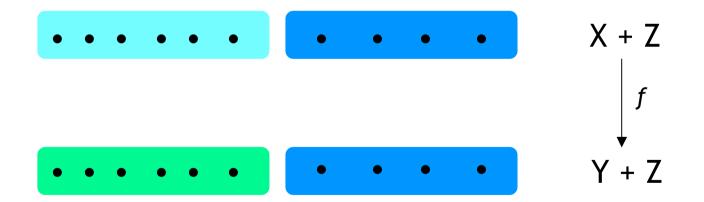
 $X = [T_1U_1, ..., T_nU_n]$ Pos(X) = { 1, ..., n }

Matchings

A matching of X with Y is a bijection  $f: Pos(X) \rightarrow Pos(Y)$ that preserves types (but not necessarily places)

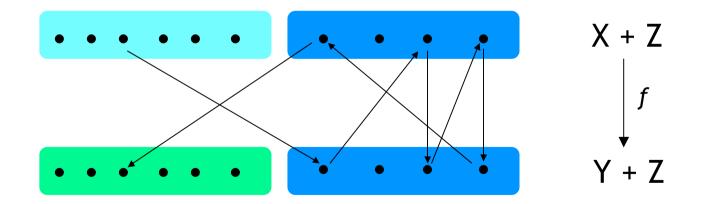
objects: strings  $[A_1U_1, ..., A_nU_n]$ morphisms X  $\rightarrow$  Y: matchings of X with Y

Fact:  $\mathcal{M}$  is traced



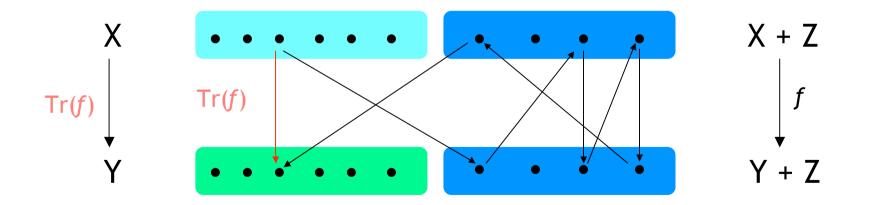
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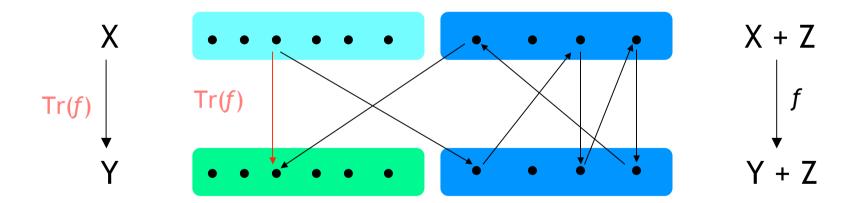
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(Garsia-Milne involution principle)

Accounting and the geometry of interaction

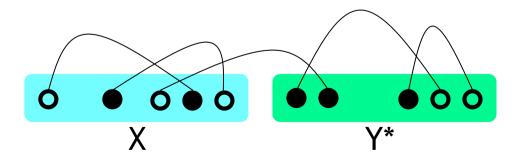
X O-account if there is a matching of X<sup>+</sup> with X<sup>-</sup>

If X + Y<sup>\*</sup> is a 0-account, a morphism X  $\rightarrow$  Y in the category Acc is a matching of X<sup>+</sup> + Y<sup>-</sup> with X<sup>-</sup> + Y<sup>+</sup>

Accounting and the geometry of interaction

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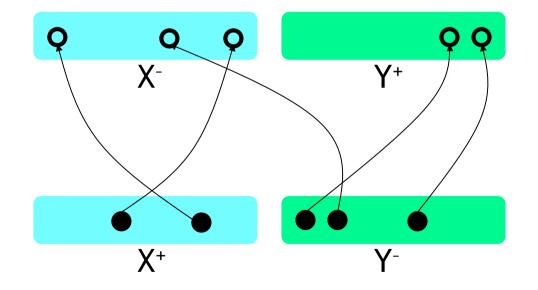
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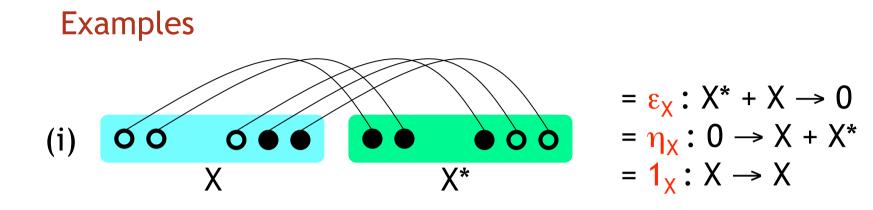


