Retractable and Speculative Contracts

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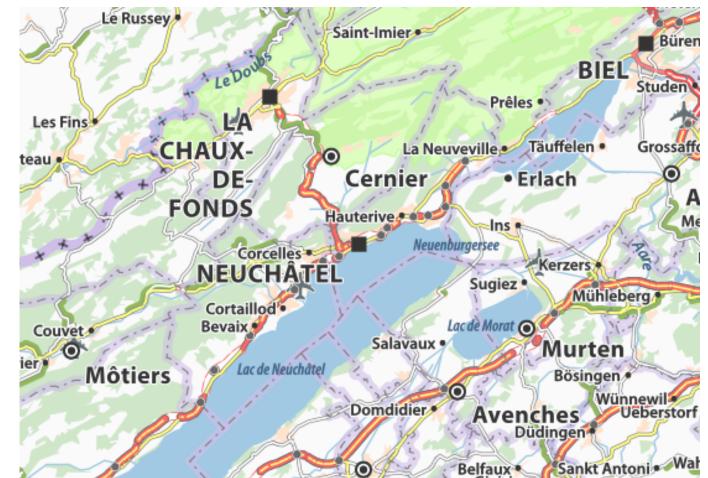
Map of the talk

- What retractable/speculative contracts are?
- Motivating example
- Results
- Conclusion



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Contracts



- A contract is the abstract description of the behavior of either a client or a server
- A client complies with a server if all her requirements are fulfilled
 - by reaching a distinguished satisfaction state or
 - by running an infinite interaction without ever getting stuck
- A client that does not comply with its server may get stuck without succeeding
- Compliance is statically decidable

Beyond classical contracts

- Contracts describing basic client/server interactions have been introduced in 2006 by Carpineti, Castagna, Laneve and Padovani
- We want to consider two features of (some) interacting systems not covered by classic contracts:
 - rollback, enabling one to go back to past states of the interaction till a successful path is found
 - speculation, enabling one to try different paths concurrently till a successful path is found

Why retractable contracts?

- Undo operations are useful and widespread
 - Undo command in your favorite editor
 - Back button in your favorite browser
 - Restore a backup
- In interacting systems (unilateral) undo may lead to unpredictable or undesired results
 - What happens if you press the back button when reserving a flight?
 - You don't want a client to undo her payment after a purchase
- Undo activities must be disciplined

Why speculative contracts?

- Speculation is used for performance reasons in many contexts
 - Simulation, thread-level optimizations, web services
- Do these optimizations preserve correctness?
 Not trivial, think to all the issues related to weak memory models
- Also speculation activities must be disciplined

Retractable/speculative contracts: syntax

- Retractable and speculative contracts have very different origin and aim
- Yet we describe both of them with the same syntax (but different semantics)

$\sigma ::= 1$ $\bigoplus_{i \in I} \overline{a}_i \cdot \sigma_i$ $\sum_{i \in I} a_i \cdot \sigma_i$ X	success internal output choice external input choice variable	Standard contracts
rec X. σ $\bigoplus_{i \in I} a_i \cdot \sigma_i$ $\sum_{i \in I} a_i \cdot \sigma_i$	recursion internal input choice retractable/speculative	output choice

Retractable/speculative contracts: main idea

- The peculiar operator is retractable/speculative output choice:
 - $\Sigma_{i\in I} \overline{a}_i \cdot \sigma_i$



- In the retractable semantics it behaves as follows:
 - we perform an output, but other options are stored
 - if the computation gets stuck, the choice is undone and we try another option
- In the speculative semantics it behaves as follows:
 - we perform an output, but other options are not discarded and can be activated in parallel threads

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Retractable contracts: history information

- To give semantics to retractable contracts we need history information
- We add \circ (no alternatives left) to contracts σ
- Histories are stacks of contracts $h ::= [] | h:\sigma$
- Contracts with history: $h \prec \sigma$

