

Reversing Higher-Order Pi

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Roadmap

- 1 Motivations
- 2 The $\rho\pi$ calculus
- 3 Encoding $\rho\pi$ in $HO\pi^+$
- 4 Future work

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1 Motivations

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3 Encoding $\rho\pi$ in $HO\pi^+$

4 Future work

Motivations

- 1 Study reversibility as basis for programming languages with comprehensive failure handling, e.g.:
 - ▶ checkpointing
 - ▶ transactions

- 2 Extend Danos and Krivine approach to π and higher order languages.

RCCS

Extension of the CCS LTS in order to support reversibility.

Main ideas

- 1 processes univocally identified by tags
- 2 tags are stacks carrying information needed to reverse actions
- 3 LTS semantics, with labels containing tags

RCCS rules

Extract of semantic rules:

$$m \triangleright \alpha.P + Q \xrightarrow{m:\alpha} \langle *, \alpha, Q \rangle \cdot m \triangleright P \quad act$$

$$\langle *, \alpha, Q \rangle \cdot m \triangleright P \xrightarrow{m:\alpha_*} m \triangleright \alpha.P + Q \quad act_*$$

Extract of structural laws:

$$m \triangleright (P \mid Q) \equiv \langle 1 \rangle \cdot m : P \mid \langle 2 \rangle \cdot m : Q$$

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$$m \triangleright (P \mid Q) \equiv \langle 1 \rangle \cdot m : P \mid \langle 2 \rangle \cdot m : Q$$

not compatible with standard structural congruence.

RCCS results

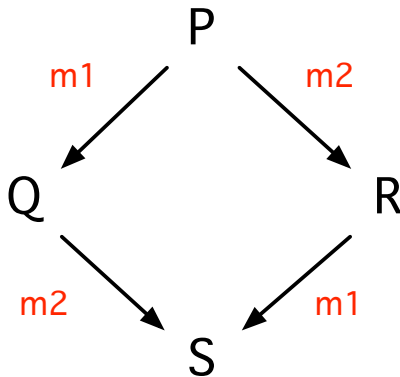
Results

- Rollback is causally consistent.
- Reversible actions as basis for transactions.

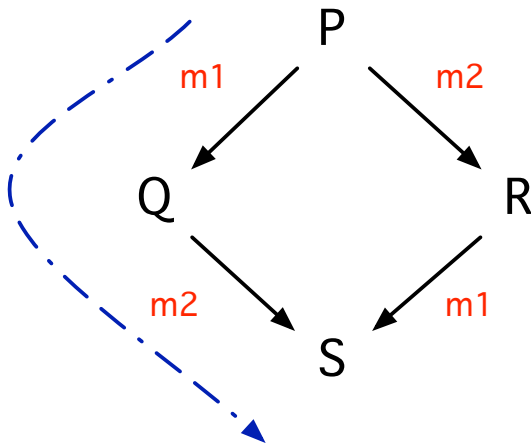
Causally Consistent

States reached during a backward computation could have been reached during the computation history by just performing independent actions in a different order.

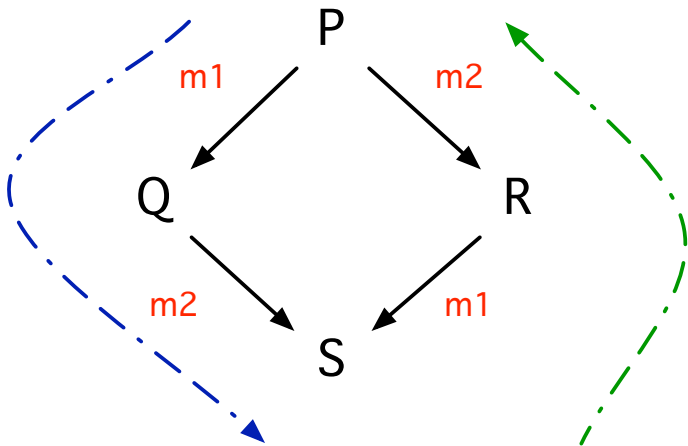
Causal Consistency: a simple example



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Other related works

Phillips et al. devised an alternative way to reverse calculi in (subset of) *path* format:

- making all operators static
- recording past behavior and discarded alternatives in the syntax

Our work compared to RCCS

- 1 Extend reversible actions to $HO\pi$.
- 2 Preserve the standard structural laws of $HO\pi$.
- 3 Study the expressive power of reversible actions:
 - ▶ can reversibility be encoded in $HO\pi$?

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Key ideas of $\rho\pi$

- Processes identified by tags
 - ▶ we rely on name restriction to ensure the uniqueness of tags.
- Information necessary to roll back is stored in dedicated processes, called *memories*.

In contrast to Danos & Krivine, we use a **reduction semantics** approach.