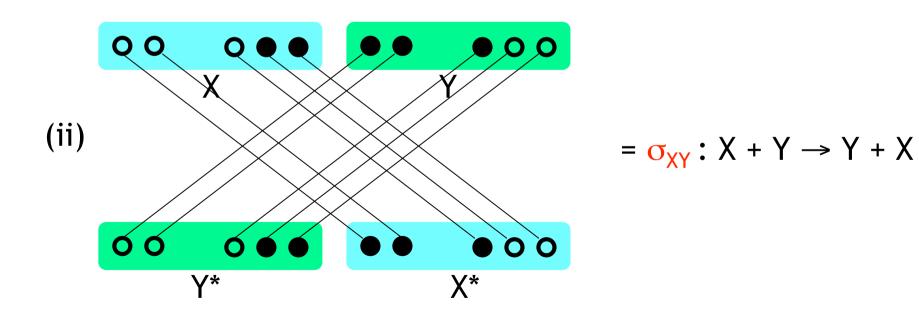
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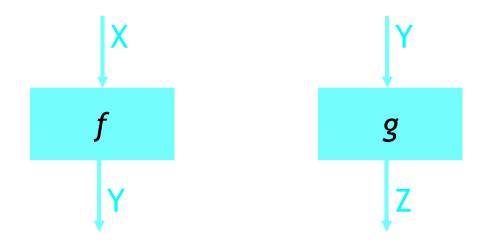
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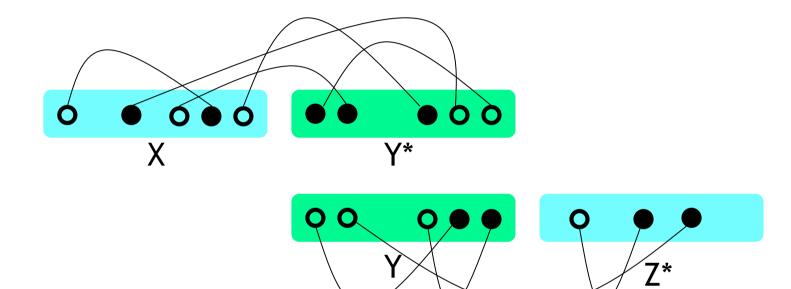