Motivating problem

- A buyer wants to buy either a bag or a belt
- She will decide whether to pay by card or cash after knowing the price
- $\underline{\text{Buyer}} = \underline{\text{Buyer}} = \overline{\text{bag.price.}(\text{card} \oplus \text{cash})} \oplus \overline{\text{belt.price.}(\text{card} \oplus \text{cash})}$
- The seller accepts cards only for bags, not for belts
- Seller =

 $bag.\overline{price}.(card + cash) + belt.\overline{price}.cash$

• Buyer and seller are not compliant



Reversibility to the rescue

- Buyer = $\overline{bag.price.(card \oplus cash)} \oplus \overline{belt.price.(card \oplus cash)}$
- Seller =
 bag.price.(card + cash) + belt.price.cash
- They become compliant if we make the buyer choice between bag and belt retractable
 - Or the one between card and cash (for belt)
- The buyer is still able to pay a belt with card if interacting with a seller allowing this
- Retractable choice "facilitates" compliance

Reversibility to the rescue

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 - Or the one between card and cash (for belt)
- The buyer is still able to pay a belt with card if interacting with a seller allowing this
- Retractable choice "facilitates" compliance

• Buyer' = [] $\prec \overline{bag}.price.(\overline{card} \oplus \overline{cash}) + \overline{belt}.price.(\overline{card} \oplus \overline{cash})$

• Seller =

 $[] \prec bag.\overline{price}.(card + cash) + belt.\overline{price}.cash$

- Buyer' = [] \prec bag.price.(card \oplus cash) + belt.price.(card \oplus cash)
- ▶ bag.price.(card \oplus cash) \prec price.(card \oplus cash)

- Seller = [] \prec bag. price.(card + cash) + belt. price.cash
- ▶ bag.price.(card + cash) \prec price.cash

- Buyer' = [] $\prec \overline{bag}.price.(\overline{card} \oplus \overline{cash}) + \overline{belt}.price.(\overline{card} \oplus \overline{cash})$
- ▶ bag.price.(card \oplus cash) \prec price.(card \oplus cash)
- ▶ bag.price.(card \oplus cash) : $\circ \prec$ card \oplus cash

- Seller =
 - $] \prec bag.\overline{price}.(card + cash) + belt.\overline{price}.cash$
- ▶ bag.price.(card + cash) \prec price.cash
- ▶ bag.price.(card + cash) : $\circ \prec$ cash

- Buyer' = $[] \prec \overline{bag}.price.(\overline{card} \oplus \overline{cash}) + \overline{belt}.price.(\overline{card} \oplus \overline{cash})$
- ▶ bag.price.(card \oplus cash) \prec price.(card \oplus cash)
- ▶ bag.price.(card \oplus cash) : $\circ \prec$ card \oplus cash
- ▶ $\overline{bag.price.(card} \oplus \overline{cash}) : \circ \prec \overline{card}$
- Seller =
 - $] \prec bag.\overline{price}.(card + cash) + belt.\overline{price}.cash$
- ▶ bag.price.(card + cash) \prec price.cash
- ▶ bag.price.(card + cash) : $\circ \prec$ cash

• Buyer' = bag.price.(card \oplus cash) : $\circ \prec$ card

• Seller =

bag.price.(card + cash) : $\circ \prec$ cash

- Buyer' = bag.price.(card \oplus cash) : $\circ \prec$ card
- ▶ bag.price.(card \oplus cash) $\prec \circ$

- Seller = bag.price.(card + cash) : ○ ≺ cash
- ▶ bag.price.(card + cash) $\prec \circ$

- Buyer' = bag.price.(card \oplus cash) : $\circ \prec$ card
- ▶ $\overline{\text{bag.price.}(\text{card} \oplus \text{cash})} \prec \circ$
- $\blacktriangleright [] \prec \overline{\text{bag}}.\text{price.}(\overline{\text{card}} \oplus \overline{\text{cash}})$

• Seller =

bag.price.(card + cash) : $\circ \prec$ cash

- ▶ bag.price.(card + cash) $\prec \circ$
- ▶ [] \prec bag.price.(card + cash)

• Buyer' = [] $\prec \overline{bag}$.price.($\overline{card} \oplus \overline{cash}$)

Seller =
[] ≺ bag.price.(card + cash)