Syntax

processes $P, Q ::= \mathbf{0} \mid X \mid \nu a.P \mid (P \mid Q) \mid a\langle P \rangle \mid a(X) \triangleright P$

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configurations $M, N ::= \mathbf{0} \mid \kappa : P \mid [\mu; k] \mid \nu u.M \mid (M \mid N)$
 $\kappa ::= k \mid \langle h, \tilde{h} \rangle \cdot k$
 $\mu ::= ((\kappa_1 : a\langle P \rangle) \mid (\kappa_2 : a(X) \triangleright Q))$

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Processes of the form $[\mu; k]$ are memories:

- μ is the **past** configuration;
- k is the **tag** of the continuation process.

Structural laws

To the standard π structural laws we add the following one:

$$k : \prod_{i=1}^n \tau_i \equiv \nu \tilde{h} \prod_{i=1}^n (\langle h_i, \tilde{h} \rangle \cdot k : \tau_i) \quad \tilde{h} = \{h_1, \dots, h_n\}$$

in which τ_i are *threads*, i.e. **messages** or **input processes**.

This rule is compatible with **abelian monoid** laws for parallel and **0**, and it provides unique tags for identifying threads

Reduction semantics

$$\text{FW} \frac{M = [\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q ; k]}{\kappa_1 : a\langle P \rangle \mid \kappa_2 : a(X) \triangleright Q \rightarrow \nu k. (k : Q\{P/X\} \mid M)}$$

$$\text{BW} \quad k : P \mid [M ; k] \rightsquigarrow M$$

$\rightarrow = \rightarrow \cup \rightsquigarrow$ is closed under structural congruence and contexts

Causal consistency

We adapted the RCCS proof strategy about causal consistency to $\rho\pi$:

- $M \rightarrow N$ iff $N \rightsquigarrow M$
- two traces that are co-initial and co-final are **causally** equivalent.

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Encoding: $HO\pi^+$

We encoded $\rho\pi$ into $HO\pi^+$, a variant of $HO\pi$ with:

- binary **join patterns**;
- **sub-addressing** ($a(X, \setminus h) \triangleright P$);
- **abstractions** over names ($(l)P$) and process variables ($(X)P$);
- **applications** (PV).

The encoding $(\llbracket - \rrbracket)$ is a **function** $\mathcal{C}_{\rho\pi} \rightarrow \mathcal{P}_{HO\pi^+}$

Encoding: Ideas

- Each process comes with a process in charge of aborting it.
- A process tag is encoded as a special signaling channel.
- The encoding of a process is an abstraction over a signaling channel.

A configuration and its translation are weakly barbed bisimilar

$$M \dot{\approx} \langle M \rangle$$

Encoding of a message

$$\langle a \langle P \rangle \rangle = (l)(\text{Msg } a \langle P \rangle l)$$

$$\text{Msg} = (a \ X \ l)a \langle X, l \rangle \mid (\text{KillM } a \ X \ l)$$

$$\text{KillM} = (a \ X \ l)(a \langle X, \backslash l \rangle \triangleright l \langle (h)\text{Msg } a \ X \ h \rangle \mid \text{Rew } l)$$

$$\text{Rew} = (l)l \langle Z \rangle \triangleright Zl$$

- a message is encoded in a message, carrying a pair, and a killer process in parallel;
- KillM consumes the message and signals on the abstracted channel that the abort is done;
- Rew is used to **abort** the decision of rollbacking.

Encoding of an input process

$$\langle a(X) \triangleright P \rangle = (l)(\text{Trig}_{\langle P \rangle} a l)$$

$$\text{Trig}_{\langle P \rangle} = (a l) \nu \mathbf{t}. \mathbf{t} \mid (a(X, h) \mid \mathbf{t} \triangleright \nu k. \langle P \rangle k \mid (\text{Mem}_{\langle P \rangle} a X h k l)) \mid$$

$$(\text{KillT}_{\langle P \rangle} \mathbf{t} l a)$$

$$\text{KillT}_{\langle P \rangle} = (\mathbf{t} l a)(\mathbf{t} \triangleright l \langle (h) \text{Trig}_{\langle P \rangle} a h \rangle \mid \text{Rew} l)$$

$$\text{Mem}_{\langle P \rangle} = (a X h k l) k(Z) \triangleright (\text{Msg} a X h) \mid (\text{Trig}_{\langle P \rangle} a l)$$

- KillT aborts the input process by acquiring the lock \mathbf{t} ;
- the memory process awaits the aborting of the spawned process.

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Future work

- Further look to the expressiveness of reversible actions:
 - ▶ full abstraction;
 - ▶ absence of divergence;
 - ▶ minimizing garbage.
- Use our approach to obtain Phillips-like results for more general SOS format.
- Semantics and bisimulation for reversible calculi.