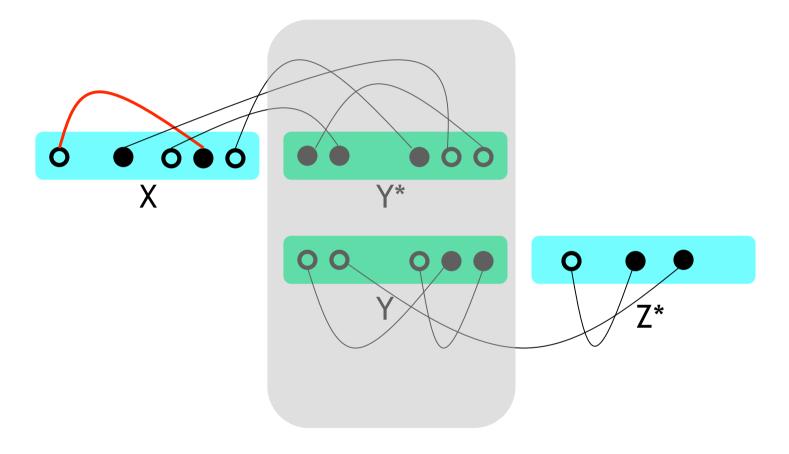
# Composition



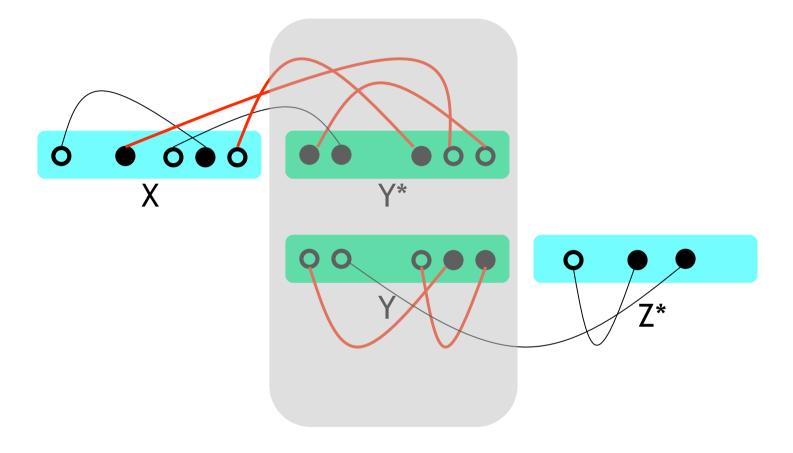
# Example



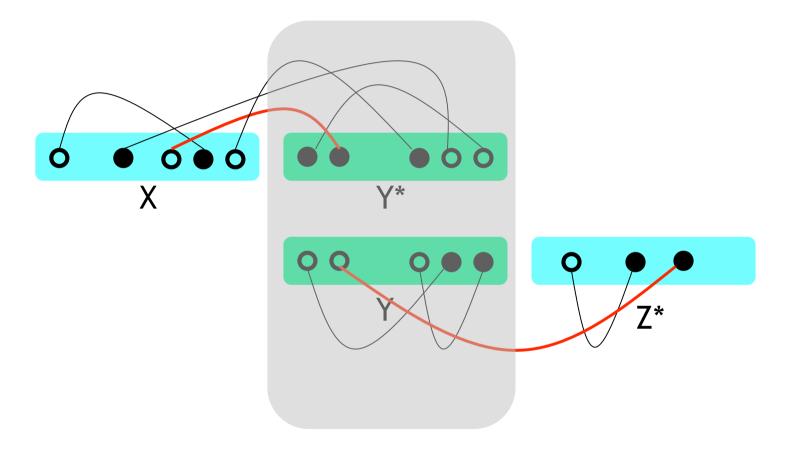
### Some paths



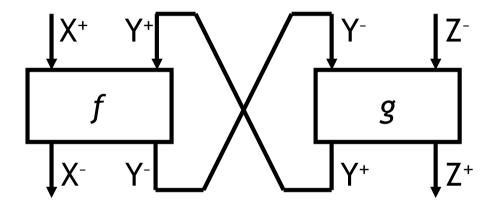
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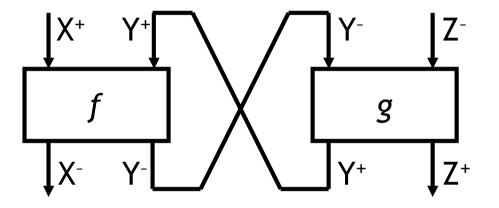
### Some paths



Equivalently: composition via symmetric feedback



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geometry of accounting = geometry of interaction

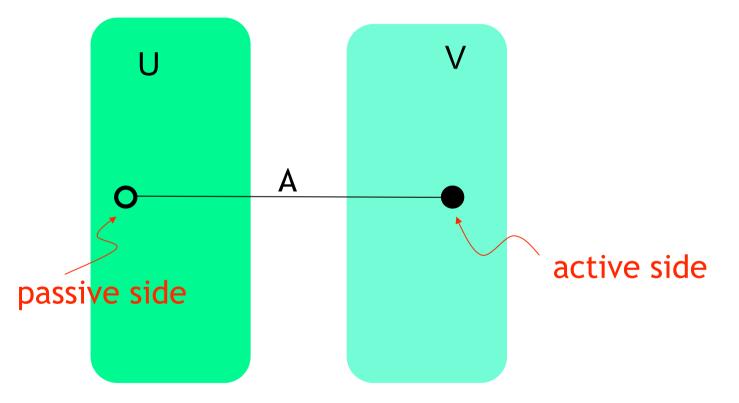
# IV. Towards a logic of commitment

#### Whither now?

Whither now? Back to dialogues!

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Look at the basic form of a commitment as a contract



Whither now? Back to dialogues!

Think of  $A \supset B$  as a contract between a **Proponent** (passive) and an **Opponent** (active).

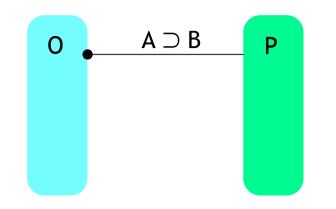
The execution of this contract is started by the active party, replacing

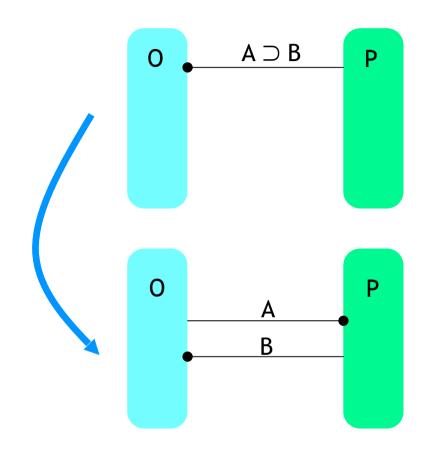
#### $A \supset B$

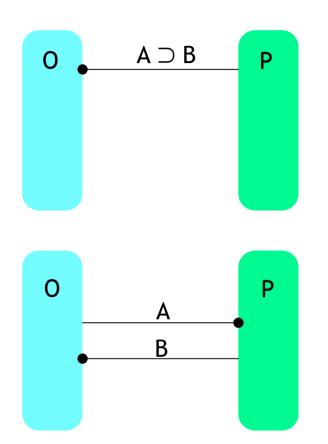
by a couple of contracts:

A where P is active, and

B where O is active

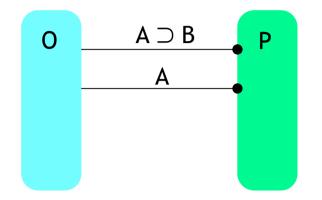




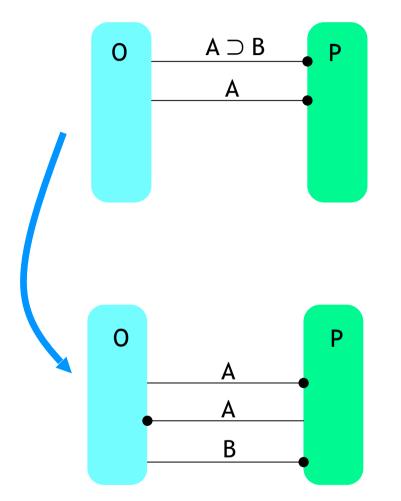


#### $A \supset B$ valid if – after performance – P is a 0-account

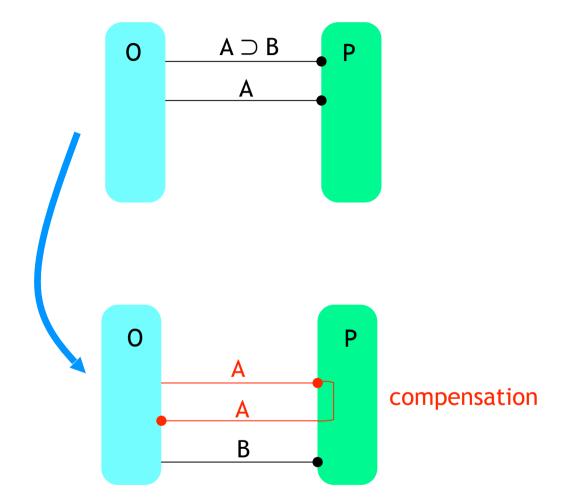
### Validity of *modus ponens*



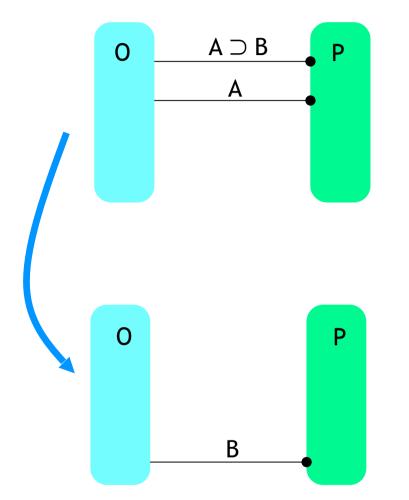
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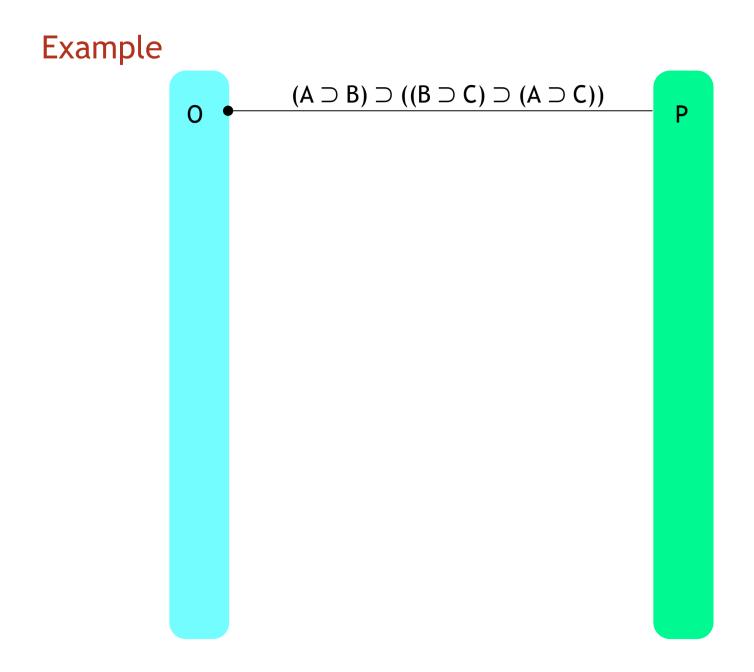
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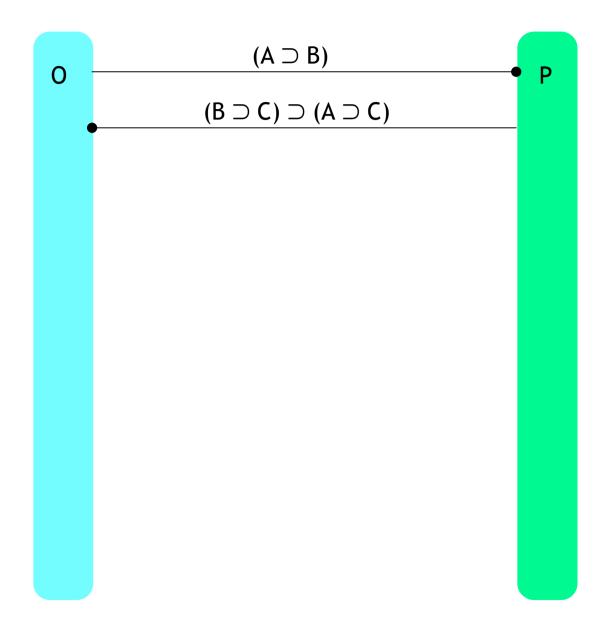