- Buyer' = [] $\prec \overline{bag}$.price.($\overline{card} \oplus \overline{cash}$)
- $\circ \prec$ price.(card \oplus cash)

Seller =

[] ≺ bag.price.(card + cash)
○ ≺ price.(card + cash)

- Buyer' = [] $\prec \overline{bag}$.price.($\overline{card} \oplus \overline{cash}$)
- $\bullet \ \circ \ \prec \text{ price.}(\overline{\text{card}} \oplus \overline{\text{cash}})$
- $\bullet : \circ \prec \overline{\mathrm{card}} \oplus \overline{\mathrm{cash}}$

- Seller =
 - $] \prec bag.\overline{price}.(card + cash)$
- $\circ \prec \overline{\text{price}}.(\text{card} + \text{cash})$
- • : \prec card + cash

• Buyer' = $\circ : \circ \prec \overline{\text{card}} \oplus \overline{\text{cash}}$

• Seller =

 \circ : $\circ \prec$ card + cash

- Buyer' = • : • $\prec \overline{\text{card}} \oplus \overline{\text{cash}}$
- • : \prec card



 \circ : $\circ \prec$ card + cash

- Buyer' =
 ○: ≺ card ⊕ cash
 ○: ≺ card
- $\blacktriangleright \circ : \circ : \circ \prec 1$



- Seller =
 - \circ : $\circ \prec$ card + cash
- $\bullet \circ : \circ : \operatorname{cash} \prec 1$

Example under the speculative semantics

- At runtime contracts are composed by multiple threads
 We use parallel composition |
- Each thread is identified by a unique prefix obtained by composing past actions $a_1@...@a_2@\sigma$
- Only threads with dual prefix can interact

• Buyer' = $\overline{\text{bag.price.}}(\overline{\text{card}} \oplus \overline{\text{cash}}) + \overline{\text{belt.price.}}(\overline{\text{card}} \oplus \overline{\text{cash}})$

• Seller =

bag.price.(card + cash) + belt.price.cash

- Buyer' = $\overline{bag.price.(card \oplus cash)} + \overline{belt.price.(card \oplus cash)}$
- ▶ $\overline{\text{bag}}$.price.($\overline{\text{card}} \oplus \overline{\text{cash}}$) | $\overline{\text{belt}}$ @price.($\overline{\text{card}} \oplus \overline{\text{cash}}$)

• Seller =

bag.price.(card + cash) + belt.price.cash

▶ bag. $\overline{\text{price}}$.(card + cash) | belt@ $\overline{\text{price}}$.cash

- Buyer' = $\overline{\text{bag.price.}}(\overline{\text{card}} \oplus \overline{\text{cash}}) + \overline{\text{belt.price.}}(\overline{\text{card}} \oplus \overline{\text{cash}})$
- ▶ $\overline{\text{bag}}$.price.($\overline{\text{card}} \oplus \overline{\text{cash}}$) | $\overline{\text{belt}}$ @price.($\overline{\text{card}} \oplus \overline{\text{cash}}$)
- ▶ $\overline{\text{bag}}$ @price.($\overline{\text{card}} \oplus \overline{\text{cash}}$) | $\overline{\text{belt}}$ @price.($\overline{\text{card}} \oplus \overline{\text{cash}}$)

• Seller =

bag.price.(card + cash) + belt.price.cash

- ▶ bag. $\overline{\text{price}}$.(card + cash) | belt@ $\overline{\text{price}}$.cash
- ▶ bag@price.(card + cash) | belt@price.cash

• Buyer' = $\overline{bag@price.(card \oplus cash)} | \overline{belt@price.(card \oplus cash)}$

• Seller =

bag@price.(card + cash) | belt@price.cash

- Buyer' = $\overline{bag@price.(card \oplus cash)} | \overline{belt@price.(card \oplus cash)} |$
- $\bullet \overline{\text{bag}}@\text{price}@(\overline{\text{card}} \oplus \overline{\text{cash}}) | \overline{\text{belt}}@\text{price}.(\overline{\text{card}} \oplus \overline{\text{cash}})$