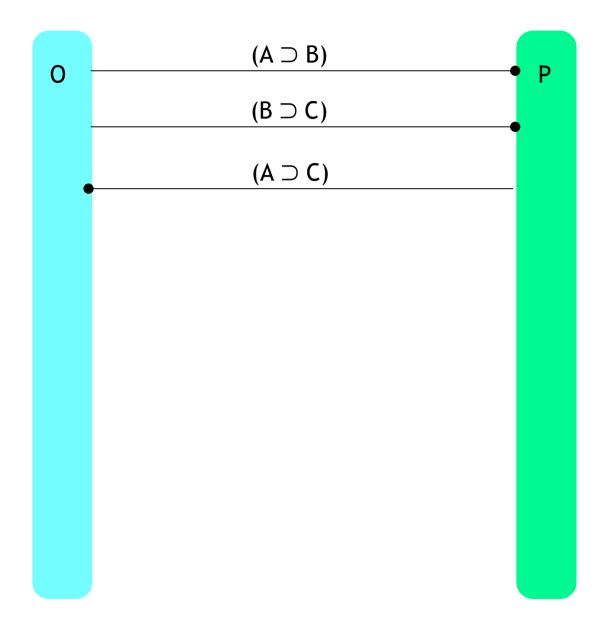
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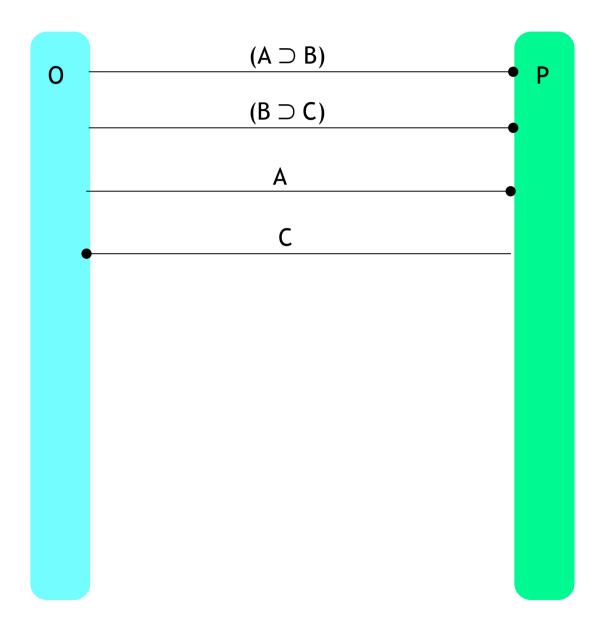


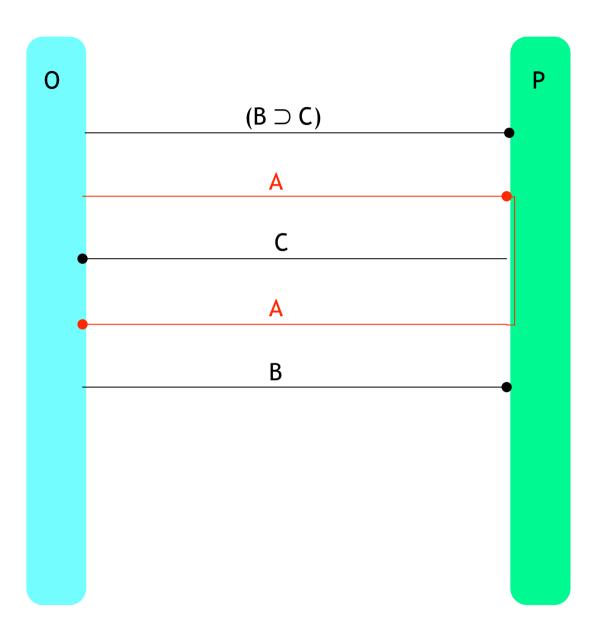
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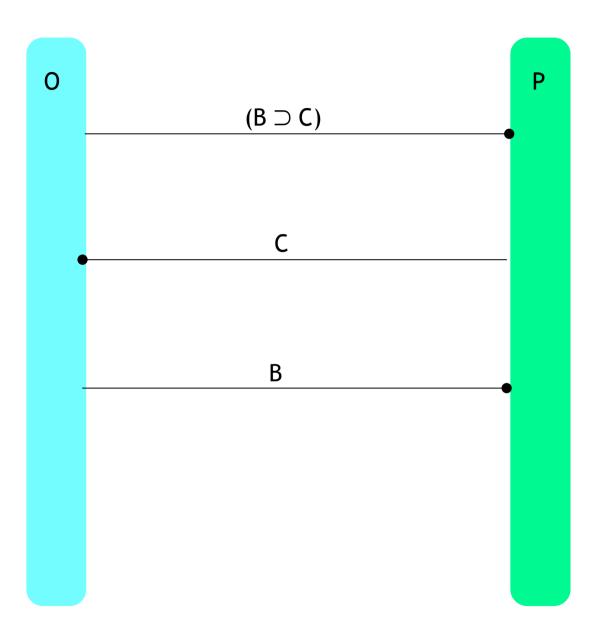


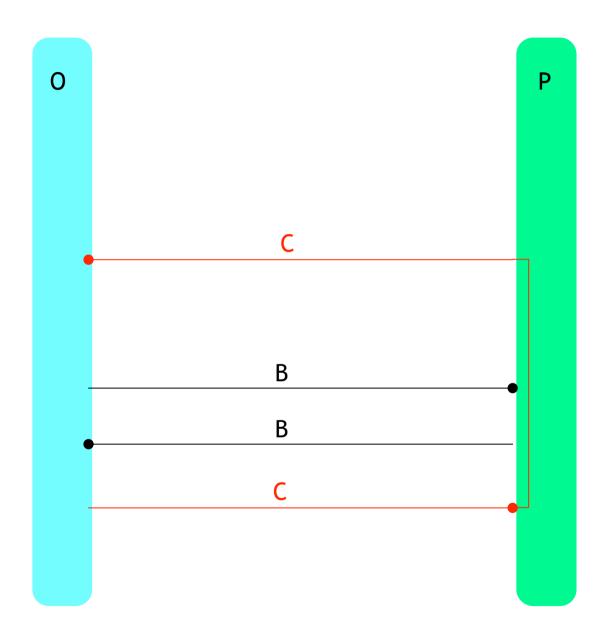


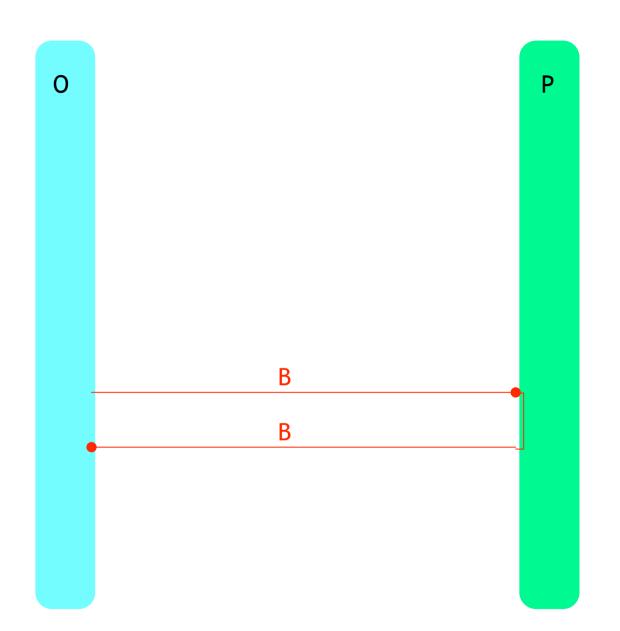


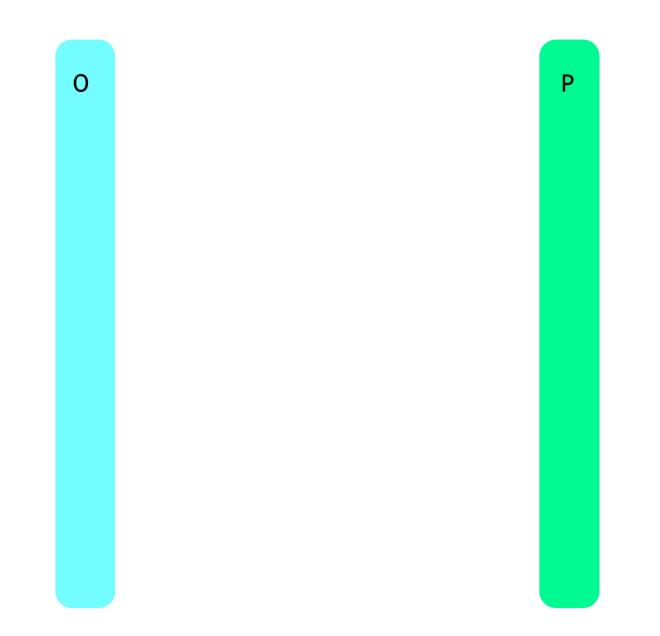




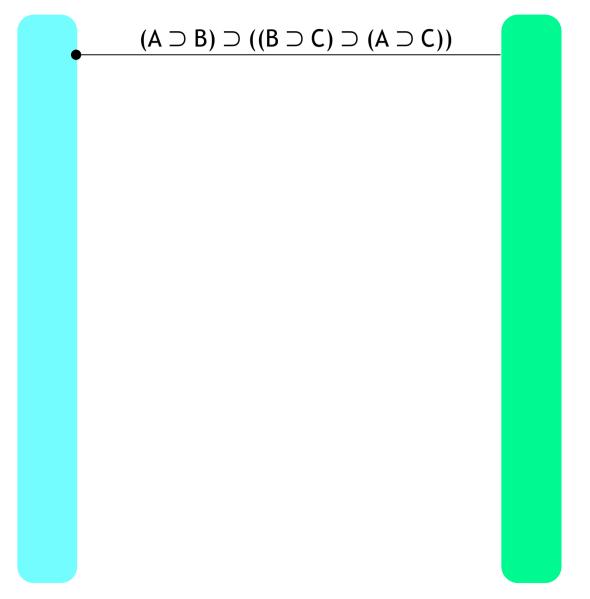


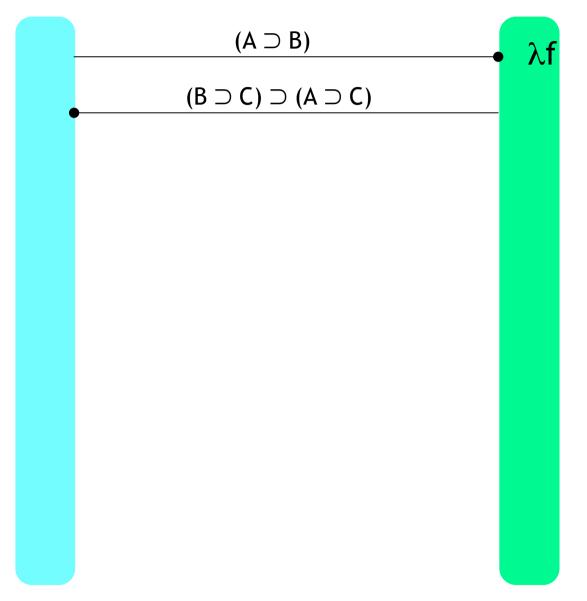


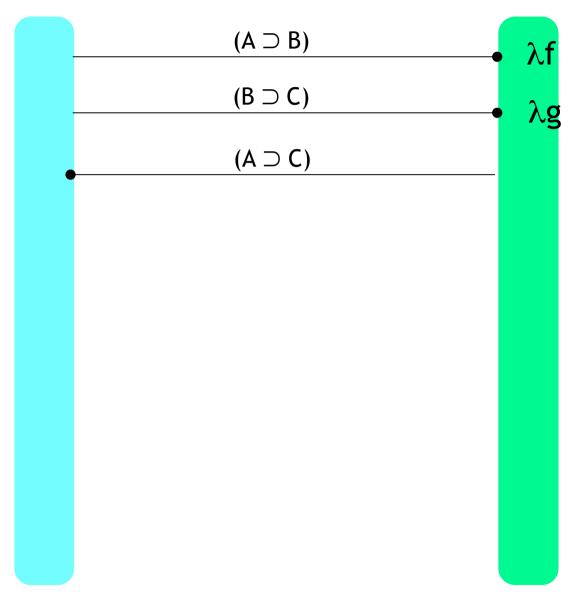


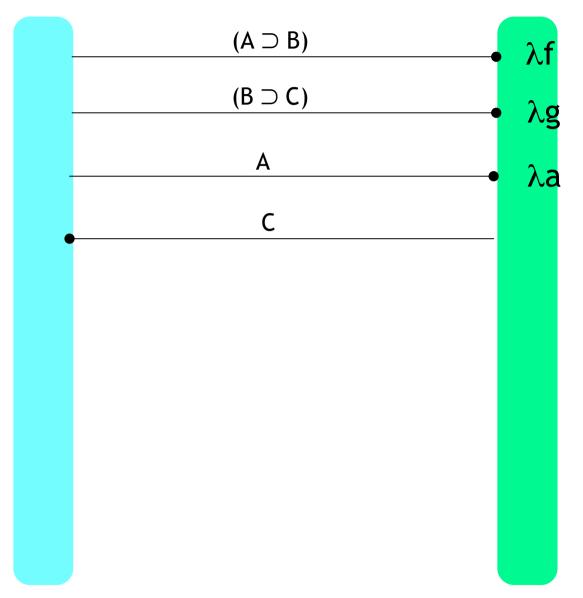


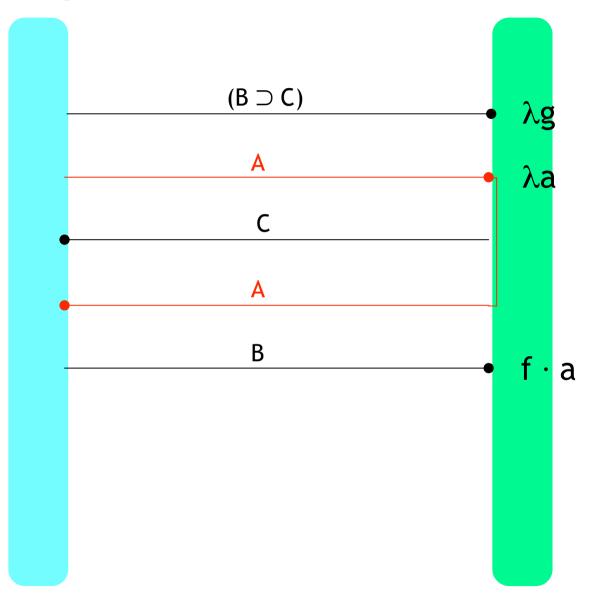