• Seller =

bag@price.(card + cash) | belt@price.cash

▶ $bag@\overline{price}@(card + cash) | belt@\overline{price}.cash$

- Buyer' = $\overline{bag@price.(card \oplus cash)} | \overline{belt@price.(card \oplus cash)} |$
- $\bullet \overline{\text{bag}}@\text{price}@(\overline{\text{card}} \oplus \overline{\text{cash}}) | \overline{\text{belt}}@\text{price}.(\overline{\text{card}} \oplus \overline{\text{cash}})$
- $\bullet \overline{\text{bag}}@\text{price}@(\overline{\text{card}} \oplus \overline{\text{cash}}) | \overline{\text{belt}}@\text{price}@(\overline{\text{card}} \oplus \overline{\text{cash}})$

• Seller =

bag@price.(card + cash) | belt@price.cash

- ▶ bag@price@(card + cash) | belt@price.cash
- ▶ bag@price@(card + cash) | belt@price@cash

• Buyer' = $\overline{bag@price@(card \oplus cash)} | \overline{belt@price@(card \oplus cash)}$

• Seller =

bag@price@(card + cash) | belt@price@cash)

- Buyer' = $\overline{bag@price@(card \oplus cash)} | \overline{belt@price@(card \oplus cash)}$
- ▶ $\overline{\text{bag}}$ @price@card | $\overline{\text{belt}}$ @price@($\overline{\text{card}} \oplus \overline{\text{cash}}$)



bag@price@(card + cash) | belt@price@cash)

Sample speculative computation

- Buyer' = $\overline{bag@price@(card \oplus cash)} | \overline{belt@price@(card \oplus cash)}$
- $\blacktriangleright \overline{\text{bag}} @ \text{price} @ \overline{\text{card}} | \overline{\text{belt}} @ \text{price} @ (\overline{\text{card}} \oplus \overline{\text{cash}}) \\$
- $\bullet \overline{\text{bag}}@\text{price}@\overline{\text{card}} | \overline{\text{belt}}@\text{price}@\overline{\text{card}}$

• Seller =

bag@price@(card + cash) | belt@price@cash)

Sample speculative computation

- Buyer' = $\overline{bag@price@(card \oplus cash)} | \overline{belt@price@(card \oplus cash)}$
- $\bullet \overline{\text{bag}}@\text{price}@\overline{\text{card}} | \overline{\text{belt}}@\text{price}@(\overline{\text{card}} \oplus \overline{\text{cash}})$
- $\bullet \overline{\text{bag}}@\text{price}@\overline{\text{card}} | \overline{\text{belt}}@\text{price}@\overline{\text{card}}$
- bag@price@card@1 | belt@price@card



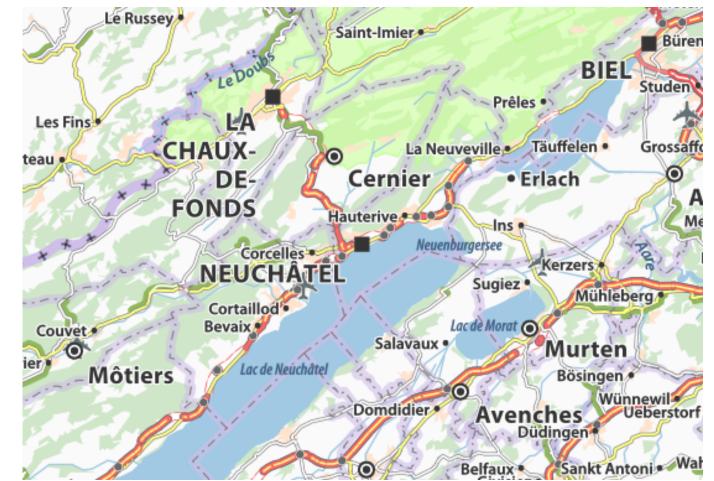
• Seller =

bag@price@(card + cash) | belt@price@cash

bag@price@card@1 | bag@price@cash | belt@price@cash

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Compliance

- The retractable compliance relation h ≺ σ k ≺ ρ holds iff
 - $h \prec \sigma \parallel k \prec \rho \rightarrow^{*} h' \prec \sigma' \parallel k' \prec \rho' \not\rightarrow \text{ implies } \sigma' = 1$
 - If the computation stops then the client is satisfied
- The retractable compliance relation on contracts is obtained by executing them with an empty history
- The speculative compliance relation holds iff if the computation stops then at least one of the threads of the client is in the success state 1

Main result

- The retractable compliance and the speculative compliance do coincide
- At first sight surprising, since they have different definitions and work on different semantics
- Intuition: both require the existence of a successful path
 Two implementations of angelic nondeterminism
- Whether alternatives are explored sequentially or in parallel does not make a difference
- Consequence: all the results we derive from the compliance hold on both the settings

Compliance: decidability

- Compliance is decidable even for contracts with recursion
- We use judgments of the form $\Gamma \triangleright \rho \sim |\sigma|$

 $(+ \cdot +)$ $\begin{array}{ccc} (Ax) & (Hyp) \\ \Gamma \vartriangleright \mathbf{1} \backsim \sigma & \Gamma, \rho \backsim \sigma \vartriangleright \rho \backsim \sigma \end{array}$ $\Gamma, \alpha.\rho + \rho' \backsim \overline{\alpha}.\sigma + \sigma' \ \rhd \ \rho \backsim \sigma$ $\Gamma \ \triangleright \ \alpha.\rho + \rho' \backsim \overline{\alpha}.\sigma + \sigma'$ $(\oplus \cdot +)$ $\forall h \in I. \ \Gamma, \bigoplus_{i \in I} \overline{\alpha}_i.\rho_i \backsim \sum_{j \in I \cup J} \alpha_j.\sigma_j \ \triangleright \ \rho_h \backsim \sigma_h$ $\Gamma \triangleright \bigoplus_{i \in I} \overline{\alpha}_i . \rho_i \backsim \sum_{j \in I \cup J} \alpha_j . \sigma_j$ $(+ \cdot \oplus)$ $\forall h \in I. \ \Gamma, \sum_{i \in I \cup J} \overline{\alpha}_j . \rho_j \backsim \bigoplus_{i \in I} \alpha_i . \sigma_i \ \triangleright \ \rho_h \backsim \sigma_h$ $\Gamma \vartriangleright \sum_{i \in I \cup J} \overline{\alpha}_j \cdot \rho_j \backsim \bigoplus_{i \in I} \alpha_i \cdot \sigma_i$

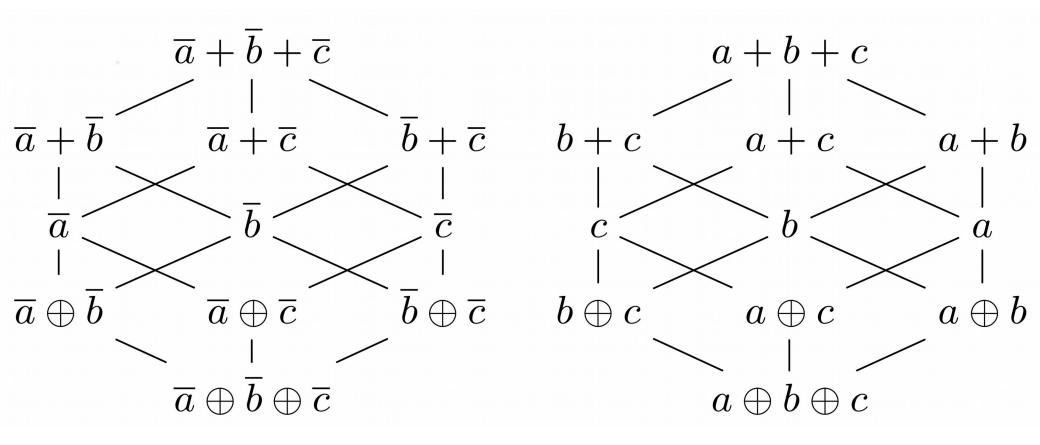
Compliance: complexity

- One can define a recursive proof-search algorithm reading bottom-up the rules
- The complexity is exponential
- Better solution: extend the algorithm for subtyping of recursive arrow and product types from Pierce
 - not a trivial extension
 - keep trace not only of past successes, but also of past failures
- The complexity is $O(n^5)$
 - Pierce's algorithm has complexity $O(n^2)$