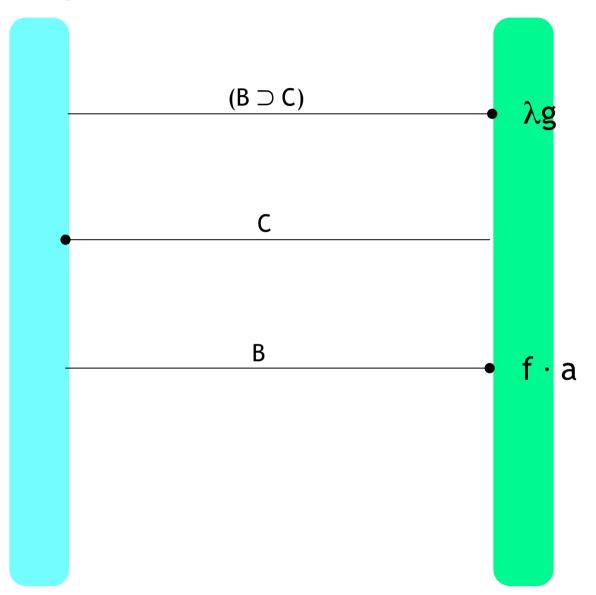


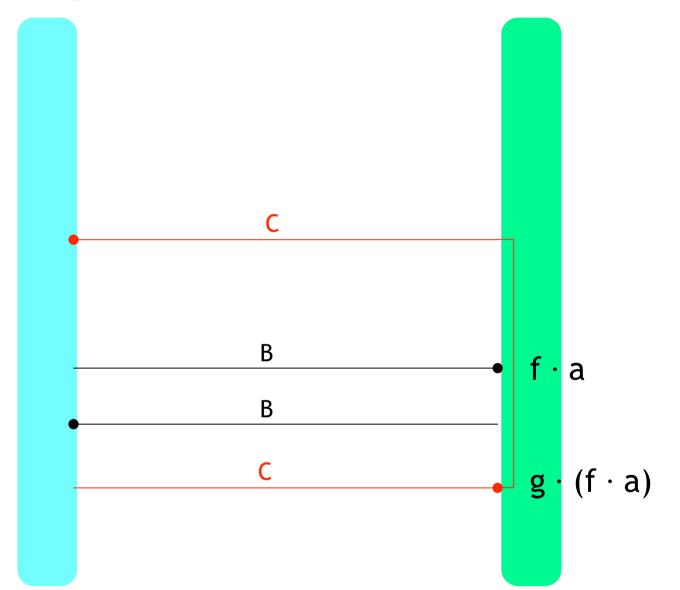


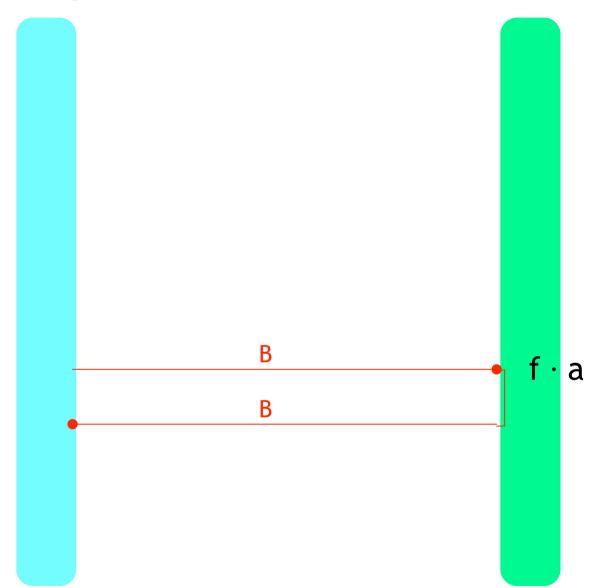


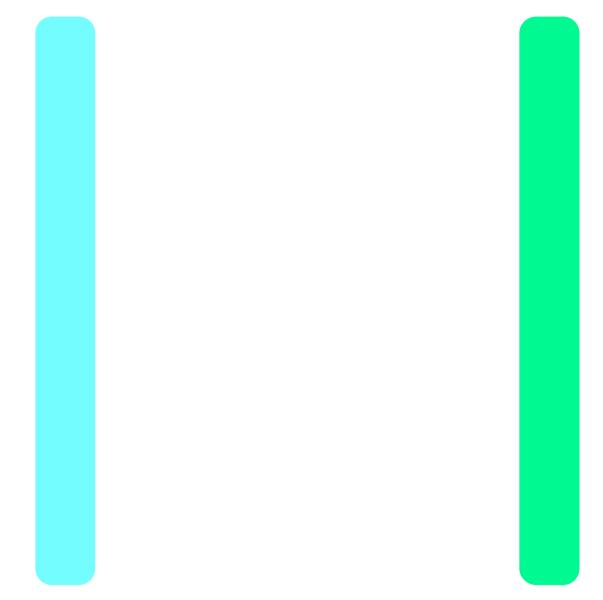












Loose ends

Relations of matchings with Kelly-MacLane graphs;

Structure of the category *Acc*;

Formulae as contracts/proofs as contract performances: what logical structure?

Applications to design and planning (use cases, design by contract, interaction design, design rationale)?

\*\*

Philosophy: commitment as an item in a new vocabulary for computing (along with, e.g., interaction)?

# The end.

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Thank you.