Subcontract relation

- Subcontract relation for servers:
 ρ ≼_s ρ' iff for each client σ. σ ρ' μρ implies σ ρ' μρ'
 ρ' has more clients than ρ
- Subcontract relation for clients is dual: $\sigma \preccurlyeq_c \sigma'$ iff for each server ρ . $\sigma \dashv \rho$ implies $\sigma' \dashv \rho$
- The two subcontract relations are partial orders

Subcontract relation: example



Duality

- We define the dual $\overline{\sigma}$ of a client contract σ as the minimum server compliant with σ
- Duality enjoys the classic simple syntactic definition
 - Swap inputs with outputs $(a \leftrightarrow \overline{a})$ and internal choice with external choice $(\bigoplus \leftrightarrow \Sigma)$

Subcontract relation: results

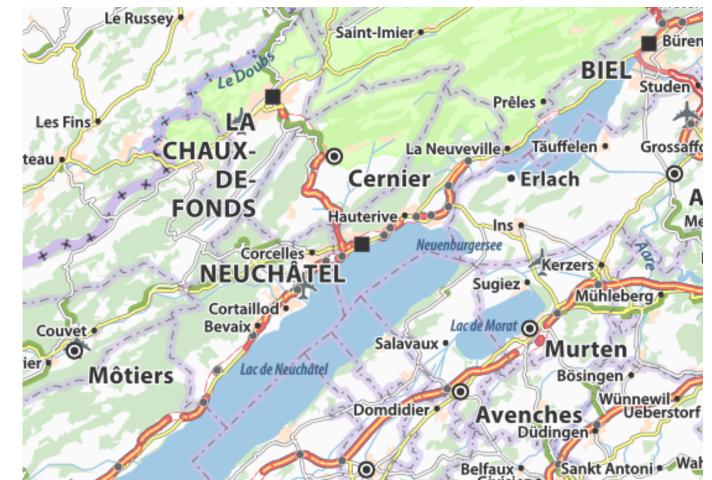
- Subcontract relation for servers and for clients are related:
 - $\rho \preccurlyeq_{s} \rho' \text{ iff } \overline{\rho'} \preccurlyeq_{c} \overline{\rho}$
- Subcontract relation and compliance are related: $\rho \preccurlyeq_{s} \rho'$ iff $\rho \dashv \rho'$
- Also the subcontract relation can be decided in $O(n^5)$

Conservative extension

- Retractable/speculative contracts are conservative extensions of classic contracts
 - Syntactically
 - Semantically
 - From the point of view of compliance, subcontract relation and duality

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Summary

- We presented a model of contracts with retractable/speculative choice
- Using retractable/speculative choice instead of normal choice ensures compliance with a larger set of partners
- Retractable/speculative contracts are a conservative extension of classic contracts, yet they preserve most of the good properties of contracts:
 - decidability of compliance and subcontract relation
 - efficient decidability algorithm
 - easy syntactic characterization of duality

Future work

- Explore the notion of retractable/speculative contracts in multiparty sessions
- How can we extract a contract from a reversible/speculative application?
 - See ICE paper on retraction in session types: Session types for orchestrated interactions, by Barbanera and de'Liguoro
- Which is the relation between retractable contracts and process calculi for reversible computation?
 - Preliminary result: retractable contracts can be seen as a controlled form of reversibility on classic contracts



End of talk





 Franco Barbanera, Mariangiola Dezani-Ciancaglini, Ugo de'Liguoro: Compliance for reversible client/server interactions. BEAT 2014 also considered contracts with rollback

BEAT 2014vsfree rollbackvsexplicit checkpointvsone checkpointvscompliance hardervs

COORDINATION 2017
rollback only when stuck
implicit checkpoint
stack of checkpoints
compliance easier